

Taking the world for a spin: teaching spatial and data visualization with a digital globe

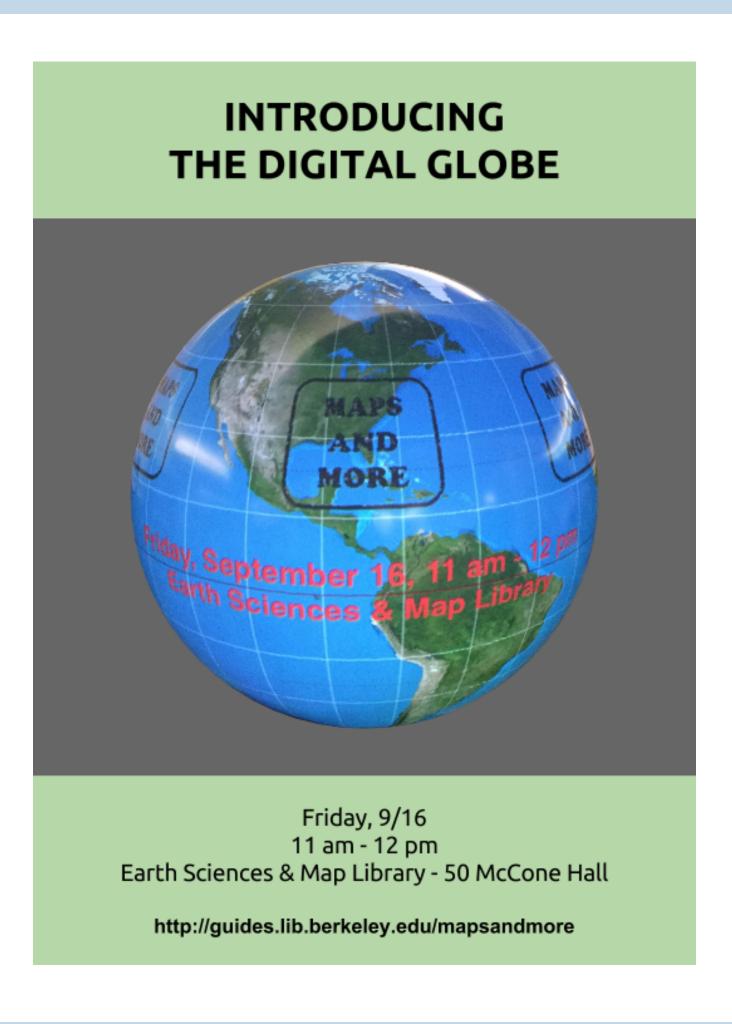


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Abstract

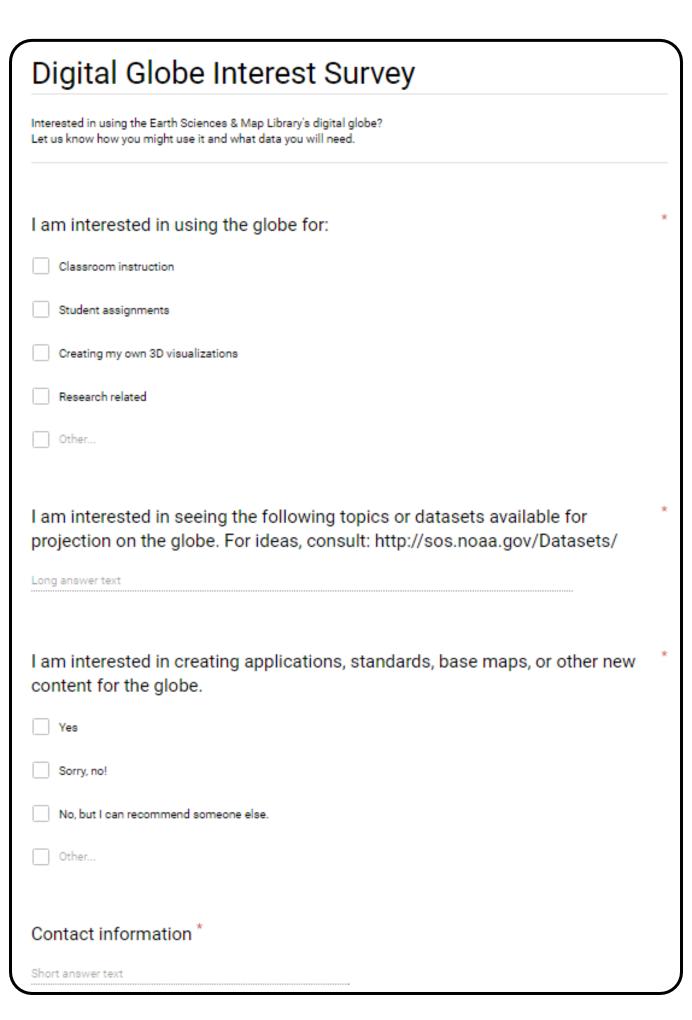
In the summer of 2016, the Earth Sciences & Map Library at the University of California, Berkeley, purchased a Magic Planet digital globe in a collaboration with the departments of Geography and Earth & Planetary Science. This 30" diameter 3D display supplements and expands the library's instruction and outreach activities in GIS, data visualization and modeling. Faculty and graduate students were surveyed regarding their interest in using the globe for teaching and research projects. Based on this feedback, librarians developed a basic training plan for using the globe in the classroom, as well as an assessment tool to rate the effectiveness of instruction with the digital globe. Student and faculty responses at the end of fall semester (2016) were evaluated for suggestions to increase the variety of data sets and animations available to view on the globe. Curriculum and guides for visualizing custom and interactive data sets will be developed and made available based on researcher and student interests. We are excited about partnering with our departments and engaging our students in the possibilities of 3D visualization, and look forward to sharing lessons learned.

Outreach and Events

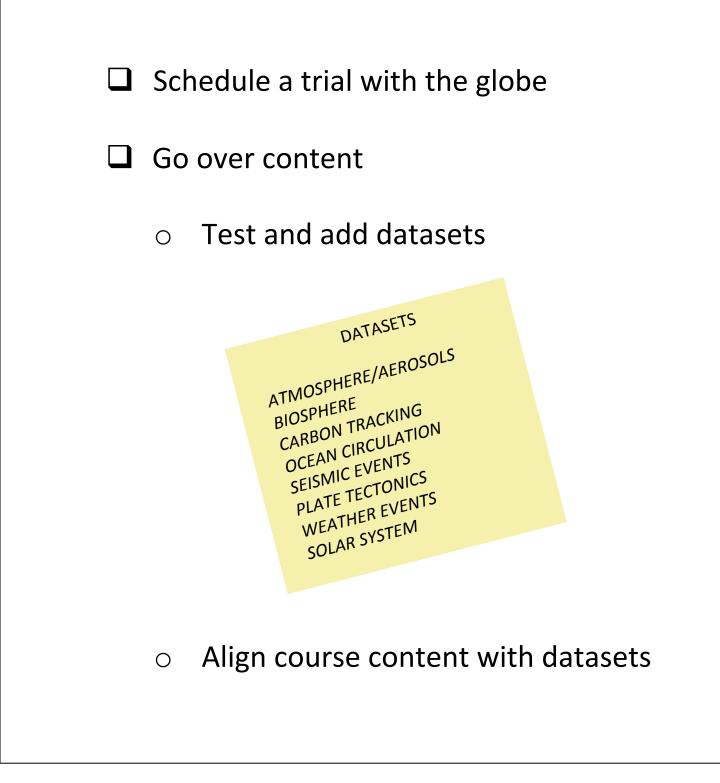


Tracking Interest

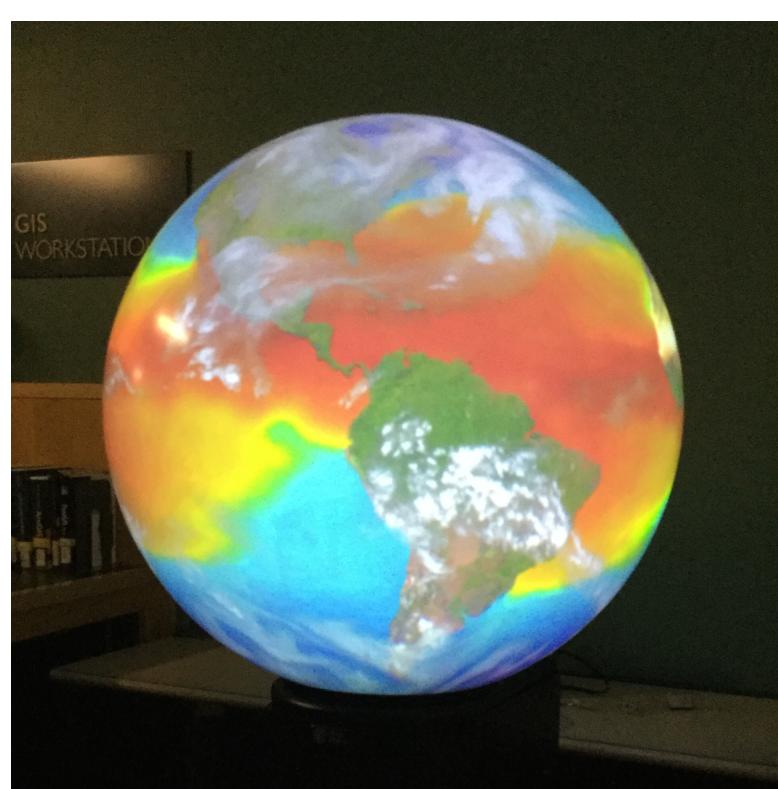
An online interest form was sent to the Geography and Earth & Planetary Science Departments to gauge interest and survey potential use cases for the globe.



Digital Globe Procedures







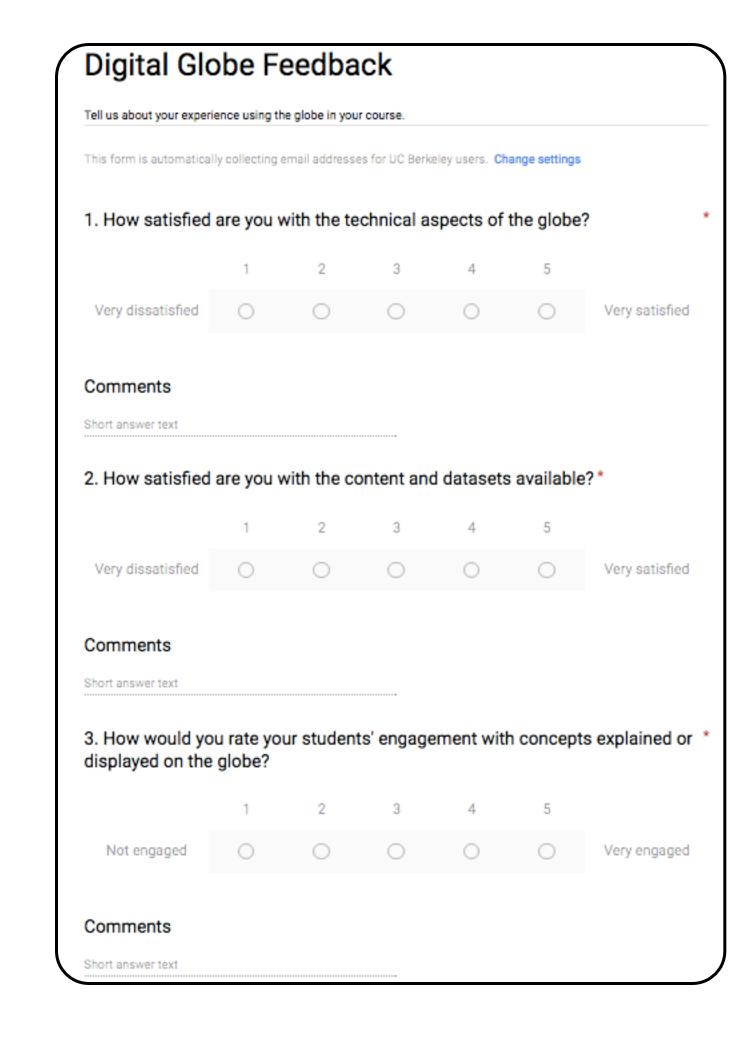




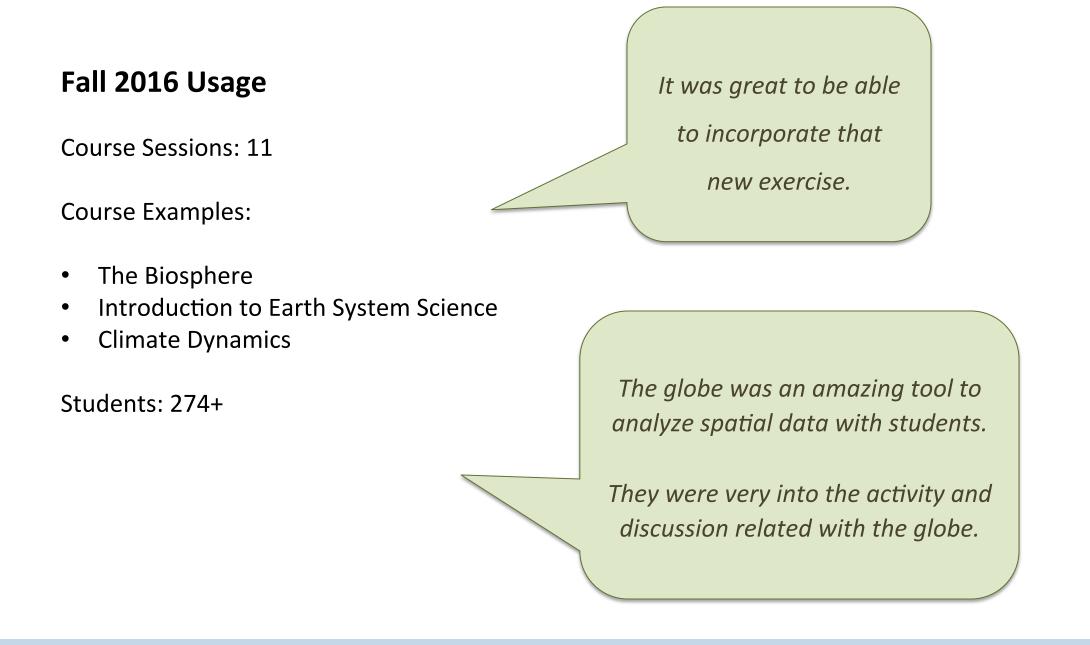
- Technical QuestionsLearn to connect globe, computer, remote
- ☐ Schedule your instruction session
 - Confirm date, time, number of students and sessions
- ☐ Coordinate day-of logistics
- ☐ Give us feedback and spread the word

Assessment

Feedback was solicited through an online form following each session.



Preliminary Results & Feedback



Future Plans

Technical improvements

- Design system to make datasets easier to search and find
- Improve smoothness of user experience with troubleshooting guides

Content and datasets

- Increase available content and expand subjects, with emphasis on current datasets
- Investigate live data streaming capabilities
- Provide support for visualization and animation of locally produced data
- Explore options for integrating GIS or remote sensing programs with globe display

Engagement

- Pursue outreach to broader campus community, including other STEM disciplines, social sciences, and researchers working at intersection of science and art/design
- Continue assessment of impact of 3D visualization on student learning.