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Visualization of Force Fields in Protein Structure Prediction

Clark Crawford * Oliver Kreylos [†] Bernd Hamann [‡] Silvia Crivelli §

ABSTRACT

The force fields used in molecular computational biology are not mathematically defined in such a way that their representation would facilitate a straightforward application of volume visualization techniques. To visualize energy, it is necessary to define a spatial mapping for these fields. Equipped with such a mapping, we can generate volume renderings of the internal energy states of a molecule. We describe our force field, the spatial mapping that we use for energy, and the visualizations that we produce from this mapping. We provide images and animations that offer insight into the computational behavior of the energy optimization algorithms that we employ.

Keywords: Molecular Visualization, Applications of volume graphics and volume visualization, Bioinformatics Visualization

1 INTRODUCTION

A central focus in post-genomic biology is the prediction of the three-dimensional $(3D)$ structure – the native structure – of proteins and their interactions. The 3D structures of proteins have traditionally been determined by means of X-ray crystallography and nuclear magnetic resonance (NMR) spectroscopy. While an increasing number of individual 3D structures are known from these experimental approaches, it is a fact that only a small fraction of protein structures have been solved due to cost and time constraints. The need for shorter turnaround times generates great interest in more effective approaches. Among them, computational methods are a promising alternative to both complement and guide the experimental ones. Furthermore, computational methods can potentially provide insight into and understanding of the behavior of proteins on a level difficult to attain by experiments alone.

Computational methods are based on the hypothesis that the native structure of a protein corresponds to a global minimum of its free energy surface. Therefore, the protein structure prediction problem is often approached as a high-dimensional optimization problem. The objective function to be minimized can be computed by various formulae, such as CHARMm, GROMOS, ECEPP, and AMBER. Finding a global minimum of the energy surface is an extremely difficult task for several reasons:

- 1. The ability of energy functions to accurately model protein interactions is uncertain.
- 2. The number of local minima increases exponentially with the size of the protein.
- 3. The energy functions are ill-conditioned.

4. Not enough effective global optimization methods exist today that can deal with such large-scale problems.

We have developed an energy visualization system to help researchers understand the complex biological systems they are trying to simulate. This system permits us to animate the folding process by recording the steps of an optimization procedure in terms of atom positions, energy states, and gradients. Our goal is, through animation, to observe changes in the force fields over time, and analyze the relationship that these fields have to a molecule's evolving structure. We can also evaluate the algorithm's behavior in comparison to expected results, and monitor its progress.

Because the energy function assigns a single scalar value to an entire protein, it is difficult to visualize the relationship between the energy function and protein structure in an effective way. We use a straightforward calculation to map selected components of the energy function back to the positions of the atoms comprising the protein, allowing us to use volume visualization techniques to display the two in superposition. These combined visualizations lead to a better understanding of both the energy function and the ongoing optimization process.

The energy visualization system is implemented in conjunction with the energy computation plug-in architecture of the ProteinShop application software [\[3,](#page-5-0) [5,](#page-5-1) [6,](#page-5-2) [7\]](#page-5-3). ProteinShop is a graphical environment developed to create low-energy structures for use as initial configurations in a global protein structure optimization process. Therefore, it supports on-the-fly calculation of a protein structure's internal energy using the same function used by the global optimization algorithm. This feature allows users to judge the overall quality of the structures generated. To be useful in a more general context, ProteinShop provides a plug-in system that allows users to specify their own energy definitions.

Integration with ProteinShop allows the energy visualization to be utilized in conjunction with the expanding set of steering and analysis features in that application. Use of the plug-in architecture will make possible the comparative analysis of different energy computation formulae and optimization algorithms on specific inputs. We expect that the pending release of ProteinShop under an open-source license will facilitate more rapid expansion of the family of algorithms that are available in its plug-ins.

In the future, ProteinShop's visualization of molecular force fields will be applicable to more than protein folding applications. It will also assist in analysis of molecular docking and the stability of multiple-protein structures. The visualization system only requires the ability to measure force fields in relation to the positions of atoms, residues, and secondary structures. As capabilities are added to the calculator and optimization systems, this visualization system will support them. Moreover, this visualization approach can find application in the analysis of other high-dimensional optimization problems.

2 RELATED WORK

ProteinShop (Figure [1\)](#page-2-0) was originally designed to support a protein structure prediction method involving several members of our group [\[3\]](#page-5-0). This method is based on two phases. The first phase generates initial structures, which are local minima. The second phase improves these initial structures using both global and local minimizations. Because there is no global optimization algorithm

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that can deal with the large number of variables involved in this type of problem, the global optimization phase improves the initial configurations through global optimizations in subspaces of the full-dimensional space. One advantage of this approach is that it can be parallelized by selecting different subsets of dihedral angles and performing small-scale global optimizations on those subsets. Those small-scale global optimizations produce a number of minima in the chosen subspaces. A number of those conformations are selected for local minimizations in the full-variable space. The new local minima are merged into a list of possible solutions ordered by energy value. The process is repeated until no further lowering of energy is observed between consecutive iterations. The global optimization process can be viewed as a search through a large tree of possible solutions. Each node of this tree corresponds to a local minimum and its child nodes to the local minima generated from it by performing global optimizations on a subset followed by local minimizations of the full-dimensional space.

Figure 1: ProteinShop modeling session showing secondary structures, hydrogen bonds (yellow stipple), atom collisions (red spheres), interactive manipulator (green), and coil regions that are active during inverse kinematic calculations (yellow tubes).

ProteinShop provides support for the first phase of the protein structure prediction method. Guided by the energy function, it quickly creates a variety of protein configurations and locally minimizes them to find low-energy candidates for the global optimization phase. To that end, it includes a plug-in to compute the AMBER energy of a protein (see Section [3.1\)](#page-2-1) and to perform local minimization of this energy. The local minimizations are performed using the Limited Memory BFGS algorithm (LBFGS), as implemented in the OPT++ toolkit [\[9\]](#page-5-4), running interactively inside the ProteinShop window. In this context, our energy visualization system supports real-time visualization of the protein minimization process that drives the protein to its local minimum with the goal of studying, analyzing, and comparing energy functions as well as local minimization algorithms.

ProteinShop also supports the second phase of the structure prediction method by providing a graphical environment to monitor and steer the global optimization process. ProteinShop supports interaction with the configuration and subspace selection module of the global optimization process while it is running and provides access to its internal data structures. By using this data, ProteinShop can create a graph of the entire tree of possible configurations generated by the global optimization process thus far and make them accessible for viewing and manipulation by the user. The user can locally optimize the manipulated structure and insert it back into the global optimization process. The idea is that a knowledgeable researcher who is following the global optimization process can make changes to certain structures, "returning" them to an energydecreasing path. The energy visualization system allows users to analyze important information related to questions like: Which configurations are forming hydrophobic cores and which areas of a configuration are more likely to produce a larger drop in energy, making them good candidates for further minimization? The energy visualization system helps users focus the search on the most promising areas of the tree, thus reducing the time needed to find a solution.

3 FORCE FIELD VISUALIZATION

The energy visualization system renders the force fields as a semitransparent cloud around the various geometric "tinkertoys" that can be used to display the molecule's structure. Where the cloud is thickest, the forces are strongest. Where the cloud is thin or nonexistent, the forces are reaching equilibrium. Rendering is straightforward, done by hardware with volume textures. The user controls the resolution detail of the texture and all important aspects of the transfer function, which is tailored to ProteinShop's functionality.

Section [3.1](#page-2-1) describes the force field calculator implemented in ProteinShop's AMBER plug-in. Section [3.2](#page-3-0) describes the pipeline for the energy visualization. Although we only consider AMBER here, other force fields can be visualized for comparative or analytical purposes by changing the plug-in.

3.1 AMBER

The AMBER force field (Assisted Model Building with Energy Refinement) is used to evaluate the stability of the molecule in response to local changes in its configuration produced by the modeling tools in ProteinShop. The configuration of the molecule is defined by the positions of its atoms. The terms of the force field are defined by the differences between the states of local elements in the configuration (bond angles, distances, etc.) from locally defined equilibrium values. The greater the difference, the higher the energy. When the energy is minimized, the molecule is assumed to be in a stable state.

The force field definition consists of five terms, which can be visualized individually. The force field definition is based on [\[10\]](#page-5-5):

$$
E_{total} = \sum_{bonds} K_R (R - R_0)^2 +
$$

\n
$$
\sum_{angles} K_{\theta} (\theta - \theta_0)^2 +
$$

\n
$$
\sum_{dihedrals} \frac{K_{\phi}}{2} [1 + \cos(n\phi - \gamma)] +
$$

\n
$$
\sum_{nonbonded pairs i,j} \left[\frac{A_{i,j}}{R_{i,j}^{12}} - \frac{B_{i,j}}{R_{i,j}^6} + \frac{q_i q_j}{\epsilon_r \epsilon_0 R_{i,j}} \right].
$$

In the following, we discuss the meaning of the various variables appearing in this formula. The formula for *Etotal* shows only four terms; we produce an additional nonbonded term for certain pairs of atoms that are separated by exactly three bonds, called "1-4 nonbonded energy." To visualize these energies we map them back to locations in space, averaging them in a limited volume that is concentrated around the positions of the contributing atoms (two atoms for bonded and nonbonded pairs, three atoms for angles, and four atoms for dihedral angles). These terms are illustrated in Figure [2.](#page-3-1)

We visualize the force field terms individually to attain a better understanding of the relative influence exerted by different terms.

Figure 2: Optimization targets used in AMBER: bond radius *R*, bond angle θ , dihedral angle ϕ , nonbonded radius $R_{i,j}$, and 1-4 nonbonded radius *R*1−4. There are actually two dihedral angles along the backbone of each residue, called ϕ and ψ (not shown).

For this reason, we refer to the energy terms associated with the i^{th} atom and their gradient vectors on an individual basis as:

- *Bond*: A_1^i and $\nabla \bar{A}_1^i$.
- *Angle*: A_2^i and $\nabla \bar{A}_2^i$.
- *Dihedral angle:* A_3^i and $\nabla \overline{A}_3^i$.
- *1-4 Nonbonded*: A_4^i and $\nabla \overline{A}_4^i$.
- *Full nonbonded*: A_5^i and $\nabla \overline{A}_5^i$.

The gradients are based on the first derivative of the AMBER formula for energy.

3.2 Energy rendering

The energy rendering system is built on top of ProteinShop's older energy visualization feature [\[3\]](#page-5-0), which remains available to users. In particular, the controls for that system are also used by the new system. Including both the original settings and the new ones added for this system, the user has a total of eight settings to control the transfer function and determine the general appearance and information conveyed by the energy cloud. The assemblage of these settings is illustrated in Figure [3.](#page-3-2)

- 1. **Channel**: The user can show either the subset sum of the energy terms selected in the discriminator, or the subset sum of their gradient magnitudes.
- 2. **Discriminator**: This is a block of toggles in the user interface through which the user can select an arbitrary subset of the energy component terms to be visualized. Those not selected will be ignored. This setting and setting [3](#page-3-3) (clamp) are part of ProteinShop's original energy visualization functionality.
- 3. **Clamp**: This interval helps the user eliminate outliers from the data, which might otherwise hide detailed information elsewhere.
- 4. **Resolution**: The user can set the resolution in texels per angstrom (\hat{A}) . The selected resolution may be automatically lowered to observe constraints imposed by the platform's physical memory and OpenGL rendering capabilities.

Figure 3: Energy visualization pipeline used in ProteinShop.

- 5. **Radial specifier**: The user specifies a multiplier and coefficient type for the radial basis function. The coefficient type can be either uniform $(\times 1\text{\AA})$ or relative; in the latter case, equal to either of each atom's physical or Van der Waals radius. The final radius is defined in A .
- 6. **Classifier**: The user can specify one classification function, which maps atoms to a limited range of integers $[0, m)$, where *m* is the number of classifications in the function's range. The classifier's domain consists of everything ProteinShop knows about the atoms, including their element types, positions, topological relationships, current force field states, and the secondary structures and residues to which they belong.
- 7. **Normalizing interval**: This interval determines how the cumulative atom energy values from the input channel are normalized into the domain of the color function (see [8\)](#page-3-4). It can be computed automatically based on the current energy levels or set to an arbitrary value.
- 8. **Color function**: Each integer in the classifier's range is associated with a color function. The color function maps the atom's energy to a color. The colors from all classifications are combined in a weighted average to produce the final color and transparency of the texture.

The data store in Figure [3](#page-3-2) labeled "Atom Energy" is the AM-BER plug-in, which provides real-valued energy component terms and gradient vectors for each atom in the molecule. These numbers are processed according to the channel selected to produce a single floating-point value for each atom. Only the component terms selected in the discriminator are included. If no terms are selected in the discriminator, every atom's value will be zero. The number of toggles in the discriminator, *c*, is determined by the plug-in. For our AMBER plug-in, $c = 5$ for the terms illustrated in Figure [2.](#page-3-1) If, for example, a solvation term is added to the force field, it will appear in the user interface as a sixth toggle in the discriminator.

Let the discriminator function $D(j) = 1$ if the jth energy component is selected and 0 if not, $0 \le j \le c$. We compute the value e_i of the *i th* atom as

$$
e_i = \sum_{j=0}^{c-1} D(j) \cdot \left\{ \begin{array}{ll} A^i_j & \text{for subset sum} \\ \|\nabla \bar{A}^i_1\| & \text{for gradients} \end{array} \right\}.
$$
 (1)

The value of e_i is then clamped, and spread through the texel block by means of the radial basis and classification functions. The radius of the basis function *s* is determined by the radial specifier, equal to the product of a multiplier chosen by the user with a slider and one of three coefficients: a constant (chosen with another slider), the atom's radius, or the atom's Van der Waals radius. The basis function $f(r_i)$ is a smooth curve similar to that used for the implicit modeling of molecular surfaces [\[1\]](#page-5-6). It depends on the texel's distance r_i from the center of each atom:

$$
R(r_i) = \begin{cases} 1 - \frac{3r_i^2}{s^2} + \frac{2r_i^3}{s^3} & \text{if } r_i < s \\ 0 & \text{otherwise} \end{cases}
$$
 (2)

The voxel block store holds texel magnitudes for each classification. Let the classification function $L(i,k) = 1$ if the *i*th atom belongs to the k^{th} classification and 0 if not; $0 \le k < m$ and $0 \le i < n$, where *n* is the number of atoms in the molecule. Given the atom energy value e_i , using Equation [\(1\)](#page-3-5), the radial basis $R(r_i)$, using Equation [\(2\)](#page-4-0), and the classifier $L(i,k)$, the texel magnitude t_k is

$$
t_k = \sum_{i=0}^{n-1} e_i \cdot R(r_i) \cdot L(i,k).
$$
 (3)

The normalizing interval $N(t_k)$ maps texel magnitudes to the unit interval (clamp and scale) for use with color functions. The color function $C(\tilde{N}(t_k))$ implements an arbitrary continuous color map. ProteinShop provides a dozen of these, including intensity functions (ranging from a component color at zero to white at one through different paths), constant functions, and invisibility to hide selected parts of the molecule. The final texel color *t* is computed from the classified texel magnitudes t_k , using Equation [\(3\)](#page-4-1) as a weighted average, defined as

$$
t = \frac{\sum_{k=0}^{m-1} N(t_k) \cdot C(N(t_k))}{\sum_{k=0}^{m-1} N(t_k)}.
$$
 (4)

4 RESULTS

It is possible to implement this pipeline in $O(n \cdot (s \cdot q)^3)$ time, where *q* is the resolution of the texture grid, by classifying each atom and determining which portion of the texture grid it will affect prior to iterative computation of Equation [\(3\)](#page-4-1). The pixel transfer operations will require $O(N^3)$ time in the width of the texel block regardless, but hardware makes this part of the computation relatively fast. In practice, depending on the size of the molecule and the resolution chosen, the execution of this pipeline requires anywhere from a fraction of a second to half a minute or more, but all of the textures shown in this paper were produced in less than ten seconds on an obsolete machine (Pentium III, 733 MHz) with no 3D texture capability at all. Once generated, the textures can be viewed at interactive refresh rates, using suitable graphics hardware.

We have implemented three classifiers to demonstrate the system. The default classifier is called the unity function, defined as $L(i,1) = 1, i \in [0,n)$. The configuration shown in Figure [4](#page-4-2) was locally optimized inside ProteinShop by our energy plug-in. A playback feature is available that records the state of each iteration in the minimization in a binary file, supporting later analysis and review. This feature can be used to produce animation frames, or simply to flip back and forth between selected states in order to produce images like these, which use identical pipeline settings to show the sum of the AMBER energy terms for each atom before and after minimization.

The second classifier distinguishes atoms belonging to dipoles forming hydrogen bonds from the others. Figure [5](#page-5-7) shows two views of 1pgx made with this classifier that are identical except in their energy rendering. The utility of the invisible color function is demonstrated by its use in this case, because the dipole atoms are small in number. The force fields of atoms from small classes can be overwhelmed or obscured by large numbers of atoms in other classes.

The third classifier distinguishes atoms belonging to hydrophobic residues from those belonging to hydrophilic residues, and both of these from atoms whose residues are neither hydrophobic nor hydrophilic. A larger radial specifier was used for Figure [6](#page-5-8) to support

Figure 4: Configurations of CASP6 target T0209 before and after local minimization inside ProteinShop. The intensity of color shows the relative magnitude of the AMBER energy terms for each atom.

a better understanding of the overall shape of the molecule. This classifier can be used to evaluate the effects of solvation terms in the force field.

5 CONCLUSIONS AND FUTURE WORK

The classifiers and color functions were implemented in a highly modular way that makes the process of adding new functions to the source code and user interface simple. The actual time required depends on the complexity of the function, but a rich set of classifiers can easily be created based on ProteinShop's existing functionality. Scientists may also find it useful to develop data mining tools on this framework. Such a system would exploit existing hooks into the framework to create instantiable functions that can be edited by the user through a customized user interface. As a simple example, a classifier that partitions the elements into two sets might allow the user to edit the membership of these sets by means of a checkbox list. As a more complex example, the editor of a compound classifier might allow the user to specify one input classifier, and then associate each element of that input's range with another classifier.

To support future analyses of protein docking and interaction, the rendering system must be expanded to support the force fields of multiple molecules, which will also require us to modify and expand ProteinShop in various places; new classifiers to support docking analysis will be needed. For example, a docking classifier might distinguish atoms dominated to varying degree by intermolecular forces from those that are not. This functionality would be highly dependent on the calculator plug-in, which is another area that will require additional development. Plug-ins will support the comparative analysis of different force field definitions in a visual framework.

Figure 5: Two views of 1pgx showing gradients over hydrogen bond sites. Top: atoms that belong to bonded dipoles are green; all other atoms are red. Bottom: atoms not belonging to bonded dipoles are hidden.

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Figure 6: Different configuration of 1pgx showing gradients over ball-and-stick geometry with the Corey-Pauling-Koltun (CPK) color scheme. The radial specifier is 1.5 times the size of the Van der Waals radius. Atoms belonging to hydrophilic residues are blue, hydrophobic orange, and unclassified residues at the ends of the chain are green.

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