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# toughio: Pre- and post-processing Python library for TOUGH

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## Statement of Need

TOUGH is a widely used general purpose numerical simulator designed for fluid and heat flows of multiphase, multicomponent fluid mixtures in porous and fractured media, which has been applied to many real-world problems such as underground geological storage, geothermal reservoir engineering or nuclear waste disposal, to name a few.

When setting up a model, the most time-consuming part is preparing the input data required to run a TOUGH simulation due to its error-prone text-based fixed-format input files and the lack of proper built-in meshing tool to model complex geological structures. In addition, a TOUGH mesh is optimally represented by a Voronoi graph as TOUGH uses an integral finite-difference formulation (Narasimhan & Witherspoon, 1976) to solve the coupled fluid and heat flow equations. A TOUGH mesh is only represented as a set of elements and connections without any reference to a coordinate system usually required for post-processing with common visualization softwares (e.g. ParaView, Tecplot and VisIt).

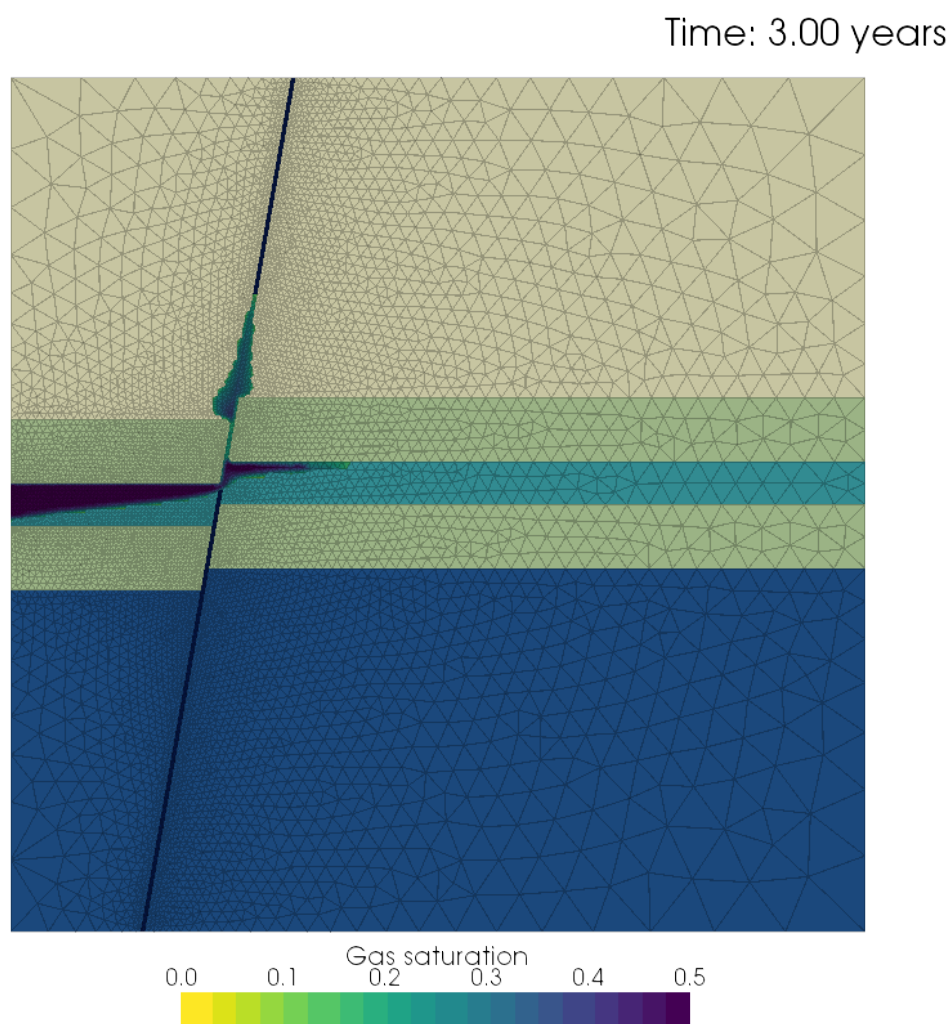
## Summary

In the recent years, many softwares have been developed and published to address the lack of pre- and post-processing features of TOUGH family of codes, mostly in the form of Graphical User Interfaces (GUIs) such as (free) TIM (Yeh, Croucher, & O'Sullivan, 2013), TOUGH2Viewer (Bondua, Berry, Bortolotti, & Cormio, 2012), (commercial) Leapfrog (Newson et al., 2012), mView (Avis, Calder, Walsh, & Engineering, 2012) or PetraSim (Yamamoto, 2008). While GUIs provide a convenient integrated working environment since they do not require to have any programming knowledge, users are often limited to the features implemented in the softwares and pre- and post-processing outputs are hardly reproducible due to closed or proprietary formats. Besides, automation of runs or coupled simulations (e.g. with a mechanical simulator) cannot be carried out through a GUI. All of the aforementioned issues can be addressed by using a high level scripting language such as Python.

`toughio` is a lightweight, object-oriented and vectorized Python library that aims to provide user-friendly routines to facilitate pre- and post-processing of a TOUGH simulation. Currently, to the best of our knowledge, only PyTOUGH (Croucher, 2011) offers an exhaustive list of features to carry out a complete TOUGH simulation using a scripting language. `toughio` and PyTOUGH share the same objectives, yet with different approaches. On the one hand, a PyTOUGH mesh is represented as a *MULGRAPH* geometry where elements can be unstructured horizontally but only layered vertically (usually referred to as 2.5D). On the other hand, although it provides basic meshing features, `toughio` mostly relies on common third-party softwares (e.g. Abaqus, FLAC3D, Gmsh (Geuzaine & Remacle, 2009), LaGriT) to generate the mesh by importing and converting it to a TOUGH mesh, which also conveniently facilitates the coupling of TOUGH with any other simulator that also supports the same

mesh formats. In addition, `toughio` mainly targets the latest version TOUGH3 (Jung, Pau, Finsterle, & Pollyea, 2017) and supports most of its new features such as the new input data blocks, the new output formats, and variable length element names. Nevertheless, `toughio` is backward compatible with TOUGH2 (Pruess, Oldenburg, & Moridis, 2012) and can read/write TOUGH2 input/output files.

Figure 1 shows the result of a sample CO<sub>2</sub> sequestration simulation where supercritical CO<sub>2</sub> is continuously injected during 3 years in a reservoir near a fault modeled as a finite-thickness element with high permeability. The model has been entirely set up using `toughio` with a mesh generated by Gmsh imported and pre-processed in Python thanks to `meshio` (Schlömer et al., 2020). The conversion from a finite-element mesh to its dual-graph representation as required by TOUGH is automatically handled by `toughio` when exporting the mesh for TOUGH. Outputs of the TOUGH simulation have been imported and remapped into the original finite-element grid and directly visualized in Python thanks to `pyvista` (Sullivan & Kaszynski, 2019).



**Figure 1:** Example of simulation of CO<sub>2</sub> upward leakage along a fault completely developed with `toughio`. Mesh has been generated with Gmsh and imported in Python by `meshio`. Output figure has been prepared and exported by `pyvista`.

`toughio` offers a complete set of features to pre- and post-process a TOUGH simulation in Python. Finite-element meshes generated by third-party softwares can be imported and

converted to a Voronoi graph for TOUGH, simulation parameters can be defined using a human-readable and jsonable dictionary automatically converted to a fixed-format input file for TOUGH, and simulation results can be imported in Python for post-processing and visualization.

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