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A .NET ASSEMBLY FOR EPICS SIMPLE CHANNEL ACCESS*

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Abstract

The Advanced Light Source (ALS) at Lawrence Berkeley National Laboratory is starting a demonstration project to re-write the control room operator interface software using the .NET platform and the C# programming language [1]. Simple Channel Access (SCA) [2], developed at LBNL to simplify client access to EPICS[3], will be replaced with a new .NET assembly, ScaNET, that enables other .NET assemblies to access accelerator data.

INTRODUCTION

We have reported earlier on our effort to adapt the .NET framework for accelerator applications [4], interoperability with EPICS Channel Access (CA) and on the feasibility of cross platform use [5]. Here we wish to report on our efforts to scale-up ScaNET for use in a complete re-write of the operator interface applications at the ALS.

SCANET BACKGROUND

ScaNET is a .NET class library assembly (Sca.dll) written in C#. It is meant for use by .NET applications needing CA client functionality.

Goals

The goals for ScaNET are somewhat conflicting:

- Provide a thin layer around the CA library which has proven over many years to be a robust and high-performance network layer for accelerator data transport.
- Hide some of the details of the CA interface in a class that is more intuitive to a .NET application builder than the CA API.

Design

The design utilizes 2 classes. `Als.Epics.ChannelAccess` is a static class that contains all the direct .NET to `Ca.dll` mappings using the Platform Invoke (P/Invoke) interface provided by `.NET System.Runtime.InteropServices`. This class is used by `Als.Epics.SimpleChannelAccess` which exposes a class more suitable for .NET applications.

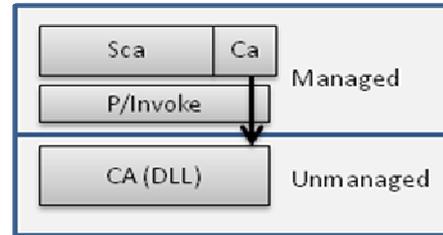


Figure 1: `Als.Epics.SimpleChannelAccess` (Sca) utilizes the `Als.Epics.ChannelAccess` to call into unmanaged code

TOOLS

The programming tools for .NET are worth special mention. They have been an absolutely key element to our progress.

Visual Studio 2008

One of the main motivators for adopting the .NET framework is the power of the Visual Studio integrated development environment. Especially notable are *IntelliSense*, a technology which auto-completes references to classes and assembly references during the editing process, the symbolic debugger, and integrated unit testing.

The debugger can be coupled with a symbol server that allows names of windows system calls routines to be displayed in a stack trace. Other symbolic information, such as the CA system calls can also be referenced in the debugger through the symbol server.

ScaNET also makes heavy use of the integrated unit testing feature of VS. Since ScaNET is still under heavy development, running the unit tests periodically help assure that code changes in one area don't break other areas.

Measuring Performance

`MeasureIt` [5] is an application, available for download, that compares the CPU performance of various .NET operations scaled to the CPU time for an empty static function call. The source code can be modified to include user code.

The author of `MeasureIt` has a good discussion on the interpretations of performance measurements in general with special commentary on .NET.

For ScaNET, the interest in these measurements is to help catch performance problems during development.

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Table 1: Output of MeasureIt. Scaled where EmptyStaticFunction = 1.0 (2.9 nsec = 1.0 units)

Name	Median	Mean	StdDev	Min	Max	Samples
NOTHING [count=1000]	2.351	2.225	0.630	0.386	2.842	10
MethodCalls: EmptyStaticFunction() [count=1000 scale=10.0]	1.000	1.011	0.026	1.000	1.088	10
Loop 1K times [count=1000]	452.175	461.586	19.742	452.070	512.281	10
PInvoke: 10 FullTrustCall() (10 call average) [count=1000 scale=10.0]	5.702	5.783	0.133	5.656	5.972	10
PInvoke: PartialTrustCall() (10 call average) [count=1000 scale=10.0]	20.953	21.181	0.894	20.674	23.821	10
GroupGetDouble: Sca.GetDouble(grouped) [count=1000 scale=10.0]	6564.613	6573.730	55.253	6500.874	6686.501	10
GetDouble: Sca.GetDouble(ungrouped) [count=1000 scale=10.0]	42658.520	42792.610	259.964	42506.390	43238.630	10

Subversion Revision Control

Although CVS is still the main version control system at use in the ALS, for the upgrade project, we are using Subversion. The primary SVN client tool for Windows is TortoiseSVN [6] which is implemented as a file explorer extension.

DEVELOPMENT ISSUES

In the latest development cycle of ScaNET, there are a few issues that stand out in particular.

Error Handling and Error Logging

.NET encourages methods to raise Exceptions rather than to return error codes to deal with error conditions. We found a heavy use of exceptions to be useful for application debugging when it's acceptable to let the system handle the exceptions by showing a dialog box with the stack trace. For production we decided that ScaNET should not to throw exceptions in as many cases but to instead log errors in the Windows Event Log. ScaNET of course has routines to return the status of previous operations but it's up to the application to check that status.

A CA timeout is an example of an error which is logged rather than handled with an exception. These timeouts occur routinely but rather rarely. Usually a timeout can be handled by simply asking for the value again.

Interfacing Managed and Unmanaged Code

ScaNET is a .NET assembly and therefore runs under the management of the .NET framework, in particular, under the management of the Common Language Runtime. The CLR garbage collection is constantly shuffling objects in a memory area known as the managed heap. Code in managed memory has access to code in unmanaged memory through InteropServices as shown in Figure1 shown previously. This separation of managed and unmanaged areas has implications in several areas.

The VS symbolic debugger must be specifically enabled to allow debugging of unmanaged code. This feature is not available at all on 64bit platforms (Vista x64 and WindowsXP x64).

By default, the CLR 'walks the stack' before a method is called to check that all the callers have at least the same privilege as that method. This behavior has known performance penalties. Note in Table 1 that a fully trusted method call through P/Invoke is almost 4 times faster than a partially trusted method call. P/Invoke methods can be marked with the attribute: *SuppressUnmanagedCodeSecurityAttribute* to eliminate the stack walk but this has little affect on the performance of most CA calls which are dominated by network performance.

.NET Delegates and CA Events

A CA client can ask to be notified of changes in value or state of a process variable through a callback mechanism. On Windows, the callback function uses the C calling convention (arguments passed from right to left) with an event structure as an argument (passed by value).

.NET defines a type-safe function pointer know as a *delegate* which can be used to implement callbacks. ScaNET has delegates for event callbacks and connection callbacks but these delegates did not work reliably until VS 2008.

DEPLOYMENT

The installer file ScaNET.msi is used to install the assembly in the 'Program Files' directory. This installer must be executed with Admin privileges since it creates a Windows Even Log.

A .NET assembly that is meant to be shared, like ScaNET, could instead be installed in the file area known as the Global Assembly Cache (GAC). There are some advantages to installing as a *shared assembly* but during the development phase, we found this method to be too cumbersome.

FURTHER WORK

Error handling can use a lot of improvement. The Windows event log is very convenient but breaks the compatibility with the .NET platform on Linux (MONO). There is support in .NET for choosing how exceptions are processed that can be set as a configuration option. For example exceptions can be redirected to a log rather than throwing a stack trace at the user.

The way CA events are now handled can be improved. Currently the user creates a delegate to handle subscriptions. It would be better if ScaNET would handle the callback and generate a real .NET to subscribers.

Unlike the original SCA, ScaNET does not try to moderate the number of requests that the client can make to an IOC. This is a real problem for many of the IOCs at the ALS that run older hardware and older versions of EPICS; they simply can't handle the demand.

ACKNOWLEDGEMENTS

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