Scholarly Snakes and Ladders

Instructions

Place your token at the starting point, on the "Ssstart!" snake.

Roll a die.

Move your token the number of spaces that your die shows.

If your space shows an action, move your token accordingly. For example:
• If you land on a space with the bottom of a ladder, climb up the ladder and place your token on the space that the top of the ladder occupies.
• If you land on a space with a snake's head, move down the snake and place your token on the space that the snake's tail occupies.
• If there is no action specified, stay put in your space until your next turn!

The first person to reach Space 16 wins!

Ssstart!

16 Roommates Throw You an OA Party! (Sorry for the Snake Bite!)	**15** Computer Back-Up Issue! Oh no!	**14** On Your Way to Being Published	**13** Forgot to Put Your Article in an OA Repository - Lose Funding!
9 Roommate Invites You on a Hike... UH OH! SNAKE BITE!	**10** Miss a Deadline	**11** Submit an Article (Roll the Dice) **EVEN ROLL** Article Accepted! Stay Here / **ODD ROLL** Article Rejected! Move back one	**12** Receive an Invitation to Speak at a Conference!
8 Hyper Focus! Buckle Down and Make Progess in Your Research!	**7** Request for Funding APPROVED	**6** Request for Funding REJECTED	**5** Install Unpaywall and OA Button
1 Create a Proposal	**2** Apply for Funding	**3** Doughnuts in the Office NO WORK DONE!	**4** Set up an ORCID