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Title

Torre del Sur

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torre del sur

(2014)

**five bowed string parts to be played
in any combination**

wilfrido terrazas

Torre del Sur (2014) is an essay in composition-improvisation for bowed string instruments. It was written for Ensamble Süden and is dedicated to them and to Felipe Orensanz, my oldest friend and the first Argentinian person I ever met.

REMARKS

Parts

Torre del Sur consists of five bowed string parts (there is no score), to be played in any combination of instruments (violin, viola, cello, contrabass...), from solos up to a string quintet or even larger ensembles. The duration is not determined by the composer.

Mobile temporality

The temporality of the piece is mobile. This means that, in rehearsals and/or in performance, the performers should look for the temporality with which they feel most at ease with, as if trying to find a hidden oral tradition of the piece.

Growth Modules

The entire piece is written using a device called Growth Modules. These are platforms for improvisation. They contain certain material which acts as a *point of departure* to improvise, as the roots of a rapidly growing plant (the stems, leaves and flowers do not necessarily resemble the roots, but they stem from them). Each letter, from **A** to **M**, is a growth module, and they should be played in the given order (some material, or even entire sections can be, of course, left out). The order of the material within any given growth module can be changed at will, if desired. The verbal instructions at the beginning of the growth modules define their general musical character and give ideas for their interpretation.

The growth modules marked with a triangle (**A**, **C**, **F**, **G**, **I** and **M**) are intended to start simultaneously, because they are important structural events on the piece, and therefore should be indicated with a visible signal from one of the performers in order to coordinate their beginnings. However, the rest of the growth modules, marked with a square, are not to be played in a simultaneous fashion necessarily (although that is of course a possibility).

Density and silences

Density can keep changing throughout the piece, as in an improvisation session. It's not necessary for everybody to play all the time. Solos, duos, trios, and so on can happen at strategic moments, premeditated or not. Silences can also happen at any time. The material contained in the growth modules is abundant enough to create something musically interesting, but it is not necessary to play all of it. Some

material can be left out if desired. Some growth modules contain written silences. These silences are subject to experience "growth" as any other material.

Clefs and registers

The parts feature free choice of clefs. Thinking about the musical results, choose the clef you prefer and change it whenever you need to. Octave transpositions can also happen anywhere (whenever an 8va marking is indicated it's always in between parenthesis to point out that it is only an option, and not mandatory).

Cluster Notation

Whenever two simultaneous pitches are connected with a vertical line, the activity to be performed should include also all or most of the pitches contained in between the ones written. Use multiple strings *ad lib.*

Glissando Notation

Glissando notation is used here as a means to depict something which is highly connected, and not necessarily should be taken literally as a glissando effect. In this regard, the idea of the piece is to explore different forms of connectivity between pitches. The performers should come and go between glissando and other forms of connectivity (*gliss* ↔ *non gliss*). Straight glissandi lines indicate a rather direct connection, whereas undulating lines indicate a preference for indirect connection.

Fluctuation Arrows

All double headed arrows indicate an irregular and/or free fluctuation between two poles. (All horizontal one-headed arrows indicate gradual transitions).

Sound Production

Sound production should be diverse and rich in unusual resources, particularly in unusual bow techniques. There are only a few, and rather vague, indications ("unstable sound", "shadow-like", "very harsh sound", "air sounds", etc.) regarding this matter in the parts, but that should not stop the performers from exploring and coming up with surprising solutions to the suggestions made by the composer.

Repetitions

Repetitions should not be exact. Instead, work with the idea of repetition-evolution.

Parenthesis

All information written in between parenthesis is optional.

Accidentals



Natural, one quarter tone higher, sharp or three quarter tones higher



Natural, one quarter tone lower, flat or three quarter tones lower

Other Symbols



Bow "hyperactivity": unusual tremolos, arpeggios, multiple stops, bow percussion, unusual bow position and techniques, *ricochet*, *col legno*, noisy accents, etc., always very active.

Vibrante en las espadas y en la pasión
y dormida en la hiedra,
sólo la vida existe.

El espacio y el tiempo son formas suyas,
son instrumentos mágicos del alma,
y cuando ésta se apague,
se apagarán con ella el espacio, el tiempo y la muerte,
como al cesar la luz
caduca el simulacro de los espejos
que ya la tarde fue apagando.

J.L. Borges, *La Recoleta*

pequeña barca que
nos lleva hacia el sur
hacia el otero

vastísima extensión de agua:
¡qué difícil llegar al Otero del Norte!

se divisan casas
hombres
en aquella remota orilla

tan lejanos todos
que no nos reconocemos

Wang Wei, *Otero del Sur*, de *Poemas del Río Wang*.
Traducción de Pilar González España.

STRING 1Always **gliss ↔ non gliss****A SLOW, FROM AFAR**

(8va ↓) shaky, very unstable sound

(f 2: B:B:)

TORRE DEL SUR

(2014)

WILFRIDO TERRAZAS

B SLOWLY MORPHING

(8va ↓)

□

PPPP ↔ PP

ord ↔ ≠

C SAME, BUT BECOMING CLEAR

(8va ↓)

PPP ↔ P

D SUDDENLY HAPPENING!

(8va ↓)

mp ↔ f

(ord → ≠)

E FLOWING
(8va ↓)
ord

(cresc)

F SHADOW-LIKE

(8va ↓)

H LIQUID, ERRATIC

(8va ↓)

ord, with noisy attacks

ord

P ↔ f

Repeat many times (non exact repeats)

"air" sounds

G SAME, BUT FLOWING

(loco) ord ↔ "air" sounds

PPPP ↔ PP

I GRADUALLY BECOMING SOLID

(8va ↓)

cresc poco a poco

f ↔ ff

STRING 1

J WILDLY FIERCE
Very harsh sound
(8va) ↓

K LIQUID, BUT STILL FIERCE
(8va) ↓

L CHAOTIC
(8va) ↓

M SLOWLY DISAPPEARING
Very unstable sound
(8va) ↓

pizz → arco
Repeat at least 3x

P ↔ **mf** (dim)

PPPP ↔ **PP**

STRING 2Always **gliss ↔ non gliss**TORRE DEL SUR

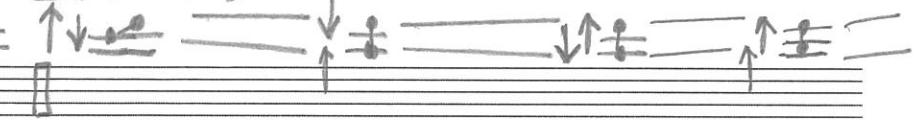
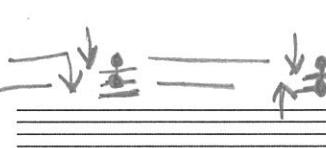
WILFRIDO TERRAZAS

A SLOW, FROM AFAR

(8va-) shaky, very unstable sound

**SLOWLY MORPHING**

(8va-)

**PPPP ↔ PP****C SAME, BUT BECOMING CLEAR**

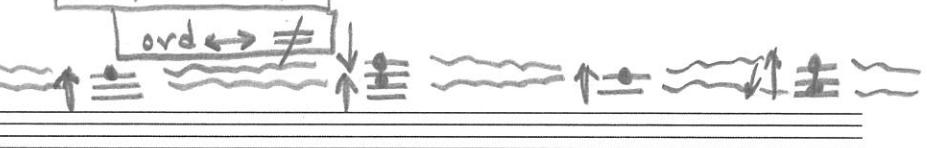
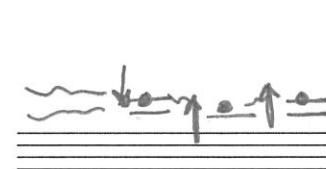
(8va-)

D SUDDENLY HAPPENING!

(8va-)

PPPP ↔ PP

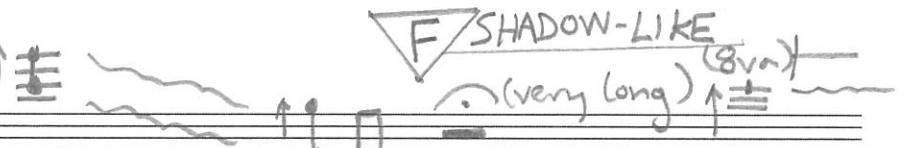
ord ↔ ≠

**PPP ↔ P****E FLOWING**

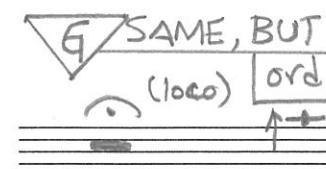
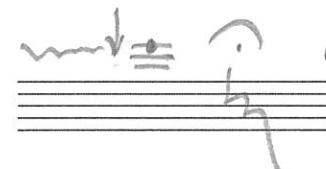
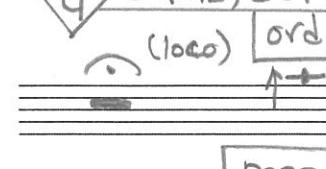
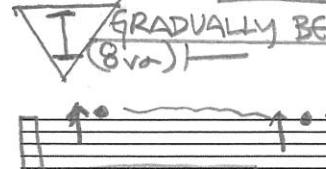
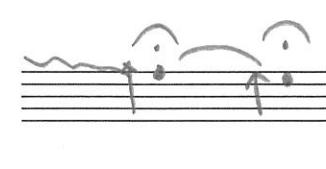
(8va-)

mp ↔ f

(ord → ≠)

**F SHADOW-LIKE**(8va-)
(very long)**mf ↔ ff**

(cresc)

PPPPP ↔ PPPRepeat many times (non exact repeats)
"air" sounds**G SAME, BUT FLOWING****I GRADUALLY BECOMING SOLID****J WILDLY FIERCE**(8va-)
Very harsh sound

cresc poco a poco

f ↔ ff

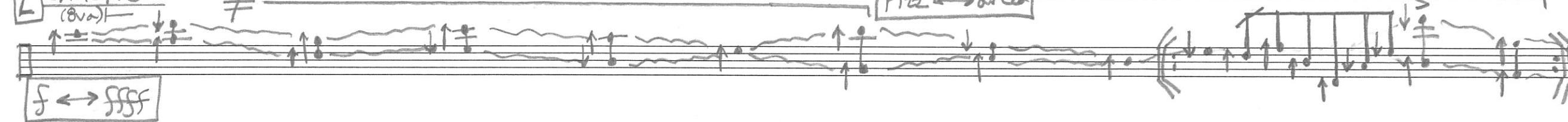
①

STRING 2

K LIQUID, BUT STILL FIERCE



L CHAOTIC



dim poco a poco

$P \leftrightarrow mf$ (dim)

M SLOWLY DISAPPEARING Very unstable sound



STRING 3

Always gliss ↔ non gliss

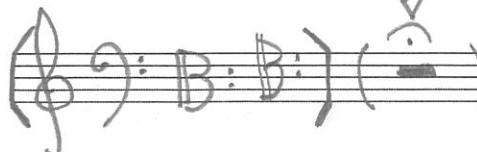
TORRE DEL SUR

WILFRIDO TERRAZAS

(2014)

A SLOW, FROM AFAR

(8va) shaky, very unstable sound



PPPP ↔ PP

C SAME, BUT BECOMING CLEAR

(8va)

(8va) ↓

PPP ↔ P

E FLOWING

(8va)

≈ ↑ ↓

arco ↔ pizz

(ord → ≠)

≈ ↑ ↓

mf ↔ ff

≈ ↑ ↓

(8va)

≈ ↑ ↓

PPPPP ↔ PPP

H LIQUID, ERRATIC
(8va) ord, with noisy attacks

p ↔ f

cresc poco a poco

I GRADUALLY BECOMING SOLID
(8va) ↓

≈ ↑ ↓

p ↔ mf

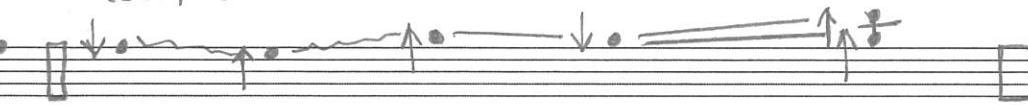
J WILDLY FIERCE

(8va) → very harsh sound

→ ≠

mp ↔ ff

B SLOWLY MORPHING
(8va)



PPPP ↔ PP

ord ↔ ≠

D SUDDENLY HAPPENING!

(8va)

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F SHADOW-LIKE

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STRING 3

Handwritten musical score for String 3. The score consists of three staves of music with various performance instructions:

- Staff 1:
 - Text: (loco)↑
 - Text: R LIQUID, BUT STILL FIERCE (8va)↑
 - Text: mf ↔ sss
- Staff 2:
 - Text: L CHAOTIC (8va)↑
 - Text: f ↔ ffff
- Staff 3:
 - Text: Pizz ↔ arco
 - Text: Repeat at least 3x
 - Text: dim poco a poco

Handwritten musical score for String 3, continuing from the previous section:

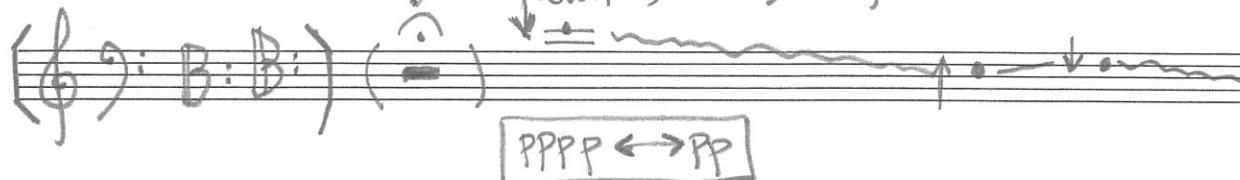
- Text: M SLOWLY DISAPPEARING (8va)↑ Very unstable sound
- Text: p ↔ mf (dim)
- Text: PPPP ↔ pp

STRING 4

Always $\text{gliss} \leftrightarrow \text{non gliss}$

A SLOW, FROM AFAR

(8va) shaky, very unstable sound

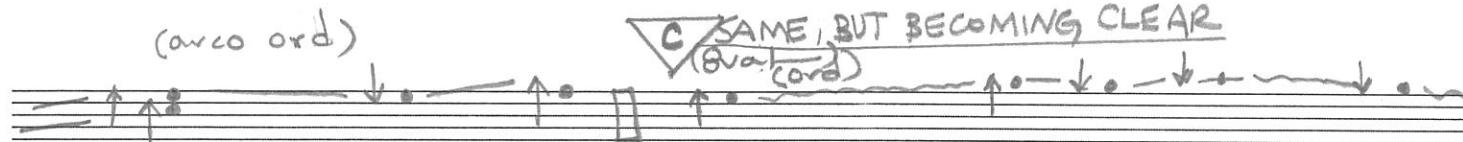


PPPP \leftrightarrow PP

(arco ord)

C SAME, BUT BECOMING CLEAR

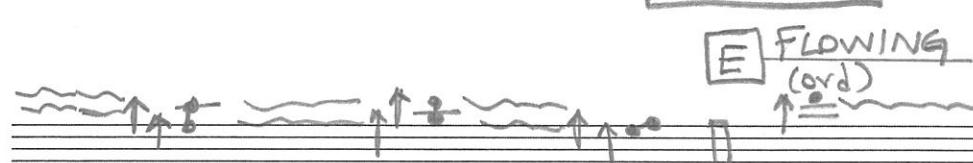
(8va, cord)



PPP \leftrightarrow P

E FLOWING

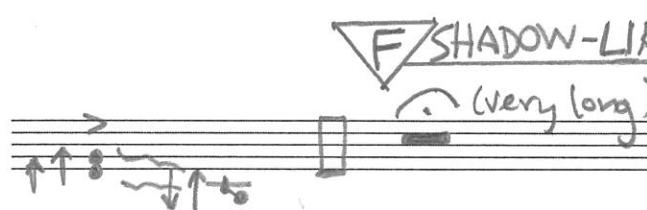
(ord)



mf \leftrightarrow ff

F SHADOW-LIKE

(very long)



PPPPP \leftrightarrow PPP

Repeat many times (non exact repeats)
"air" sounds

G SAME, BUT FLOWING
ord \leftrightarrow "air" sounds

PPPP \leftrightarrow PP

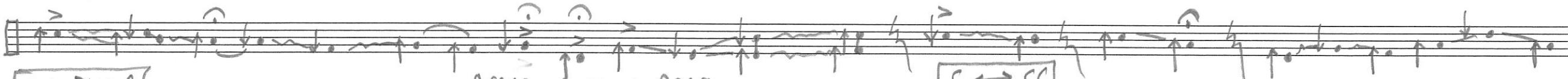
H LIQUID, ERRATIC

ord, with noisy attacks

P \leftrightarrow f

I GRADUALLY BECOMING SOLID

(8va) —



P \leftrightarrow mf

J WILDLY FIERCE

(loco)

cresc poco a poco

f \leftrightarrow ff

Very harsh sound



mp \leftrightarrow ff

TORRE DEL SUR

(2014)

WILFRIDO TERRAZAS

B SLOWLY MORPHING

(8va) —

pizz \leftrightarrow arco

PPPP \leftrightarrow PP

D SUDDENLY HAPPENING!

(loco)

ord \leftrightarrow ≠

mp \leftrightarrow f

(ord \rightarrow ≠)

(cresc)

G SAME, BUT FLOWING
ord \leftrightarrow "air" sounds

PPPP \leftrightarrow PP

①

STRING 4

K LIQUID, BUT STILL FIERCE

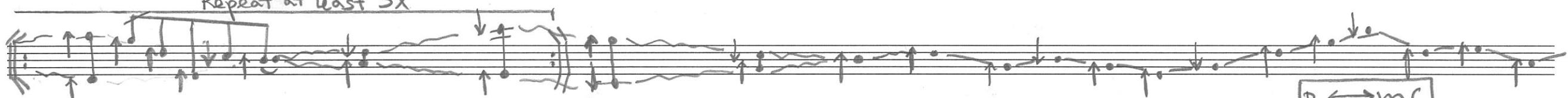
(8va) ↓



L CHAOTIC
(8va) ↓

f ↔ fffff

Repeat at least 3x



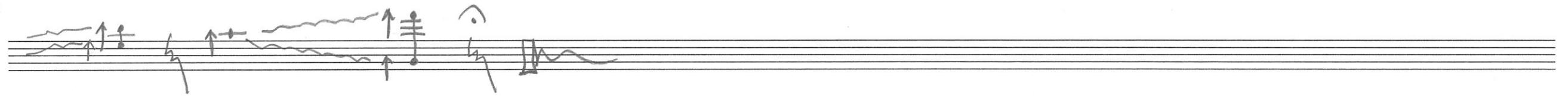
(dim)

dim poco a poco

p ↔ mf

M SLOWLY DISAPPEARING
(8va) ↓ Very unstable sound

PPPP ↔ PP



STRING 5Always **gliss ↔ non gliss**TORRE DEL SUR

(2014)

WILFRIDO TERRAZAS

A SLOW, FROM AFAR

shaky, very unstable sound

(8va) Pizz \leftrightarrow arco

A SLOW, FROM AFAR
shaky, very unstable sound

B SLOWLY MORPHING
C SAME, BUT BECOMING CLEAR
(Brat → Cord)
D SUDDENLY HAPPENING!
(loco, ord)
E FLOWING
F SHADOW-LIKE
G SAME, BUT FLOWING
ord \leftrightarrow "air" sounds
H LIQUID, ERRATIC
ord, with noisy attacks
I GRADUALLY BECOMING SOLID

ord \leftrightarrow ≠
(cresc)
(ord → ≠)
(Aggressive)
(cresc)
Repeat many times (non exact repeats)
"air" sounds
ord, with noisy attacks
P ↔ f
cresc poco a poco
f ↔ ff

(1)

STRING 5

J WILDLY FIERCE
Very harsh sound



mp ↔ ff

K LIQUID, BUT STILL FIERCE

f

mf ↔ sff

L CHAOTIC

f ↔ fsss

Pizz ↔ arco
"Cloud-like"

Pizz ↔ arco

Repeat at least 3x

Pizz ↔ arco

dim poco a poco

p ↔ mf (dim)

M SLOWLY DISAPPEARING

(8va) —

Very unstable sound

PPPP ↔ PP

Cd. de México, Querétaro, Reynosa, Culiacán, Ensenada, Campeche
30 ene - 18 may, 2014.