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Authors
McGrann, JV
Shaw, GL
Silverman, DJ
et al.

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Higher-temperature phases of a structured neural model of cortex

John V. McGrann, Gordon L. Shaw, and Dennis J. Silverman
Department of Physics and Center for the Neurobiology of Learning and Memory, University of California, Irvine, California 92717

John C. Pearson
David Sarnoff Research Center, Princeton, New Jersey 08543
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The trion represents a localized group of neurons with three levels of firing activity. Networks of a small number of trions (with structured interactions and firing dependent on activity at two previous discrete time steps) support a repertoire of hundreds of quasi-stable, periodic firing patterns (which can be learned). We report striking phenomena with variation in “temperature” T. There exist a series of “phase transitions” at precise values T(n), giving new repertoires of periodic firing patterns, and the average time for any initial firing configuration to project onto a firing pattern shows a quite sharp change at each T(n). Near a phase transition, in a Monte Carlo simulation, the temporal evolution wanders back and forth between sets of these firing patterns in contrast to the more structured sequential evolutions far from a T(n).

One of the important problems in science is the understanding of information processing and memory in the brain. Theoretical studies of neural networks have been addressing these problems for over 50 years. The formal mathematical application of the powerful physical spin system formalism to neural networks began with the seminal paper by Little. The temperature T and the Boltzmann relation for the probability of neuron firing in Little’s Ising spin model were shown by Shaw and Vasudevan to follow from the known statistical fluctuations of neurotransmitter release at the synapse. Modifications of Little’s model by Hopfield has led to the popular spin-glass neural network analogy, which is characterized by long-range random (or by zero strength) connections between neurons (before learning) and asynchronous updating of neuronal firing. An opposite approach by us was to modify Little’s model in a direction inspired by Mountcastle’s organizational principle for cortical function and by the striking axial next-nearest-neighbor Ising (ANNNI) model results of Fisher and Selke. (i) Following Mountcastle, the resulting trion model considers the basic neural network to be the well-established cortical column (about 700 μm in diameter) comprised of small irreducible processing subunits (trions). This column or network of subunits has the capability of being excited into complex spatial-temporal firing patterns. The creation and transformation of such patterns constitute the basic events of short-term memory and information processing. We assume that higher mammalian cortical processes involve complex spatial-temporal patterns defining the code [this is in contrast to models (e.g., the early spin-glass model) that assume that this code only involves sets of neurons firing with high frequency]. It is argued that the appropriate spatial scale of these subunits is about 100 μm in diameter (about 100 neurons), and that there exists a temporal scale or time step τ of about 50 ms for these groups of neurons to “burst” in synchrony. (ii) Following Fisher, the interactions among trions are taken to be localized, competing (between excitation and inhibition) and highly structured, and the firing state of the system is updated in a probabilistic way related to the states at the two previous time steps. We have found that the trion model combines the computational power of cellular automata with the learning, adaptive capabilities of the standard neural models. A small trion network has a repertoire of hundreds of quasi-stable, periodic, spatial-temporal firing patterns defined as magic patterns or MP's. The MP's have the striking properties of having high probabilities of cycling through the entire pattern, and can be “learned” with only small modifications in the interaction strengths using a Hebb-type algorithm. The MP's evolve temporally in Monte Carlo simulations in certain natural sequences from one to another, as in Fig. 1 of Ref. 5.

The purpose of this paper is to present striking results that are of strong physical interest concerning the nature of the many “phase transitions” that occur at precise values [see Eq. (4)] of higher temperature T(n), giving new repertoires of MP's. In the example given below (Fig. 2), the repertoire in the second phase region has an order of magnitude more MP's than the lowest T phase region. The average time (τ) for any initial network firing configuration to “recall” an MP has a sharp change at each T(n). Near a T(n), in a Monte Carlo simulation, the temporal evolution wanders back and forth between sites of MP's, in contrast to the more structured sequential evolutions far from a T(n).

The probability P_i(S) of the i-th trion having a firing level or state S at time nτ is given by

\[ P_i(S) = g(S) \exp(BM_i S) / \sum_S g(S) \exp(BM_i S) , \]

where

\[ M_i = \sum_j (V_{ij} S_i^j + W_{ij} S_j^i) - V_i , \]

(1)

Fisher, 9 the interactions among trions are taken to be localized, competing (between excitation and inhibition) and highly structured, and the firing state of the system is updated in a probabilistic way related to the states at the two previous time steps. We have found that the trion model combines the computational power of cellular automata with the learning, adaptive capabilities of the standard neural models. A small trion network has a repertoire of hundreds of quasi-stable, periodic, spatial-temporal firing patterns defined as magic patterns or MP's. The MP's have the striking properties of having high probabilities of cycling through the entire pattern, and can be "learned" with only small modifications in the interaction strengths using a Hebb-type algorithm. The MP's evolve temporally in Monte Carlo simulations in certain natural sequences from one to another, as in Fig. 1 of Ref. 5.

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where $S_j'$ and $S_j''$ are the states of the $j$th trion at the two earlier times $(n-1)\tau$ and $(n-2)\tau$, respectively, as shown in Fig. 1. $V_{ij}$ and $W_{ij}$ are the interactions between trions $i$ and $j$ at time $\tau$ from times $(n-1)\tau$ and $(n-2)\tau$, respectively; $V_j$ is an effective firing threshold. Three possible firing states of each trion denoted by $+, 0$, and $-$ for $S = 1, 0, -1$ represent, respectively, a large "burst" of firing, an average burst, and a below average firing. The statistical weighting term $g(S)$ with $g(0) \gg g(+, -)$ takes into account the number of equivalent firing configurations of the trion's internal neuronal constituents. The fluctuation parameter $B$ is inversely proportional to the noise or "temperature," and was explicitly related to the statistical nature of neurotransmitter release at the synapse: we define the temperature $T = B^{-1}$. Learning a pattern takes place through the Hebb-type algorithm:

$$\Delta V_{ij} = \epsilon \sum_n S_i(n\tau)S_j((n-1)\tau),$$

$$\Delta W_{ij} = \epsilon \sum_n S_i(n\tau)S_j((n-2)\tau), \quad \epsilon > 0,$$

which allow for "experience" (via the parameter $\epsilon$) to modify the interactions between trions. Equations (1) and (2) completely describe the trion model.

For this paper, we consider a one-dimensional ring of $N$ trions. For a given set of $V$'s, $W$'s, $g(S)$, and $B$ we examine all $3^{2N}$ possible firing configurations of the first two time steps. The computer is instructed to search for all the quasistable (high probability of cycling) periodic firing patterns, defined as MP's. The MP's are found by computing the most probable temporal evolution of the trion states using (1) starting from each of the $3^{2N}$ initial network firing configurations $(S_1'', \ldots, S_N'', S_1', \ldots, S_N')$ and determining if that evolution leads to a pattern that repeats, an MP. This program also determines the average number of time steps $\langle t \rangle$ for the set of initial firing configurations to recall an MP. Small networks with highly structured, competing (between excitation and inhibition) interactions are found to have huge repertoires of MP's that will temporally evolve in Monte Carlo calculations from one to another (see Fig. 1 of Ref. 5). Experience or learning can select out (as in the model of Edelman) MP's with only small changes in interaction strengths using (2). Many initial firing configurations project onto or recall an MP. This recall is extremely rapid: the average number of time steps $\langle t \rangle$ is 2 to 4.

The statistical fluctuations are crucial for the full richness of the trion model. This we can show from the following simple analysis: In the deterministic limit ($B$ going to infinity, or $T$ to 0) and with any small deviation of the interactions from a precise structure, an MP having an $S = 0$ level would have vanishing probability of cycling $P_c(B)$. We see (e.g., in Fig. 4 of Ref. 6) that $P_c(B)$ vanishes both at large $B$ and at small $B$. Thus finite fluctuations are necessary to stabilize the high firing probabilities of the MP's that contain many $S = 0$ levels. Now we present a new phenomenon not at all related to the $T = 0$ limit: There is a series of transition temperatures $T(n)$ between which new sets of repertoires of MP's exist, and sharp changes in $\langle t \rangle$ occur at these $T(n)$. This is a counter example to the conjecture that cellular automata with explicit statistical fluctuations should have features equivalent to those found in deterministic models.

We rewrite the statistical factors $g(S)/g(S = 0) \approx \exp(-u^2 S^2)$ so that (1) becomes $P_c(S) \approx \exp(-u^2 S^2 + BM_i S)$. The full richness of the trion model occurs due to the competing of the two terms in the exponential that allow the $S = 0$ firing level to compete with the $S = 1$ and $-1$ levels for finite $M$. Consider a specific example. We will choose

![FIG. 1. Schematic diagram of a ringlike network of $N$ trions (trion $i = \text{trion } i + N$) at three time steps showing the states and connectivity.](image-url)
\[ g(0)/g(\pm, \mp) = 500 \text{ or } u^2 = \ln(500) = 6.2146, \]  
\[ V_\pm = \frac{1}{n}, \quad W_\pm = -V_\pm, \]  
with \( V_j \) and all other \( V_\pm \) and \( W_\pm \) equal to zero, and ring-like connections (trion \( i = \text{trion } i + N \)). This nearest-neighbor example will have eight positive integers \( |M_j| \) with values \( n = 1 \) to 8 depending on the network firing levels \( S_j'' \) and \( S_j' \) at the two previous time steps. Thus we will have a different competing logic for the eight values of \( T(n) \):

\[ T^{-1}(n) = B(n) = 6.2146/n, \quad n = 1, \ldots, 8. \]  

These values (4) will correspond exactly to “transition temperatures” \( T(n) \) separating regions with different repertoires of MP’s, and having sharp changes of \( \langle t \rangle \) at these \( T(n) \). This is illustrated in Fig. 2 for the \( N=6 \) trion network. Two sets of calculations are presented, one with a 0.1\% random deviation for each trion’s connections away from the precise values (3), and one with 30 times the same deviations (3\%). They show the robustness of the calculations, as well as the sharpness of

![Fig. 2](image-url)  
**Fig. 2.** (a) The number of MP’s vs (inverse) temperature \( T^{-1} = B \) for two sets of calculations for an \( N=6 \) trion network with connections (3) modified by a 0.1\% random deviation and a 3\% random deviation. [These calculations were done by following the most-probable-path time evolution using (1).] The 0.1\% deviation curve has the sharper transitions. Only the \( n = 1–3 \) transitions (4) can be seen on this scale. The \( n = 4 \) transition corresponds to the repertoire changing from two MP’s to the single MP (all trions in the \( S = 0 \) level). Each distinguishable spatially rotated pattern is counted as a distinct MP. (b) Similar to (a) for the average number of time steps \( \langle t \rangle \) for an initial firing configuration to project into an MP. All eight transitions (4) in \( T^{-1}(n) \) are present. Sharp increases in \( \langle t \rangle \) occur for \( n = 1–3 \). (c) An enlargement of the \( T^{-1}(n) \) vs \( \langle t \rangle \) curve in (b) at the \( n = 2 \) transition. The sharp peak in the curve corresponding to 0.1\% random deviations from connections (3) is quite striking. [A further calculation (not shown) with 0.01\% deviations demonstrated that the peak was a plateau of height 3.55 and width proportional to this percentage deviation.] (d) An enlargement of the low \( T^{-1} \) vs \( \langle t \rangle \) region in (b) to clearly show the four transitions \( n = 5–8 \) not present in (a).
the transitions. Figure 2(a) shows the number of MP's versus $T^{-1}=B$; note the huge increase in the repertoire going across the $T(n=1)$ transition. Other transitions in Fig. 2(a) are seen at the $n=2$ and 3 $T(n)$ values; a further transition not seen on this scale occurs for $n=4$ to the single MP with all trions in the $S=0$ level. We see in Fig. 2(b) that all eight transitions are present in the plots of $\langle r \rangle$ versus $T^{-1}$, i.e., the $n=5$–8 transitions are only seen in $\langle r \rangle$. Sharp spikes in $\langle r \rangle$ occur for $n=1$–3; a blowup of the $n=2$ region in Fig. 2(c) clearly demonstrates this “slowing down” at the phase transition. A further set of calculations using 0.1% deviations showed that the “slowing down” at $T(n=2)$ was a plateau of height 3.5 and width proportional to the percentage random deviation used for the interactions away from the values (3). To illustrate the nature of the MP's, we show in Fig. 3 all the MP's from the repertoire for the six-trion network with connections (3) from the phase region below $T(n=1)$. To appreciate the magnitude of the repertoire of MP's from our structured connections, consider a seven-trion network with connections (3) from the phase region between $T(n=1)$ and $T(n=2)$. This repertoire has 4496 MP's. In contrast, a similar network randomly connected had a repertoire of 30 MP's along with a very large increase in $\langle r \rangle$.

Further insight into the nature of these phase transitions is obtained by examining Monte Carlo evolutions near these $T(n)$. Far from a transition, the MP's evolve in somewhat natural sequences, as in Fig. 1 of Ref. 5. Near a $T(n)$ there is much more flow back and forth within a set of MP's. To better illustrate this in a more rapid time evolution, we give an example in Fig. 4 in which the precise symmetry of (3) is broken and a 10% random component is added, considerably smearing out

FIG. 3. There are 155 MP's in the repertoire below the $T(n=1)$ transition. Each row of squares of each block represents the states of the six trions at one time step in an MP. The shadings white, gray, and black correspond to $S=1$, 0, and $-1$, respectively. Time in each MP is represented as advancing downward. These include all distinct spatial rotations and can be completely classified by the 34 MP's shown here that cannot be rotated into each other. For the connections (3), all the MP's have cycle length 6 (except for the one with all $S=0$); other choices of connections (Ref. 6) yield different cycle lengths. In a calculation of the most probable pathway, once the network is in an MP, the MP will continue to cycle repeatedly. However, in a Monte Carlo calculation (see Fig. 4), transitions occur from one MP to another.

FIG. 4. A Monte Carlo calculation where the connections (Ref. 3) were modified asymmetrically so that $V_{i,i+1}=0.8$, $V_{i,i}=1.7$, $V_{i,i-1}=1.1$, $W_{i,i}=1.0$, $W_{i,i}=2.0$, $W_{i,i+1}=-0.9$, and then a 10% random deviation was added. The inverse temperature $T^{-1}=3.107$, which is the $n=2$ transition for the symmetrical connections. Notice the flow between MP's as the network evolves in time starting with the first column and ending downward and then up to the top of the second column, etc. A Monte Carlo evolution with temperature $T$ far from a phase transition quickly evolves through a structured sequence of MP's into one of the “dominant” MP's, in which it remains usually by the equivalent of 50 time steps. The MP at the top left of Fig. 3 is the “dominant” one for $T<T(n=2)$, whereas the MP in the bottom right of Fig. 3 is the “dominant” one for $T>T(n=2)$.
FIG. 5. The number of MP's vs (inverse) temperature $T^{-1}$ for an $N=6$ trion network with connections the same as those for the Monte Carlo calculation in Fig. 4. The $N=1$ and $N=2$ transitions are smeared out considerably with the total number of patterns reduced, while the other transitions are not apparent [see Fig. 2(a)].

The trion model of cortical organization was developed from Little's neural network Ising spin analogy,\textsuperscript{7} and from the Fisher and Selke ANNNI model.\textsuperscript{9} As is strikingly demonstrated in Fig. 2, we see “phase transition” phenomena in the trion model, which we believe are of strong interest to the physicist interested in (a) cellular automata\textsuperscript{10,14} as well as in (b) problems of “critical” behavior of structured systems.\textsuperscript{9,15} (a) As noted above, the series of transition temperatures $T(n)$ between which new sets of MP's exist, and the sharp changes in $\langle t \rangle$ which occur at these $T(n)$, provide a counter example to the conjecture\textsuperscript{14} that cellular automata with explicit statistical fluctuations have features equivalent to those found in deterministic models. (b) The series of higher-temperature transitions at $T(n)$ are analogous to the higher $T$ phase boundaries found in the ANNNI model by mean-field-theory calculations.\textsuperscript{15} We also suggest that these phenomena might be studied using the recent memory in Lie algebras (MILA) model\textsuperscript{16} based on zero-level representations of Kac-Moody algebras\textsuperscript{17} to describe adaptive temporal development of structured finite systems. The relevance of our results to neurobiological experiments will be presented elsewhere.\textsuperscript{18}

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