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ORIGINAL PAPER

Compensation masks trophic cascades in complex food webs

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Abstract Ecological networks, or food webs, describe the feeding relationships between interacting species within an ecosystem. Understanding how the complexity of these networks influences their response to changing top-down control is a central challenge in ecology. Here, we provide a model-based investigation of *trophic cascades* — an oft-studied ecological phenomenon that occurs when changes in the biomass of top predators indirectly effect changes in the biomass of primary producers — in complex food webs that are representative of the structure of real ecosystems. Our results reveal that strong cascades occur primarily in low richness and weakly connected food webs, a result in agreement with some prior predictions. The primary mechanism underlying weak or absent cascades was a strong compensatory response; in most webs, predators induced large population level cascades that were masked by changes in the opposite direction by other species in the same trophic guild. Thus, the search for a general theory of trophic cascades in food webs should focus on uncovering features of real ecosystems that promote biomass compensation within functional guilds or trophic levels.

Keywords Trophic cascades · Ecological networks · Food webs · Compensatory dynamics

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Introduction

Trophic cascades occur when changes in an ecosystem's top trophic level propagate down through the food web and drive changes in the biomass of primary producers (Hairston et al. 1960; Paine 1980). Cascades have now been documented in virtually every type of ecosystem, but neither conceptual nor mathematical theories have been able to explain widespread variation in observed cascade strengths (Borer et al. 2005; Shurin et al. 2010); in some ecosystems, strong cascades impact several lower trophic levels while in others, they diminish within a single trophic level (Heath et al. 2014). Indeed, *trophic trickles* — weak or absent cascades in response to major changes to a food web's top trophic level — abound in nature (McCann et al. 1998; Mikola and Setälä 1998; Halaj and Wise 2001). Given that human actions are disproportionately altering biomass of top predators (Estes et al. 2011), there is a pressing need to understand under what circumstances such changes will or won't cascade through complex food webs (Terborgh et al. 2010).

Food web structure has long been predicted to regulate cascade strength (Strong 1992; Pace et al. 1999; Polis et al. 2000; Shurin et al. 2010) and the magnitudes of indirect effects in general (MacArthur 1955; Yodzis 2000). Indirect tests of this hypothesis have so far been accomplished by leveraging data on community features like functional or taxonomic diversity (Borer et al. 2005; Frank et al. 2006),

in hopes that these proxies for web structure could provide clues to the features of ecological networks that influence the magnitude of cascading top-down effects. However, results have been mixed, with studies reporting both strong (Frank et al. 2006, 2007, Baum andWorm 2009) and weak or noisy (Borer et al. 2005; Fox 2007) associations between diversity measures and cascade strengths. Whether data support assertions that food web structure regulates cascade strengths remains unclear, and a coherent understanding of when relatively strong or weak trophic cascades occur is still lacking.

One impediment to progress is that extensions of cascade theory toward species rich and topologically complex food webs are needed to guide further empirical study. To date, cascade theory has focused largely on understanding variation in cascade strengths in model food chains (Oksanen et al. 1981; McCann et al. 1998; Heath et al. 2014; DeLong et al. 2015) and although extensions of cascade theory to alternate trophic modules exist (Bascompte et al. 2005; Fahimipour and Anderson 2015), the mechanisms underlying variation in cascade strength in species rich and complex trophic networks remain poorly understood (Holt et al. 2010; Shurin et al. 2010).

Here, we use a bioenergetic food web model to explicitly study the emergence of trophic cascades in species rich webs that are representative of the structure of real ecosystems following the invasion of a novel top generalist predator. We demonstrate that the strongest trophic cascades occur in small and weakly connected food webs — a result in agreement with some prior predictions (Pace et al. 1999; Polis et al. 2000; Fox 2007; Shurin et al. 2010). Moreover, our results reveal that biomass compensation within producer and consumer functional guilds, whereby some species increase in biomass while others decrease proportionately, is the most common mechanism underlying weak or absent trophic cascades. Thus, the search for a general theory of trophic cascades in food webs should focus on uncovering the abiotic and biotic features of real ecosystems that promote or preclude biomass compensation and compensatory dynamics within functional guilds.

Methods

We implemented a modeling framework similar to that described by Yodzis and Innes (1992) and reviewed by Williams et al. (2007). Namely, we generated multitrophic level food web topologies using an ecological niche model (Williams and Martinez 2000) and simulated the dynamics of energy flows on these generated webs using a bioenergetic consumer-resource model (Yodzis and Innes 1992; Brown et al 2004; Brose et al. 2006b; Williams et al.

2007). This modeling framework was chosen because it is grounded in empirical knowledge about network structure, species parameters, and nonlinear interaction dynamics. Previous work has shown that allometric scaling of parameters and complex functional responses are vital for modeling persistent, complex multispecies food webs (Brose et al. 2006b; Boit et al. 2012), particularly when changes in species richness or web topology are imposed (e.g., Dunne and Williams (2009)). Because it is trivial to study cascades in model food webs that collapse upon predator invasion, we take advantage of previously studied features of this bioenergetic model (discussed below) to design more persistent systems that allow the study of cascades in the face of major changes to model web topology.

The structure of feeding relationships in simulated webs was generated using the niche model (discussed in detail by Williams and Martinez (2000)). The niche model has been shown to recapitulate feeding relationships in real webs using only two input parameters, connectance C and species richness S, allowing us to generate realistic and yet variable food web topologies. Briefly, a one-dimensional niche axis on the interval [0, 1] is assumed and each species in the web is randomly assigned a "niche value" on this axis that is drawn from a uniform distribution. Species i consumes all other species with niche values within a range r_i on the axis, which is assigned using a beta function. The center of the niche range is placed at or below the predator's position on the niche axis, thereby establishing a trophic hierarchy. This approach was used to generate realistic web topologies (Williams and Martinez 2000) for 1200 simulations in a factorial design: initial species richnesses of $S = 10, 15, 20$, and 25 were crossed with directed connectance $C = 0.12$, 0.16, and 0.2 as niche model parameters (4 richnesses $\times$ 3 connectances $\times$ 100 iterations $=$ 1200 webs total). These values of C were chosen because they encompassed a wide range of empirically observed connectance values (Vermaat et al. 2009). Webs that deviated from the precise C values, contained disconnected nodes, or consisted of disconnected subgraphs were not considered.

The niche model provides the structure of the feeding links in simulated food webs, yet does not provide information on the dynamics of energy flows along those links. Energy flows in these webs were therefore simulated using a bioenergetic consumer-resource model; details and parameters used herein are reviewed by Williams et al. (2007). Namely, an allometrically scaled nonlinear bioenergetic consumer-resource model (Yodzis and Innes 1992) was used to simulate the dynamics of species biomasses and the occurrence of trophic cascades in niche model webs when they are subject to the invasion of a new predator. We report results from a single ecologically reasonable set of model parameters, though similar results were obtained with
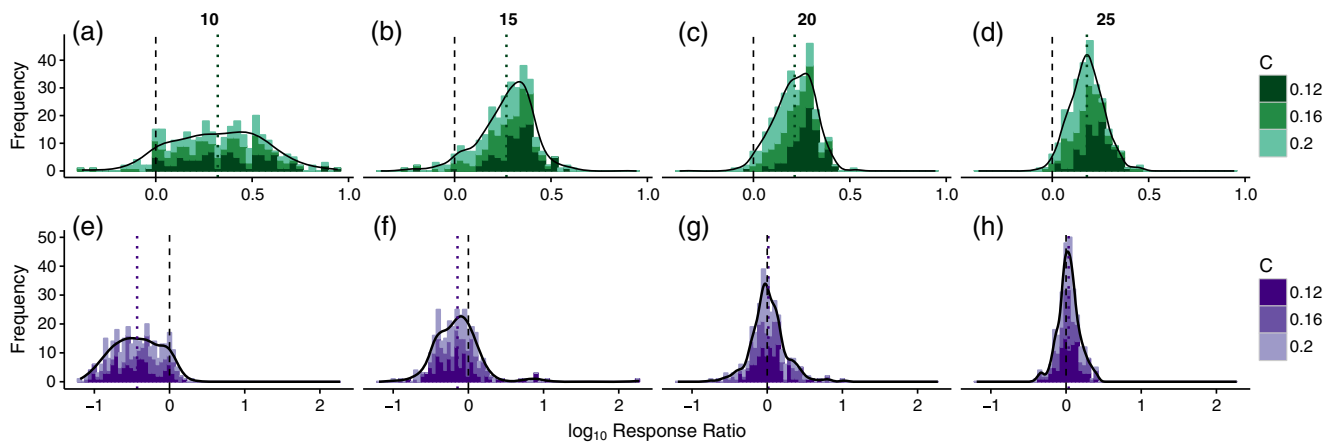
Fig. 1 Stacked histograms of producer cascade strength frequency distributions for webs of different richness (*panel columns*) and connectance (*green shading*) values. Color figures online. The *green dotted lines* mark mean cascade strengths for reference. **e–h** Consumer cascade strength frequency distributions for webs of different richness (*panel columns*) and connectance (*purple shading*) values. The *purple dotted lines* mark mean consumer cascade strengths for reference. Density estimation was accomplished using a Gaussian kernel

other model parameterizations. Biomass dynamics were represented using the governing equations,

$$\frac{dB_i}{dt'} = B_i G_i(B) - \sum_{j=consumers} \frac{x_j y_{ji} B_j F_{ji}(B)}{e_{ji}} \qquad (1)$$

$$\frac{dB_i}{dt'} = -x_i B_i + x_i B_i \sum_{j=resources} y_{ij} F_{ij}(B) - \sum_{j=consumers} \frac{x_j y_{ji} B_j F_{ji}(B)}{e_{ji}}, \qquad (2)$$

describing the dynamics of primary producers (e.g., plants; Eq. 1) and consumers (e.g., herbivores, omnivores, and higher trophic level predators; Eq. 2). Here, B_i is the biomass of species i and we use R and N when referring to producers or consumers, respectively. All producers were assumed to have the same body mass, $M_R = 1$, and time t' was scaled with producer growth rate (see Williams et al. (2007) for details). To control for effects of varying productivity on trophic cascade strength, we maintained constant maximum productivity across simulations by assuming a system-wide carrying capacity K that is shared among n_R producer populations according to $K_i = K/n_R$. Because of the well-documented effects of system productivity and enrichment on cascade strengths (e.g., Chase (2003)), we sought to constrain total potential productivity in all food webs, so that our results were not confounded by variation in the number of basal species generated by each niche model web.

In order to constrain the parameter space being explored, all species in a web were assumed to have a constant consumer-resource body size ratio Z so that the mass of a consumer species i was $M_i = Z^P$ where P is the trophic position of species i quantified as the length of the shortest path between i and any producer at the base of the web. We report simulations in which $Z = 42$, so that for instance, a

linear three-species food chain comprising a producer, intermediate consumer, and top predator would contain species with scaled body masses 1, 42, and 1764, respectively. This value of Z represents the mean predator-prey body mass ratio reported by Brose et al. (2006a), although the results presented herein were not sensitive to the choice of Z across its biologically relevant range.

The function $F_{ji}(B)$ is the normalized multi-species functional response for consumer j and resource i, developed by Yodzis and Innes (1992) and extended by others (Brose et al. 2006b; Williams et al. 2007; Williams 2008). To avoid the collapse of webs following predator invasions and permit the study of cascades after predator invasions, we explicitly considered a functional response that includes processes known to increase food web persistence in this model. These included the addition of mild interspecific consumer interference and slight relaxation of resource consumption when resources are very rare (Brose et al. 2006b). Adding consumer interference to a multispecies nonlinear functional can be represented as

$$F_{ji} = \frac{\omega_{ji} B_i^{1+q}}{B_0^{1+q} + d_i B_j B_0^{1+q} + \sum_k \omega_{jk} B_k^{1+q}}. \qquad (3)$$

Here, d_i is a positive constant that sets the amount of interference in the system and the sum in the denominator is over all k resources consumed by j. We assumed that interference was weak ($d_i = 0.5$) and set the shape parameter $q = 0.2$, which slightly relaxed consumption rates at very low resource biomasses — features that are well within the range of empirically observed functional responses (Brose et al. 2006b; Williams 2008; Boit et al. 2012). We assume passive resource switching, so $\omega_{ij} = 1/n_i$ where n_i is the number of resources consumed by j.
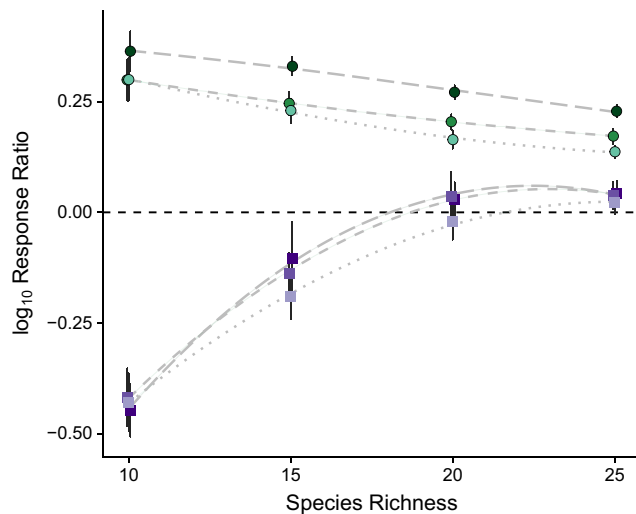
Fig. 2 Relationships between species richness S, connectance C, and cascade strengths in the producer (*green circles*) and consumer (*purple squares*) guilds. *Points* and *error bars* represent mean cascade strength ± 2 *SEM* and *lines* show results of *loess* regression to raw simulated data. *Colors* are the same as in Fig. 1. *Dotted*, *short* and *long dashed lines* correspond to webs with connectance values of 0.12, 0.16, and 0.2, respectively

The bioenergetic model we use differs from other standard consumer-resource models in that interaction terms are specifically related to allometrically scaled metabolic rates (Yodzis and Innes 1992; Brose et al. 2006b). Metabolic parameters are given by

$$x_i = \frac{a_{Ti}}{a_{rk}} \frac{M_R^{0.25}}{M_i} \tag{4}$$

$$y_{ij} = \frac{a_{ji}}{a_{Ti}}, \tag{5}$$

where M_i is the mass of an individual of species i and M_R is the mass of primary producers used for normalizing the time scale. The constants a_T, a_r and a_j ($mass^{0.25} \times time^{-1}$) were previously determined from empirical data on the allometry of metabolism, production, and maximum consumption, respectively (Brose et al. 2006b). We assumed that all species were invertebrates, and so $a_r = 1$, $a_T = 0.314$, and $y_{ij} = 8$ (see Brose et al. (2006b) for the derivation of these values). The metabolic parameter x_i is the mass specific metabolic rate of species i relative to the time scale of the system and the non-dimensional constant y_{ij} is the ingestion rate of resource i by consumer j relative to the metabolic rate of i. The function $G_i(B)$ is the normalized growth rate of producer i, which follows logistic growth, $1 - B_i/K_i$. The parameter B_0 is the half saturation density. The efficiency e_{ji} is the fraction of the biomass of resource i consumed by consumer j, that is assimilated. We assumed efficiency $e_{ji} = 0.45$ for consumption of producers and $e_{ji} = 0.85$ for consumption of non-producers (Yodzis and Innes 1992). We report results for systems in which $B_0 = 0.25$ and the system-wide carrying capacity $K = 5$. The initial biomass of each species was uniformly drawn from [0.01, 0.1] for all simulations.

Simulations were run for 5000 model time steps at which point a top generalist predator invaded the food web. We assumed that the predator was an efficient generalist, with a fixed body mass consistent with a large secondary consumer ($M_{predator} = Z^{2.5}$) and a scaled attack rate twice that of other species in the system. We note that the augmented predator attack rate is still within the range of empirically observed values (Peters 1983). We used a simple rule for establishing the invading predator's feeding links upon invasion, where for each simulation the predator had a probability of 0.5 of establishing a feeding link with any consumer already present in the web. Consumers were explicitly defined as species whose shortest path along the network to any producer $P = 1$; the invader can consume herbivores or omnivores that are already present in the web, but not producers or other top predators. Following the invasion, each system was run for a further 5000 time steps. Cascade strengths were measured as log_{10} response ratios $log_{10}B_{post}/B_{pre}$, where B_{post} and B_{pre} are aggregate producer community biomasses summed over all n_R producers and averaged over the final 100 time steps after and before predator invasions, respectively. Biomasses were averaged in order to measure cascades for systems with oscillatory behavior in the steady state, which occurred in some of our simulations. Likewise, consumer level effects were calculated as log_{10} response ratios of aggregate consumer biomass. To ensure predators were not entering webs in which many species had gone extinct prior to their arrival, we set a limit on the maximum allowable number of extinctions prior to invasions at two, using $B_i < 1 \times 10^{-15}$ as the extinction threshold. In the event of an extinction before predator arrival, we allowed the extinct taxon to reinvade the system at an initial biomass equal to the extinction threshold. Numerical integration of ordinary differential equations was accomplished using the *deSolve* package in R (R Core Team 2015).

To study whether features of the initial network structure were related to the response of systems to invading predators, we calculated associations between the cascade strengths and a suite of common network properties (Vermaat et al. 2009) using *ANOVA*. The properties we considered were connectance, species richness, characteristic path length, the fraction of species that are basal, intermediate and omnivorous, clustering coefficient, mean maximum trophic similarity, and Clauset-Newman-Moore modularity (Clauset et al. 2004). We note that the frequentist statistical tests employed here were not used to assess significance since p values are determined by the number of simulations. Instead, we follow the suggestion of White et al. (2014) and use ANOVA as a framework for partitioning effect sizes

Table 1 Results of *ANOVA*. β indicates the estimated regression coefficient

Guild	Food web property	β
Producers		
	Species richness	−0.111
	Connectance	−0.012
	Char. Path Len.	0.08
	Frac. B	0.21
	Frac. I	−0.116
	Frac. Om	0.001
	Modularity	0.014
	Clustering coef.	0.009
	Mean max. similarity	−0.095
Consumers		
	Species richness	0.741
	Connectance	0.156
	Char. Path Len.	0.002
	Frac. B	0.218
	Frac. I	−0.084
	Frac. Om	0.014
	Modularity	0.077
	Clustering coef.	−0.084
	Mean max. similarity	0.038

and variance in these simulations and comparing effect sizes among covariates. We refer to these effects below using the notation $\beta_{variable}$ where for instance β_C is the connectance effect, which reflects the per unit impact of scaled C on the strength of cascades. Covariates were rescaled according to Gelman (2008) prior to analyses, to facilitate comparisons of estimated effects between different predictors that are necessarily on different scales.

Finally, we sought to understand the mechanisms underlying weak trophic cascades, as these cascades would be least likely detected in empirical studies. We operationally defined *weak cascades* as a less than twofold change in aggregate producer biomass after predator invasions. Under this definition, the mean cascade strength observed in terrestrial systems reported by Shurin et al. (2002) would be considered weak (mean non-significant change by a factor of 1.1) whereas the average cascade strength reported for aquatic systems would be considered strong (mean change by a factor of 4.6). One possibility is that weak cascades are caused by diffuse predator effects (*sensu* Yodzis (2000)), whereby predator consumption is spread over multiple resources leading to overall weak population responses. In this scenario, species in each lower trophic level change only slightly in the same direction, and large community level biomass responses fail to emerge. Alternatively, weak cascades could occur in the presence of major changes to population biomasses if changes in strongly depressed

species are offset by compensatory changes in the opposite direction by others (i.e., biomass compensation; Gonzalez and Loreau (2009)) in the producer or consumer guilds. To quantitatively assess these possibilities, we present a measure μ that quantifies the degree of biomass compensation among populations i in a trophic guild as

$$\mu = 1 - \frac{|\sum_{i \in n} B_{i,post} - B_{i,pre}|}{\sum_{i \in n} |B_{i,post} - B_{i,pre}|} \tag{6}$$

where the sum is over all n species in a trophic guild (e.g., all producers). This metric μ varies from 0 to 1, with 0 indicating that all species within a guild changed in the same direction (the biomass of all populations increased or decreased) and 1 indicating perfect compensation. If weak trophic cascades are typically accompanied by small μ values, then we conclude that weak cascades usually occur because top-down effects are too diffuse to effect strong changes in individual producer populations and therefore aggregate producer biomass. Conversely, if weak cascades are typically accompanied by large μ, then we conclude that compensatory changes by species in the same guild lead to a small net changes in aggregate biomass. Herein, we refer to compensation in producer and consumer guilds as μ_R and μ_N.

Results

Predator invasions had moderate effects on aggregate producer biomass in most food webs (Fig. 1). Producers changed by a factor of 1.7 on average across all simulations, and twofold changes in producer biomass occurred in only 31 % of webs. Predator facilitation of producers was strongest in low richness and low connectance webs (Fig. 2; $\beta_S = -0.111$, $\beta_C = -0.012$). Cascade strengths were also associated with other topological properties used to describe web structure (Vermaat et al. 2009). The strongest associations were observed between producer response ratios and species richness S, the fraction of basal species, the fraction of intermediate species and mean maximum trophic similarity (Table 1).

The magnitudes of consumer response ratios were more strongly correlated with most food web properties (Table 1), suggesting that the sensitivity of a guild's log response ratio to initial network conditions may depend on trophic position; topology appears to exhibit relatively strong associations with changes in consumer level biomass following predator invasions compared to lower trophic levels. Depression of consumer biomass by the predator was strongest in low richness and weakly connected webs (Fig. 2; $\beta_S = 0.741$, $\beta_C = 0.156$) with fewer basal species and less modular, more clustered network configurations (Table 1).
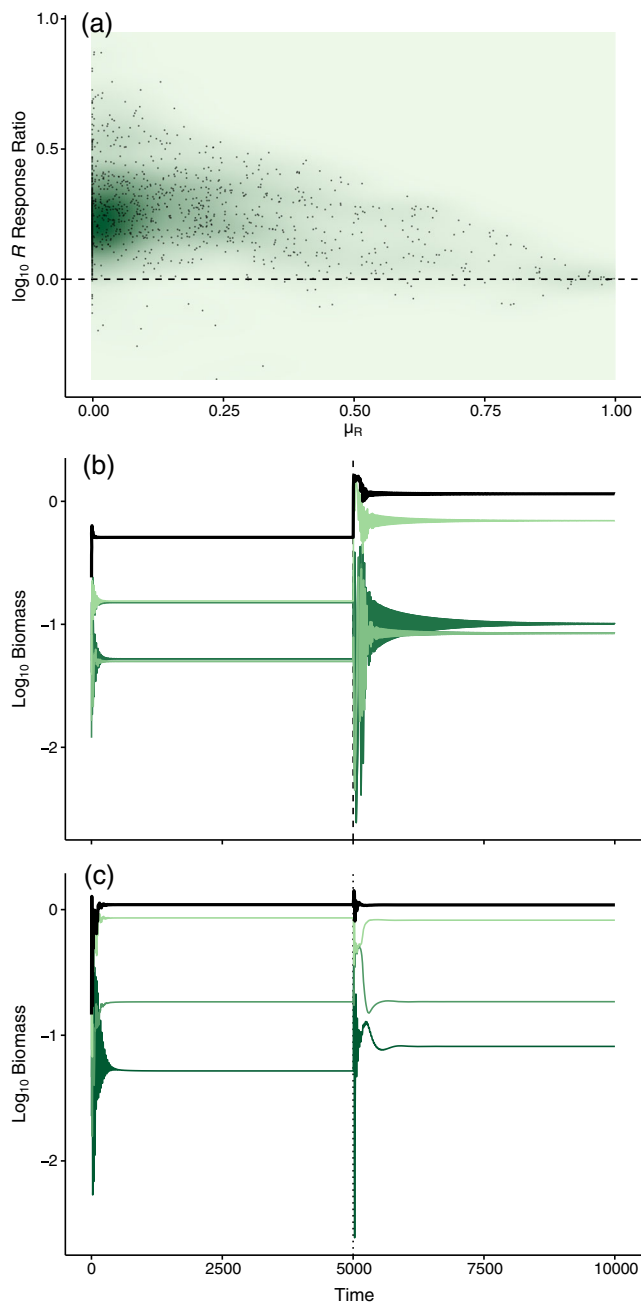
Fig. 3 **a** Scatterplot showing the negative relationship between the producer cascade strengths and producer compensation, μ_R. *Points* represent individual simulations. The background is shaded according to a 2D Gaussian kernel used for density estimation, where *darker shades* represent denser regions. A high density of stronger cascades with near-zero producer compensation is visible. **b** Example of a relatively strong cascade where compensation is weak. *Colored green lines* represent individual producer populations and the *thick black line* is aggregate producer biomass. A *dashed line* marks the predator invasion. **c** Example of a weak cascade arising from producer compensation

Producer compensation μ_R was negatively correlated with cascade strengths across all simulations (Fig. 3a; Pearson's $r = -0.34$), suggesting that compensation among

producers was in part responsible for masking cascades at the producer community scale (e.g., compare Fig. 3b, c). This result is recapitulated by the high frequency of simulations characterized by stronger trophic cascades and almost no producer compensation (Fig. 3a, dark shaded area). Indeed, of the webs that exhibited weak producer cascades (i.e., aggregate producer biomass increased by less than a factor of 2), 90 % contained at least one producer population that more than doubled despite a weak community scale cascade. Taken together, this suggests that weak cascades were in large part caused by producer compensation, leading to small net changes in aggregate biomass. However, the magnitude of compensation was weakly correlated with other topological food web properties (see Appendix), suggesting that predicting compensation at the scale of the trophic guild will require more detailed information than simple topological descriptors of ecological network structure.

Compensation in the consumer guild increased with species richness S and connectance C (Fig. 4), explaining the shift in consumer effect size distributions toward zero visible in Fig. 1e–h. This suggests that two separate compensation mechanisms could explain weak cascades in webs. The first occurred more frequently in low richness webs, when strong depression of consumers cascaded to producer populations but failed to manifest at the guild scale because changes in some populations were offset by others in the opposite direction (i.e., *producer* compensation). The second occurred primarily in species rich webs (Fig. 4),
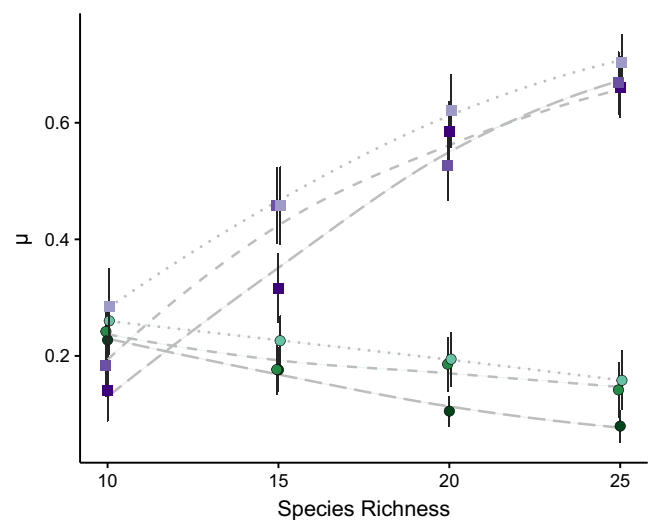

Fig. 4 Relationships between species richness S, connectance C and compensation μ in the producer (*green circles*) and consumer (*purple squares*) guilds. *Points* and *error bars* represent mean compensation $\pm$ 2 *SEM* and *lines* show results of *loess* regression to raw simulated data. *Colors* are the same as in Fig. 1. Dotted, short and long dashed lines correspond to webs with connectance values of 0.12, 0.16, and 0.2, respectively

when top-down predator effects immediately diminished within the consumer guild due to *consumer* compensation. The strongest cascades occurred when both producer and consumer compensation was weak, which was most likely in low richness (lower S) and weakly connected (lower C) webs.

Discussion

Our modeling study found that strong trophic cascades at the scale of the producer community are more likely to occur in weakly connected ecological communities with fewer species, a result that is in agreement with some previous interpretations of indirect effects and trophic cascades (MacArthur 1955; Pace et al. 1999; Frank et al. 2006; Shurin et al. 2010). In most webs (90 % of all simulations), at least one producer species doubled or more in biomass, yet strong guild scale cascades occurred in only 30 % of simulations. Strong population level cascades were often offset by an opposite biomass change in other species so that the overall producer community biomass was not strongly affected. Thus, restricting attention to trophic cascades as measured by changes in the overall biomass of a trophic guild makes it much less likely that the effects of an invading species will be detected. Strong top-down effects still occur in large and complex ecological networks, but observing them requires finer-grained observations than simply measuring total producer biomass (Polis et al. 2000). This is exemplified in high richness webs in particular (Figs. 1d, h and 2), where changes in producer biomass occurred despite near-zero or slightly positive changes in aggregate consumer biomass on average. In almost all communities, the introduced top species had a strong effect on both the relative biomass of species and the dynamics of the community. Shifts in species composition due to compensation within a guild were more common than changes in overall community biomass, and may be a potentially potent indicator for species invasions (Schmitz 2006).

Weaker cascades in large and complex webs have been attributed to diffuse interactions among trophic levels in these systems (Leibold et al. 1997; Pace et al. 1999; Shurin et al. 2010). However, the observation that compensation frequently operated in multiple trophic guilds suggests a new hypothesis for the emergence of trophic cascades in complex food webs. Namely, changes at the top of webs have some chance of diminishing due to compensation within each trophic guild, as they cascade down to producers. If the network is structured in a way that precludes compensation from occurring in any of these guilds, then a strong cascade will emerge. Alternatively, top-down regulation has the capacity to diminish within a single trophic level if the propensity for compensation is high

in that particular system, which can result from particular network architectures or exogenous abiotic forcing in real ecosystems (Gonzalez and Loreau 2009). Notably, compensation was only weakly correlated with a suite of common topological food web descriptors, and thus additional research is needed to uncover the more nuanced features of food web architecture that drive compensatory responses at the scale of producer and consumer guilds. Experimental tests of the hypothesis discussed herein could be accomplished by adding conspecific generalist predators to replicate food webs with known topologies (e.g., experimentally assembled microcosms) and measuring them repeatedly through time. However, replicated food web experiments with repeated measures are scant and to our knowledge no data exist to test the results presented here.

The present study looks at the role of increasing web richness and structural complexity on trophic cascades and the detection of the effects of species introductions. The model used, while more complex than those typically used in trophic cascade studies, is still highly idealized. The dynamics of real ecosystems often include many other non-trophic processes (Kéfi et al. 2015) which might dampen (or magnify) the cascading influence of top predators (Polis et al. 2000). One such example is that our study was restricted to models of closed systems. Evidence of cross-ecosystem cascades (Knight et al. 2005) and the effect of species' colonization rates on cascade strengths (Fahimipour and Anderson 2015) suggest that extensions of our model to open systems will be a promising enterprise for further theoretical study. Future studies could also build upon our model by exploring alternate assumptions and structures-for instance, other representations of primary production like fixed species-level K (Brose et al. 2006b), heterogeneity in resource productivity and edibility, different consumer functional responses, adaptive foraging behavior (Fahimipour and Anderson 2015) alternate assumptions about consumer metabolism and realistic ecosystem features such as detrital loops (Boit et al. 2012).

Identifying the abiotic and biotic features of ecosystems that regulate trophic cascades is a fundamental issue in ecology (Polis et al. 2000; Terborgh et al. 2010) and a practical problem for the management of invasive species, agricultural pests, and zoonotic disease (Estes et al. 2011). While the present study identifies features of model food web architecture that influence cascades, the potential for compensation (Gonzalez and Loreau 2009) which appears to be poorly predicted by ecological network structure, complex indirect interactions in real world ecosystems (Yodzis 2000) together with insufficient data (Shurin et al. 2010) and issues of scale (Polis et al. 2000) combine to make the development of a predictive cascade theory of food webs a difficult problem.
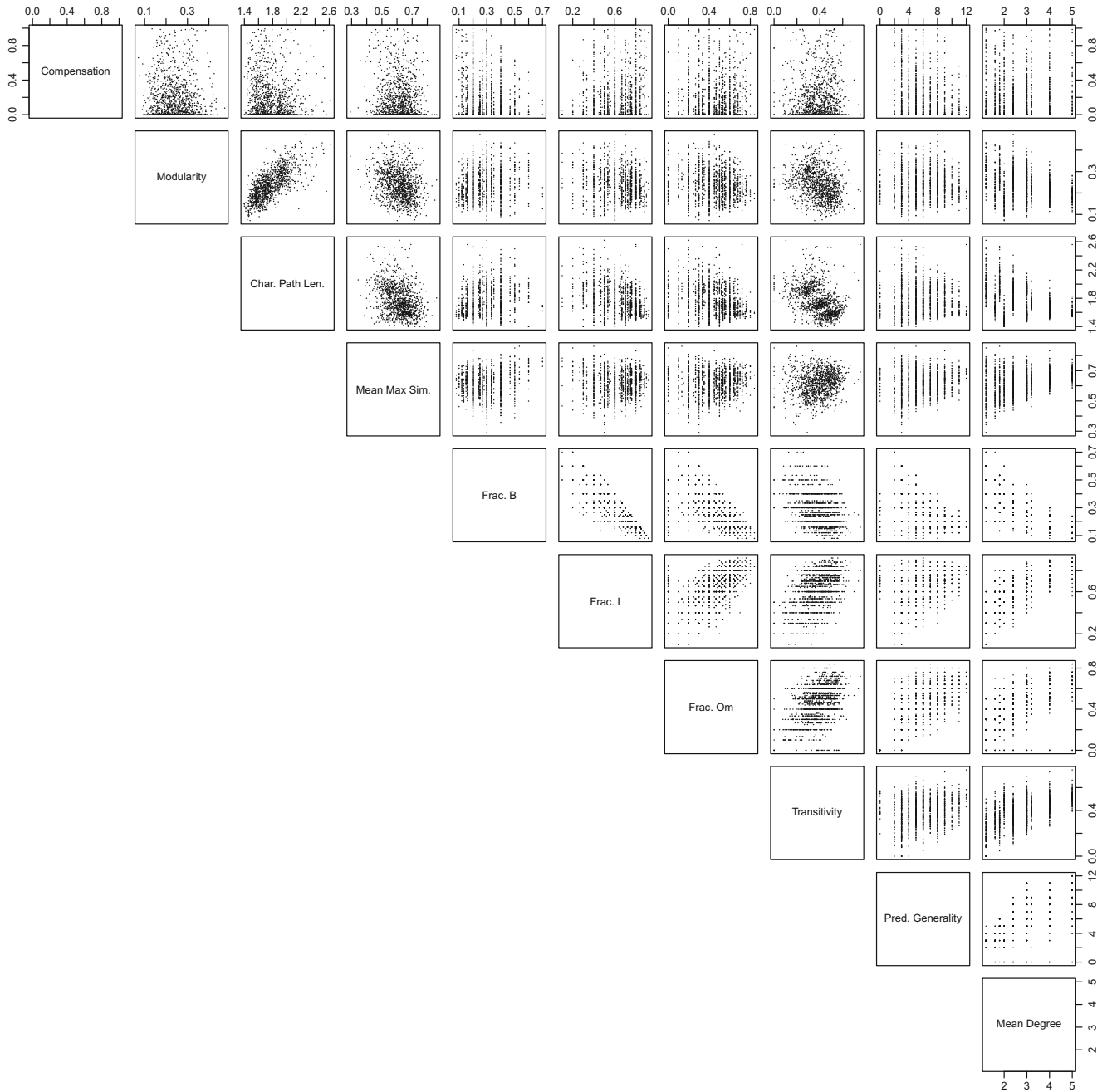
Appendix

Fig. 5 Scatterplot matrix showing the relationships between the magnitude of producer compensation μ_R and common topological features of food web structure (discussed in the main text). Weak and noisy correlations are visible in the *top row* of panels, indicating that topological web structure was a poor predictor of the system's propensity for intraguild producer compensation

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