UCLA
Contemporary Music Score Collection

Title
Unbreakable: Music for Big Spaces

Permalink
https://escholarship.org/uc/item/4vj613qf

Author
De Togni, Daniel

Publication Date
2020

eScholarship.org Powered by the California Digital Library
University of California

Unbreakable:

Music for Big Spaces

for Five Players

By Daniel De Togni

Instrumentation:

Shakuhachi (can be played on western flute if not available)

Violin
Cello

2 Percussionists

Pitched Percussion:
Crotales (C5-C6)
Vibraphone (2 bass bows, as well as super-ball mallet for pitch bend)

Non-pitched Percussion:
Triangle
Snare Drum (w/brushes)
Bass Drum
4 woodblocks of different pitches

Live Electronics performed by shakuhachi player

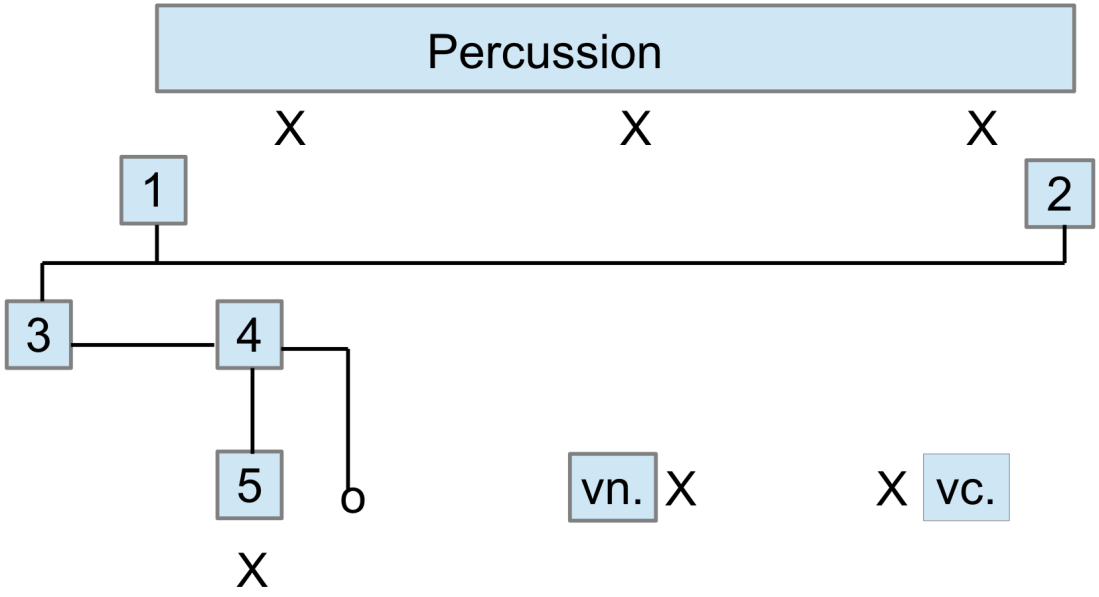
Program Notes

Unbreakable: Music for Big Spaces was written for the beautiful architecture of the rotunda in the Bowdoin Museum of Art.
With its dizzying seven-second reverb and Greco-Roman statues, the atmosphere is that of a calm stillness that yet still evokes movement in its architecture.
The title references the ancient statues displayed throughout the round. Even though they are missing bits and pieces of themselves,
their inherent beauty remains unbroken.

The beginning of the piece incorporates a shakuhachi solo which later comes back in the electronics, processed and now contained in a new context (a different musical container).
Much like how this piece plays with the ambient space around the musical material, it also uses the relationship between the shakuhachi and electronics as a
conversation on the musical containers in which we display ideas (live vs. recorded vs. processed).

The piece ends with a slow dance, which imitates the striking still-life of the statues placed around the rotunda. By the end of the performance,
everything is engulfed and erased by electronic noise.

Duration-Approx. 11-12'



1,2-stereo speakers
3- mixer
4-interface
5-laptop
o-microphone
x-music stand

*at least 4 aux cables are required for performance,
one from each speaker to mixer
one for mixer to interface, and
one for microphone to interface

Boom stand required for microphone

Interface and
laptop provided by composer

List of tech needs

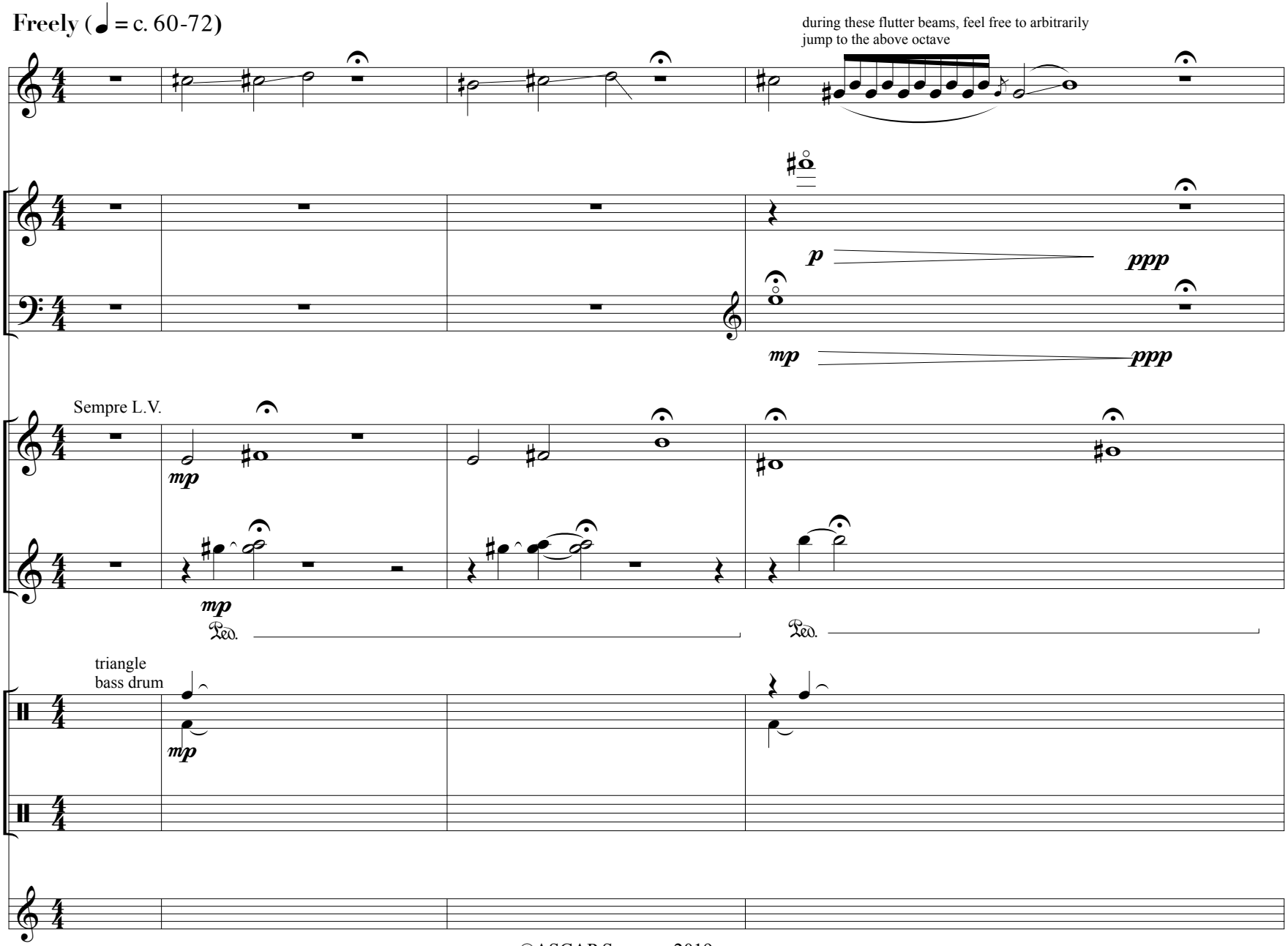
2 speakers
1 mixer
4 aux cables
Boom stand
Microphone
Interface and Laptop (provided by composer)

Written for Bowdoin International Music Festival 2019

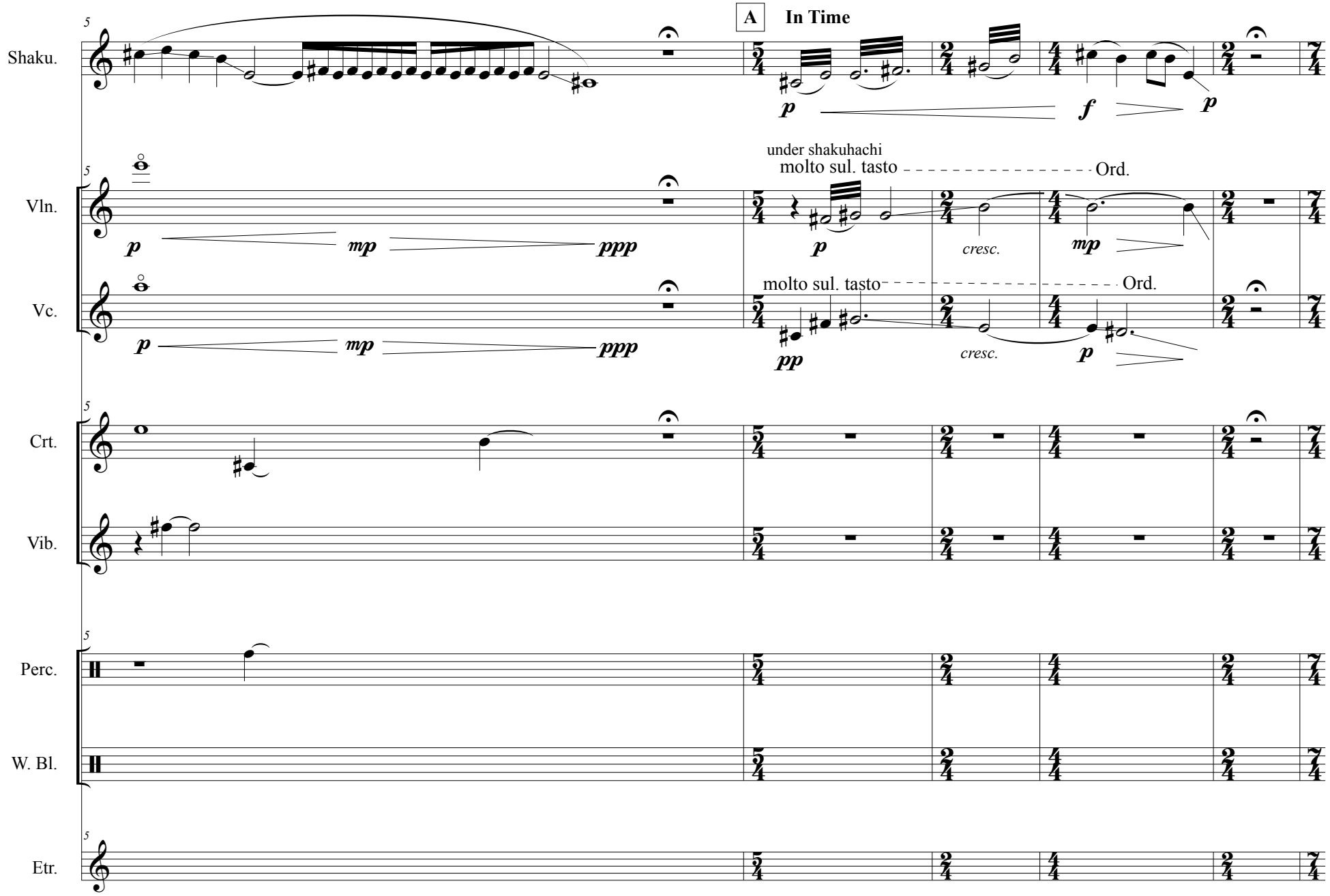
Score

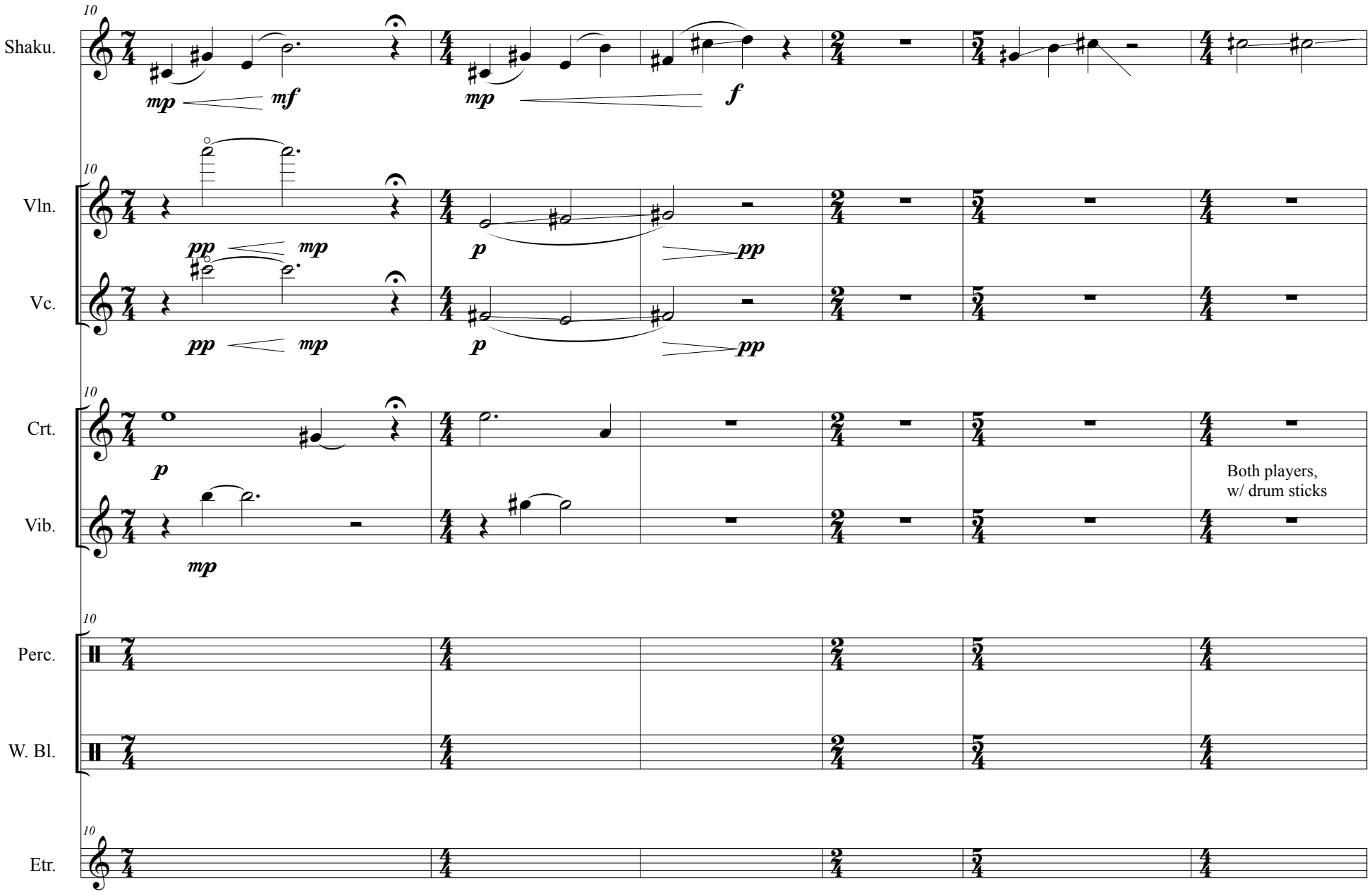
Unbreakable: Music for Big Spaces

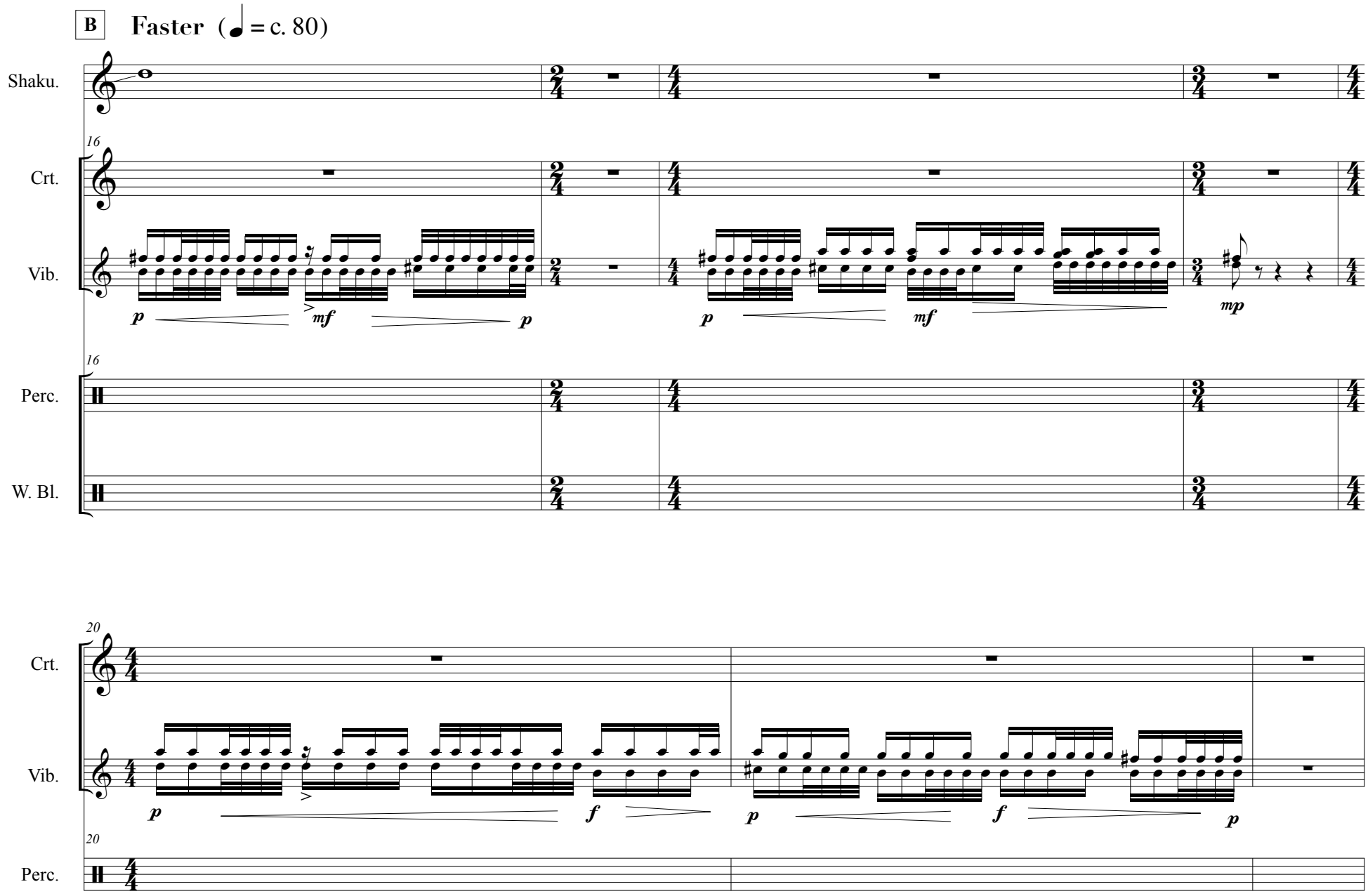
Daniel De Togni

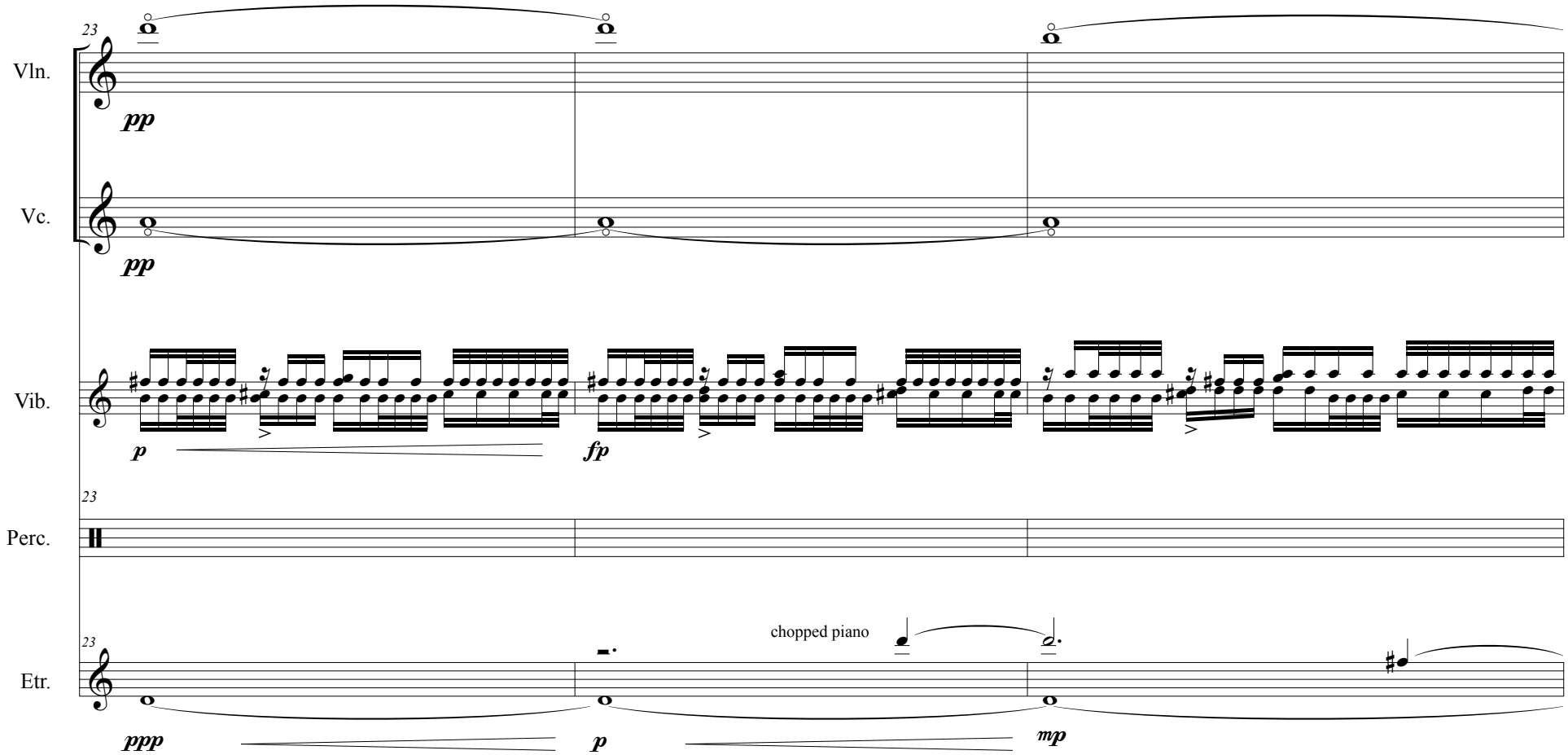


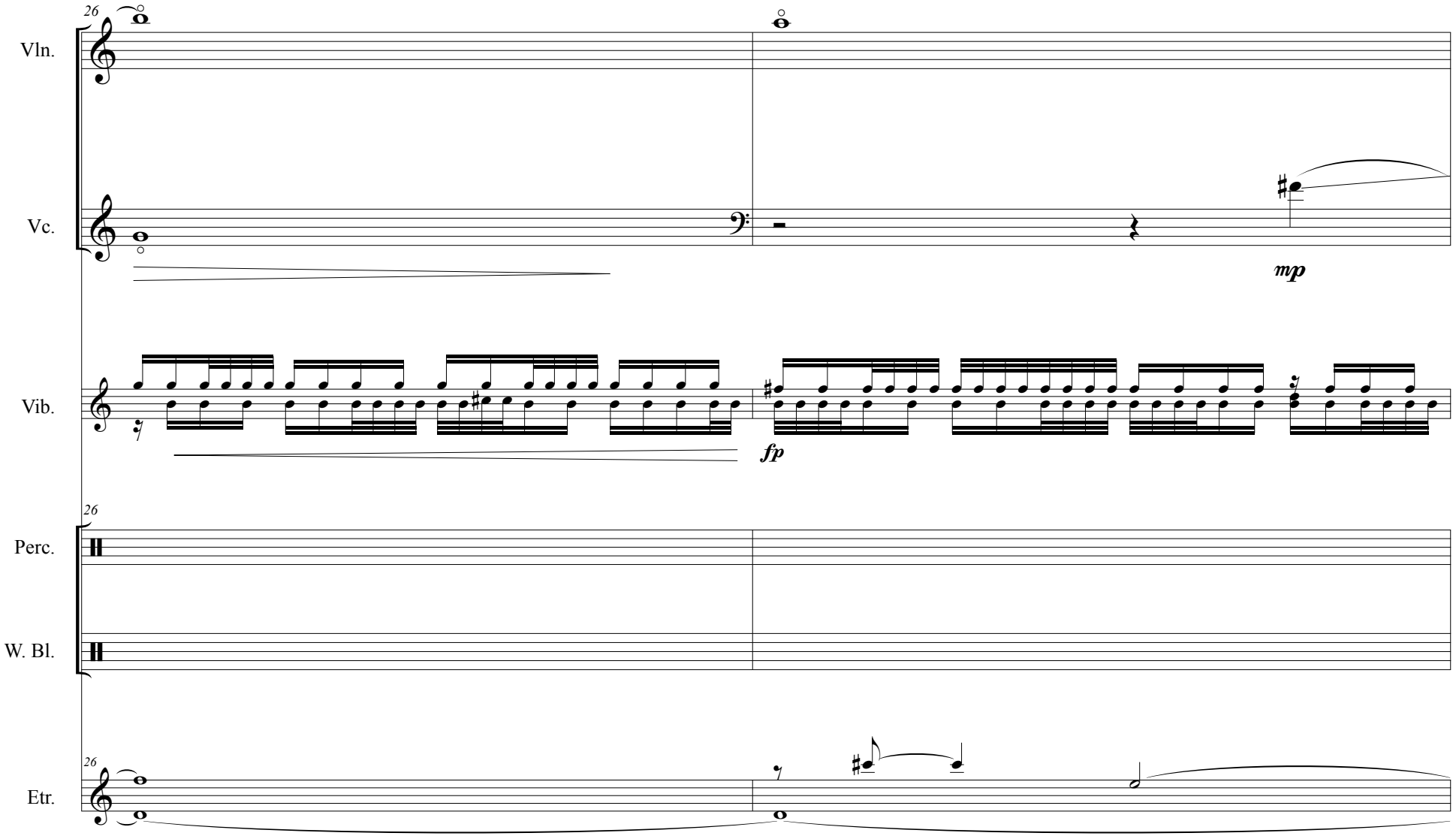
©ASCAP Summer 2019
danieldetogni.com

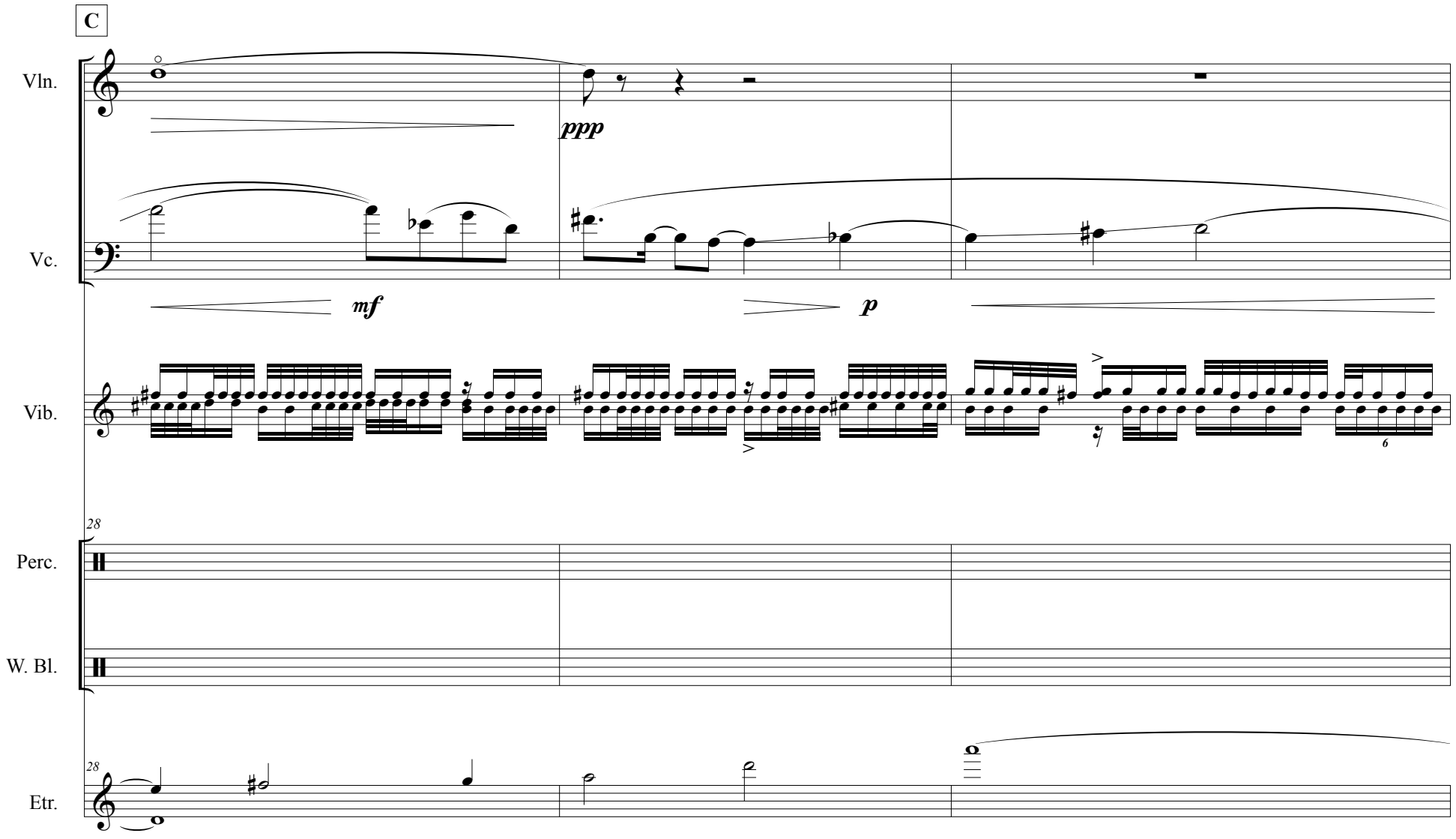

A
In Time
Shaku.
Vln.
Vc.
Crt.
Vib.
Perc.
W. Bl.
Etr.
under shakuhachi
molto sul. tasto
Ord.
molto sul. tasto
Ord.
p
mp
ppp
p
mp
ppp
p
cresc.
mp
pp
cresc.
p
f
p

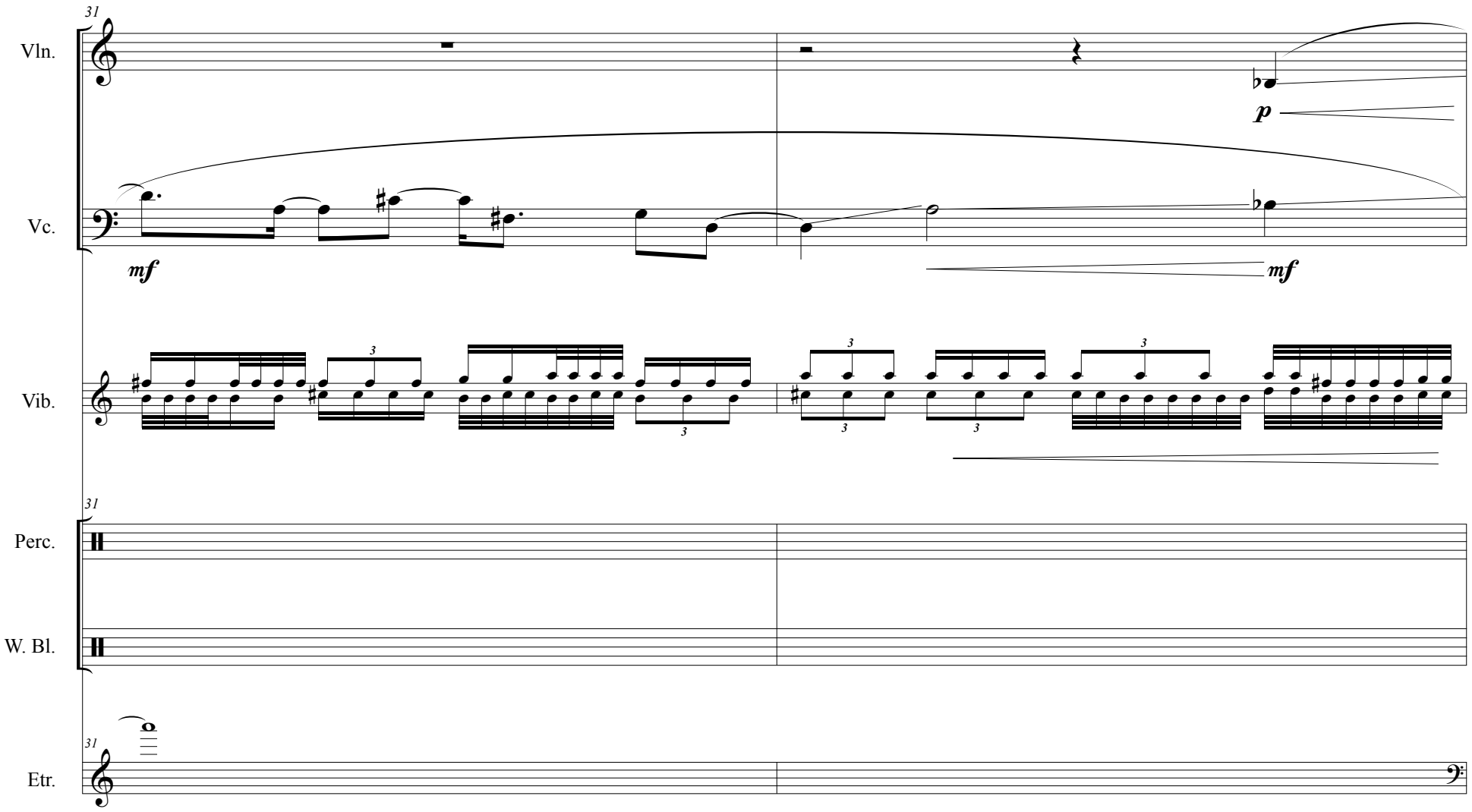

10
Shaku.
mp
mf
mp
f
10
Vln.
pp
mp
p
pp
Vc.
pp
mp
p
pp
10
Crt.
p
Vib.
mp
Both players,
w/ drum sticks
10
Perc.
W. Bl.
10
Etr.

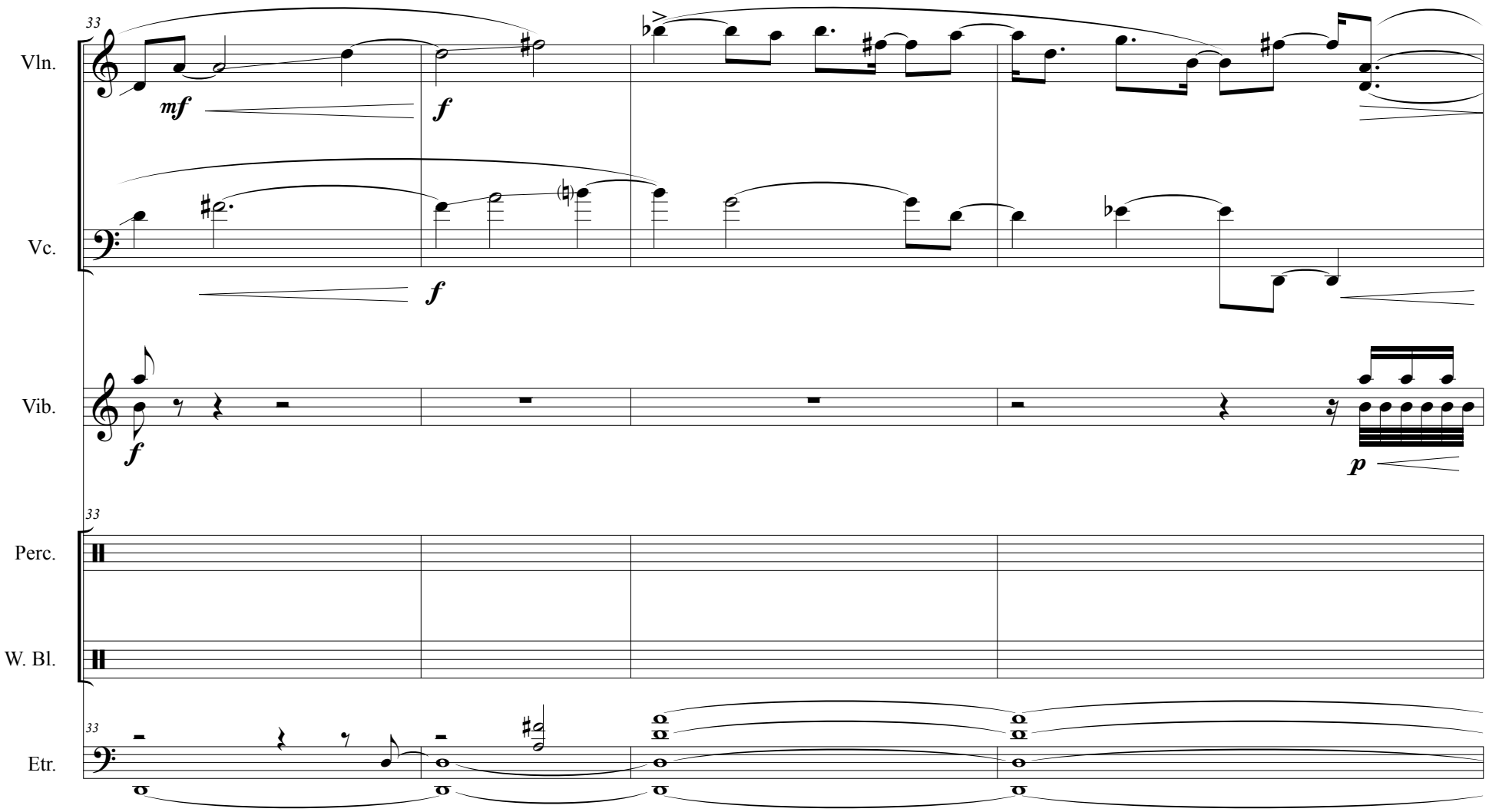

B
Faster (♩ = c. 80)
Shaku.
16
Crt.
Vib.
Perc.
W. Bl.
p
mf
p
p
mf
mp
20
Crt.
Vib.
Perc.
p
f
p
p
f
p

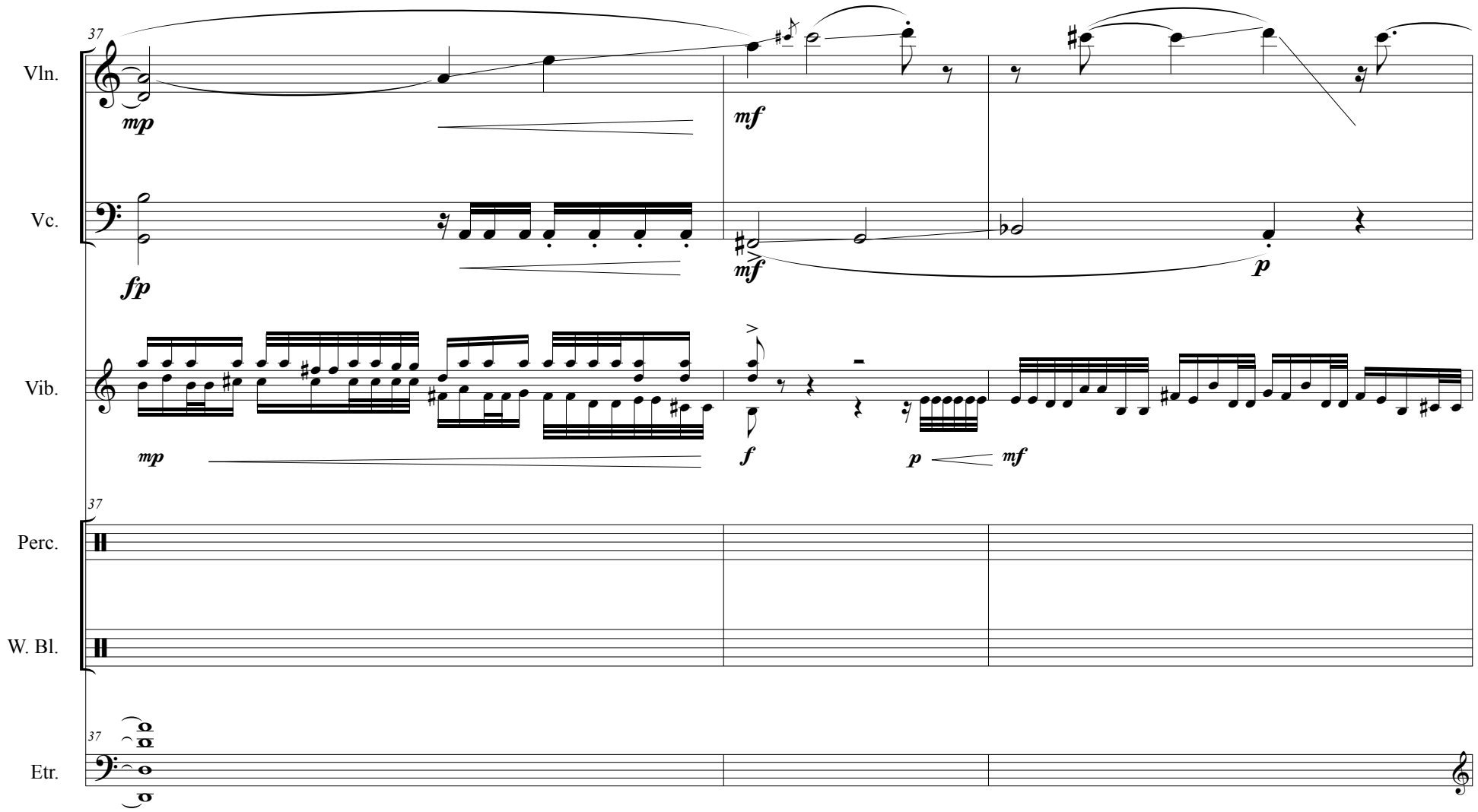

23
Vln.
pp
Vc.
pp
Vib.
p
fp
23
Perc.
23
Etr.
chopped piano
ppp
p
mp

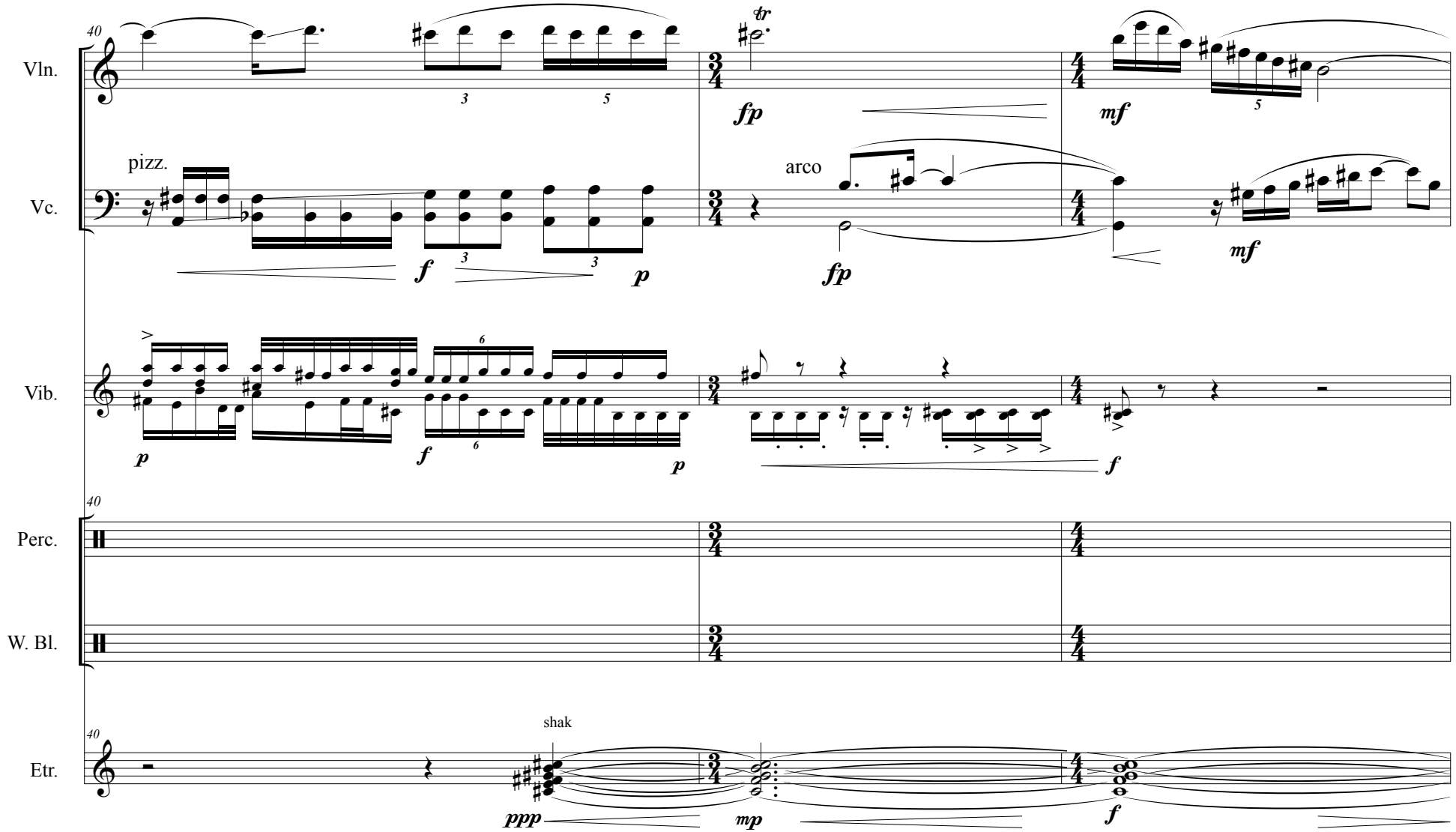

26
Vln.
Vc.
mp
Vib.
fp
26
Perc.
W. Bl.
26
Etr.

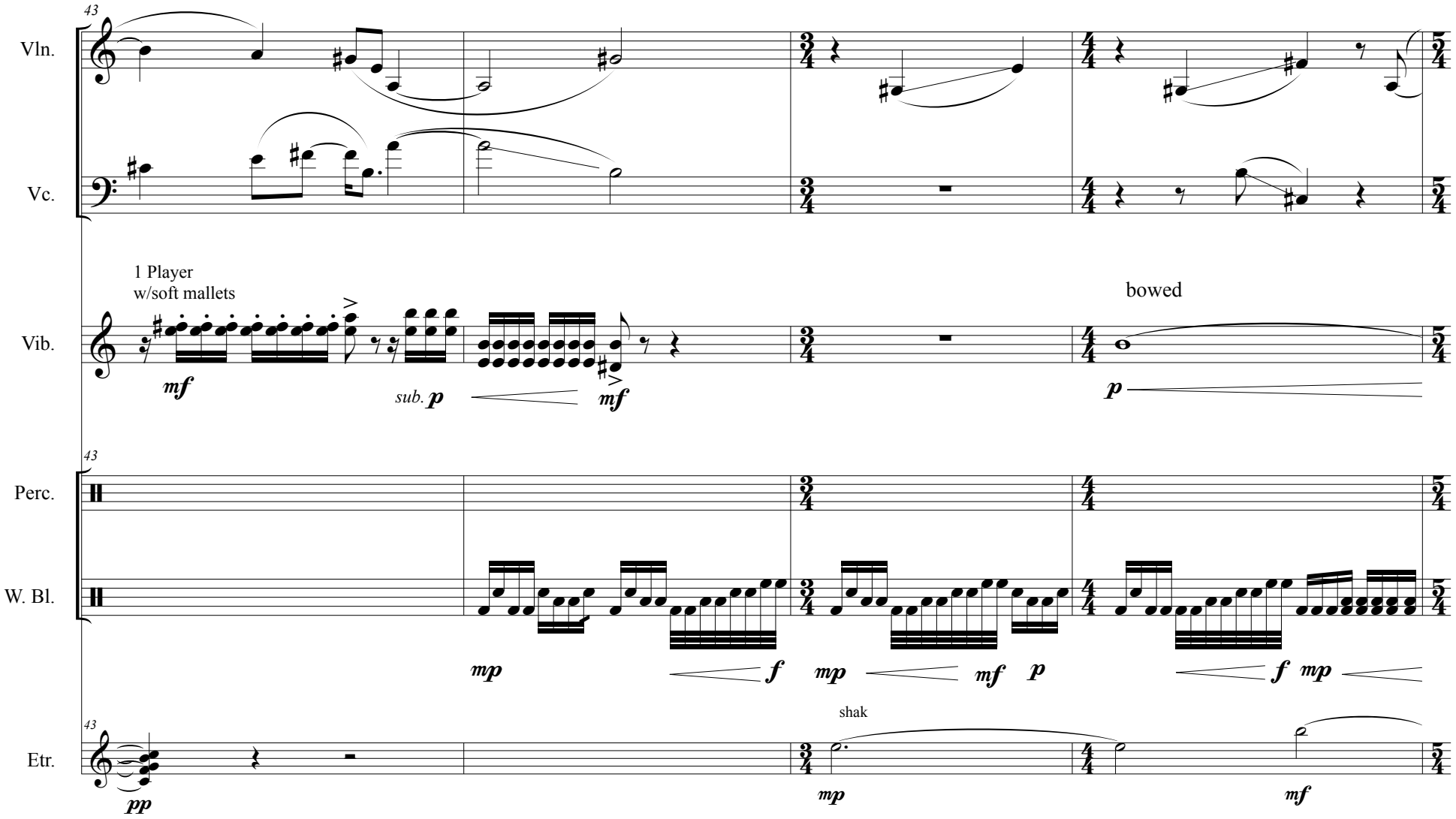

C
Vln.
Vc.
Vib.
Perc.
W. Bl.
Etr.
28
28
ppp
mf
p
6

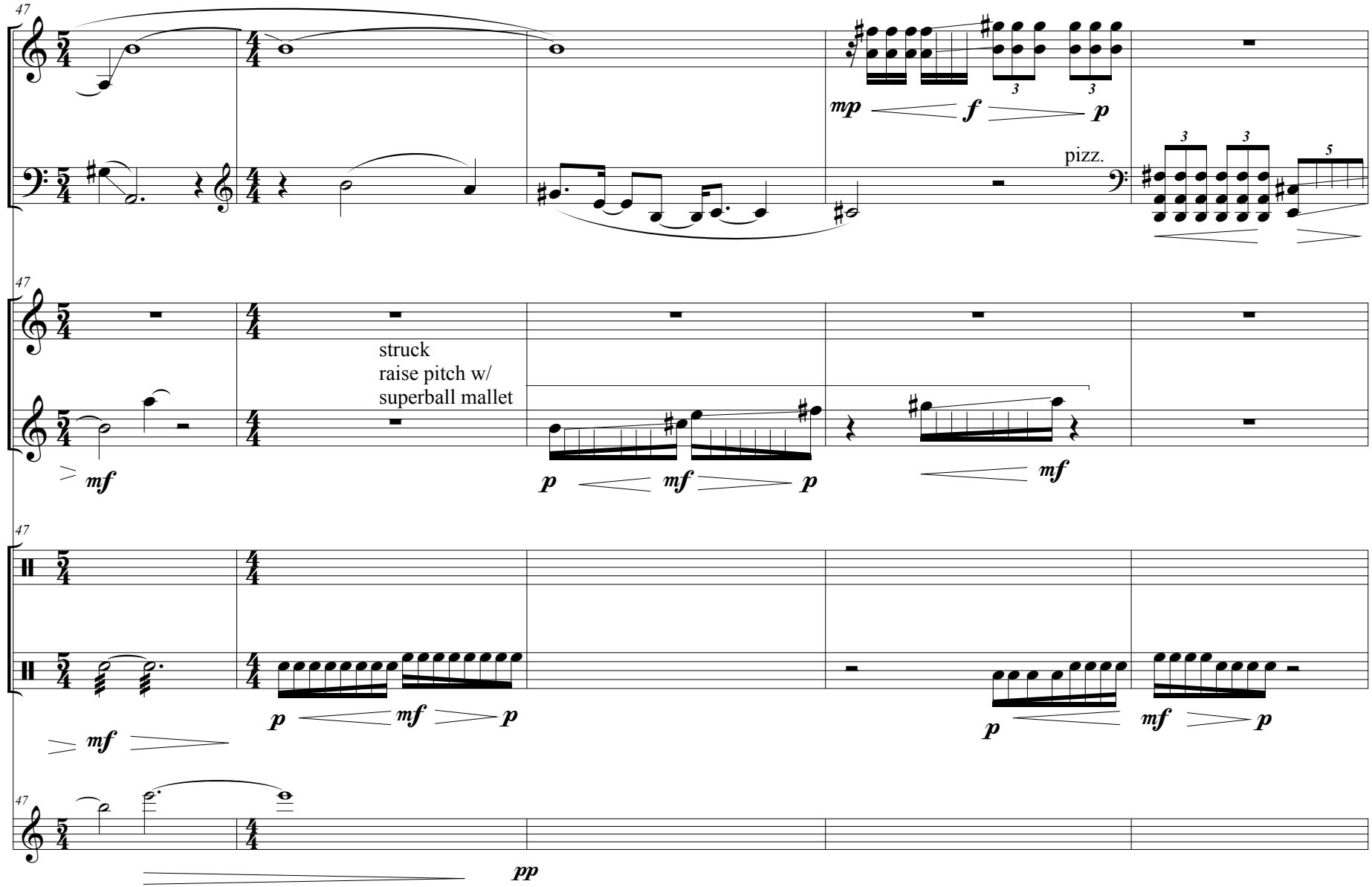

31
Vln.
Vc.
mf
p
mf
Vib.
3
3
3
3
3
31
Perc.
W. Bl.
31
Etr.

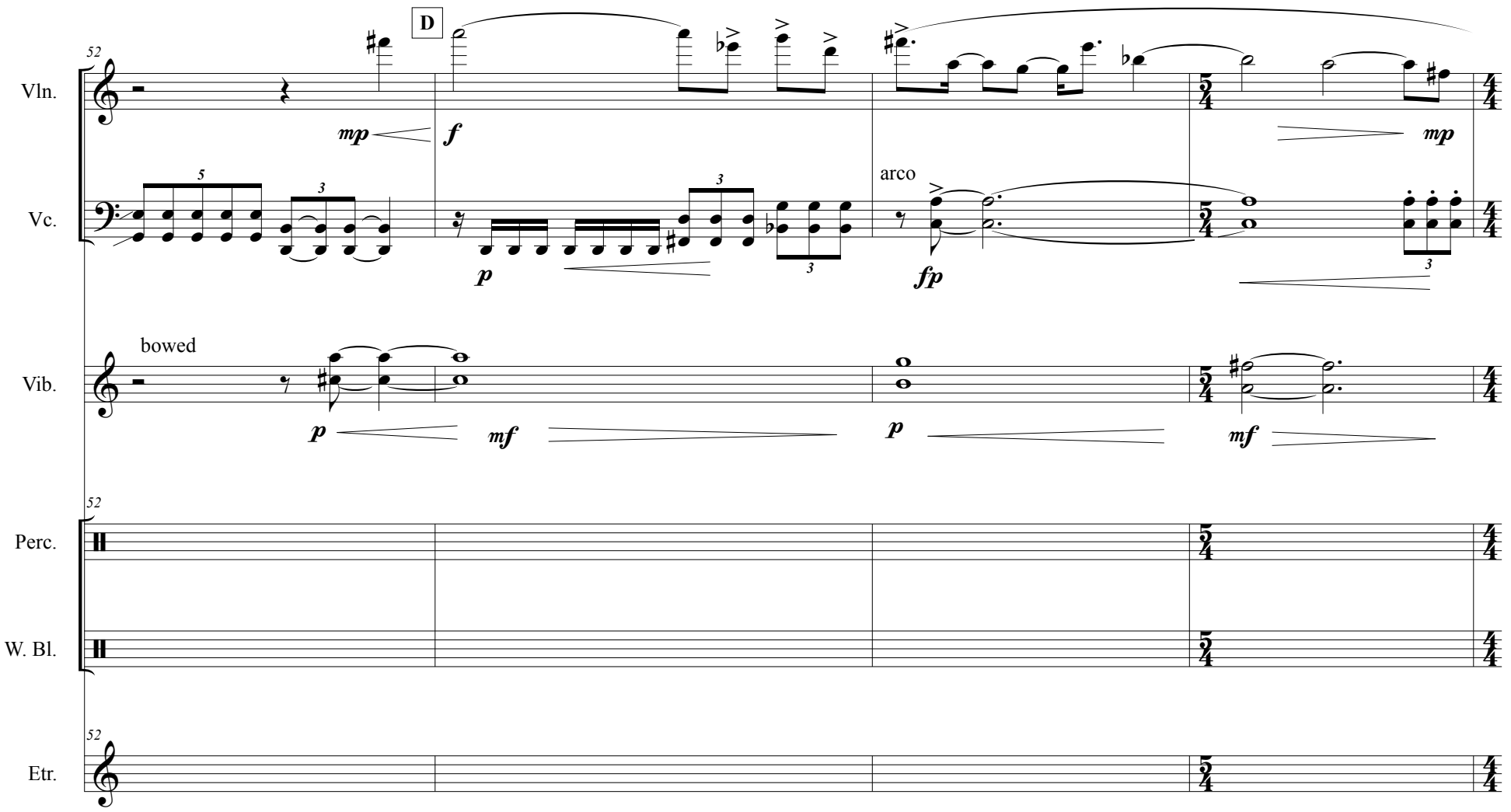

33
Vln.
mf
f
Vc.
f
Vib.
f
p
33
Perc.
W. Bl.
33
Etr.

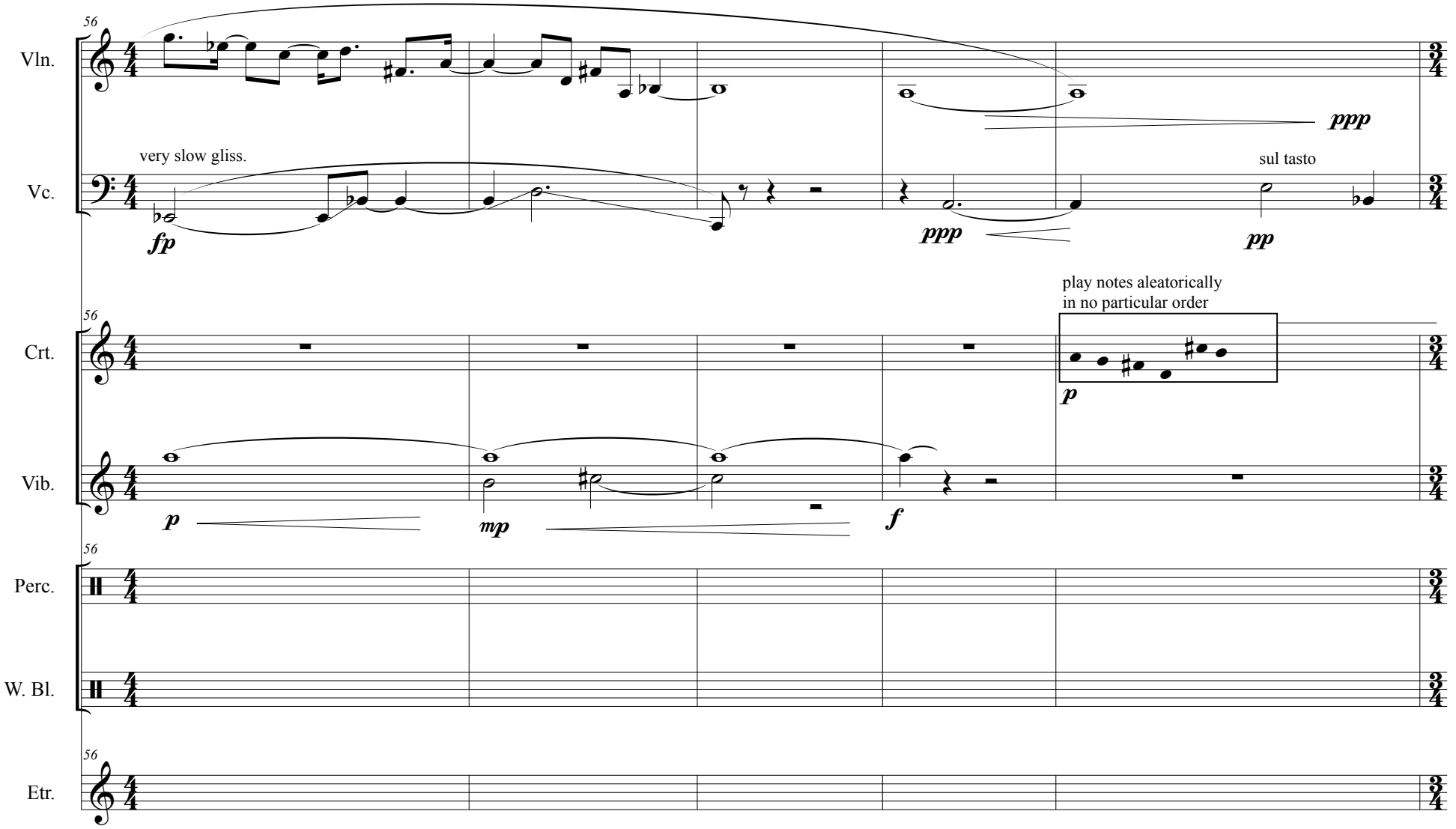

37
Vln.
mp
mf
Vc.
fp
mf
p
Vib.
mp
f
p
mf
37
Perc.
W. Bl.
37
Etr.

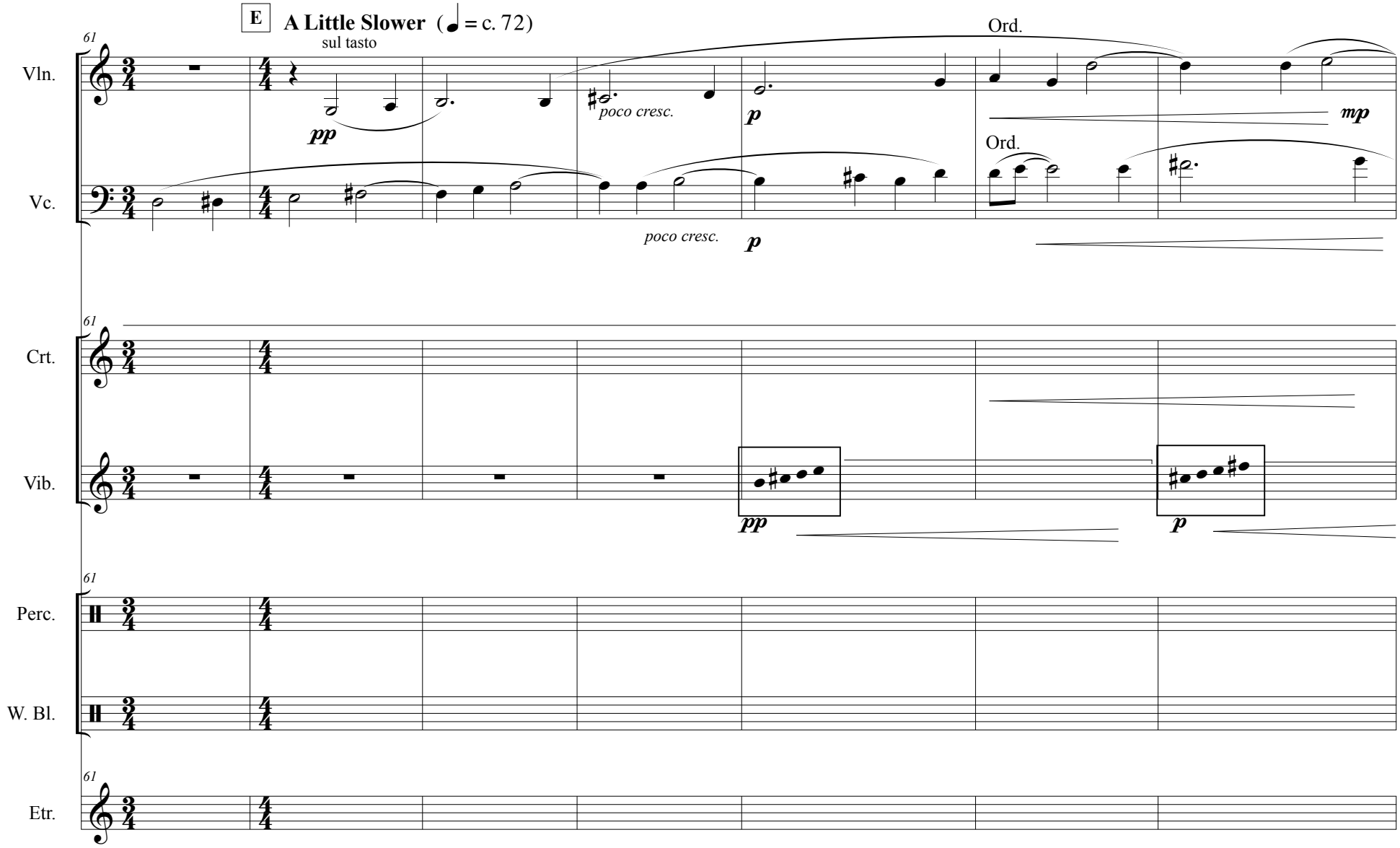

Vln.
Vc.
Vib.
Perc.
W. Bl.
Etr.
40
pizz.
arco
shak
fp
mf
f
p
ppp
mp

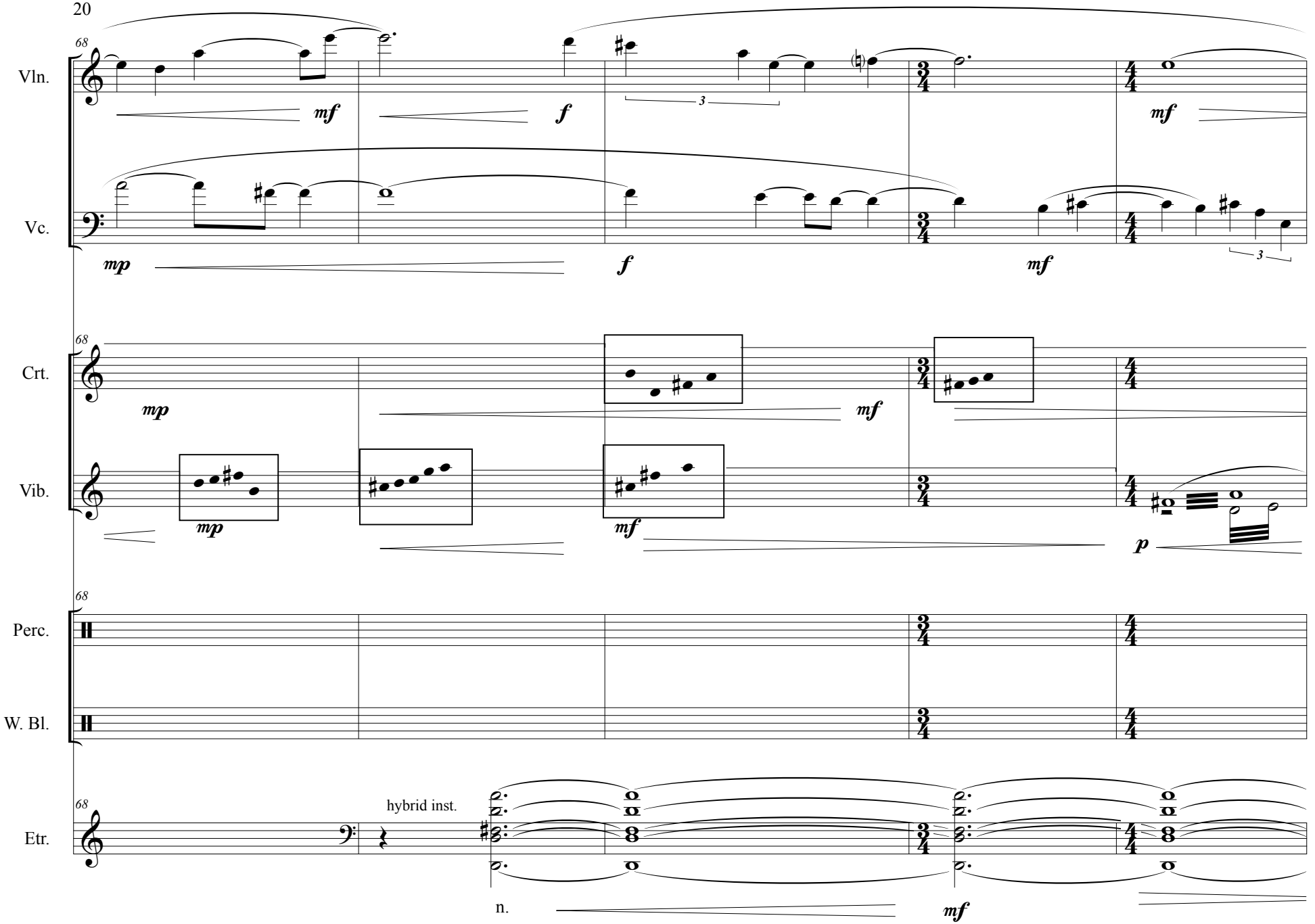

43
Vln.
Vc.
1 Player
w/soft mallets
Vib.
mf
sub. p
mf
bowed
p
43
Perc.
W. Bl.
mp
f
mp
mf
p
f
mp
43
Etr.
pp
shak
mp
mf

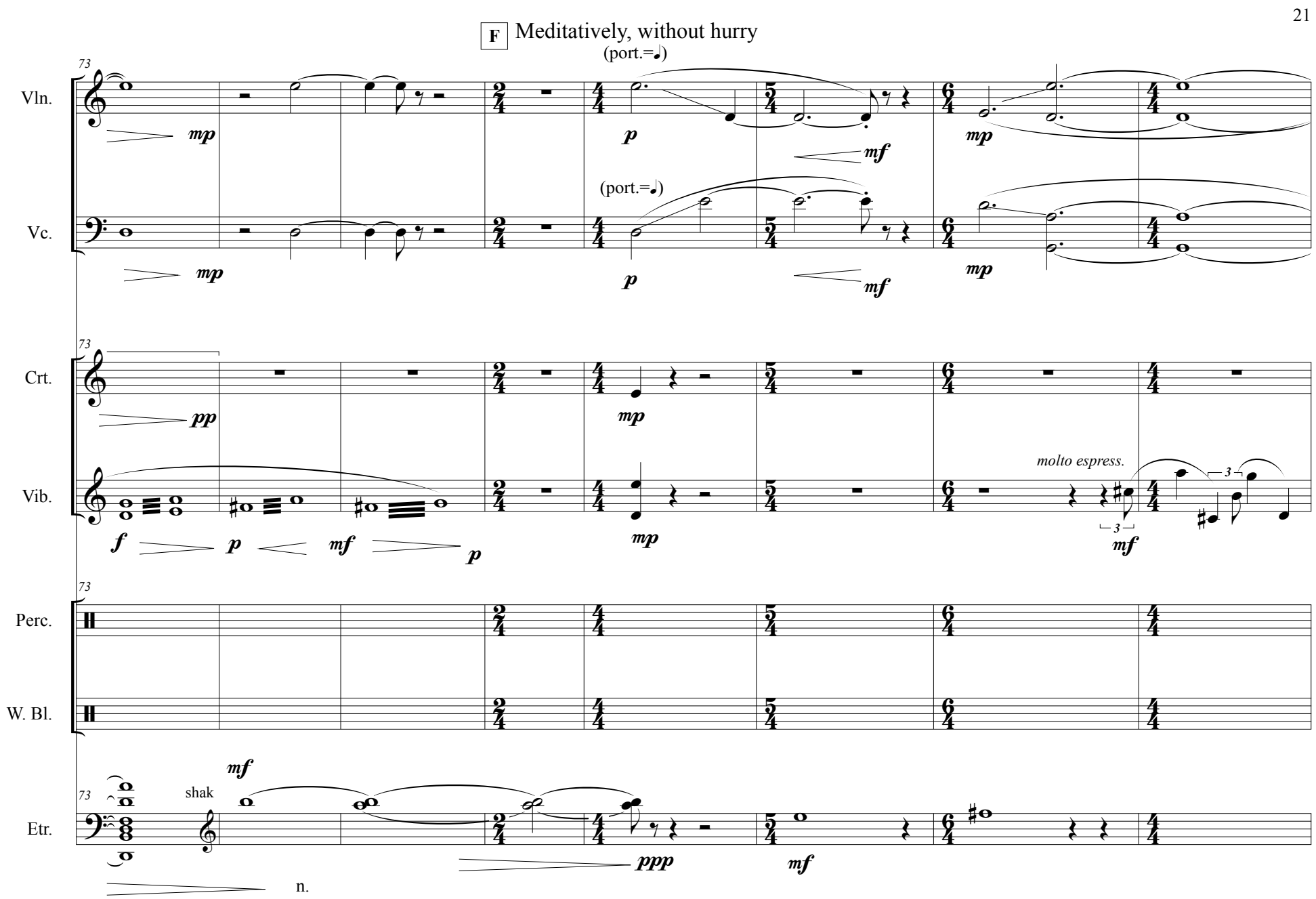

47
Vln.
Vc.
mp
f
p
pizz.
3
5
Crt.
Vib.
struck
raise pitch w/
superball mallet
mf
p
Perc.
W. Bl.
Etr.
pp

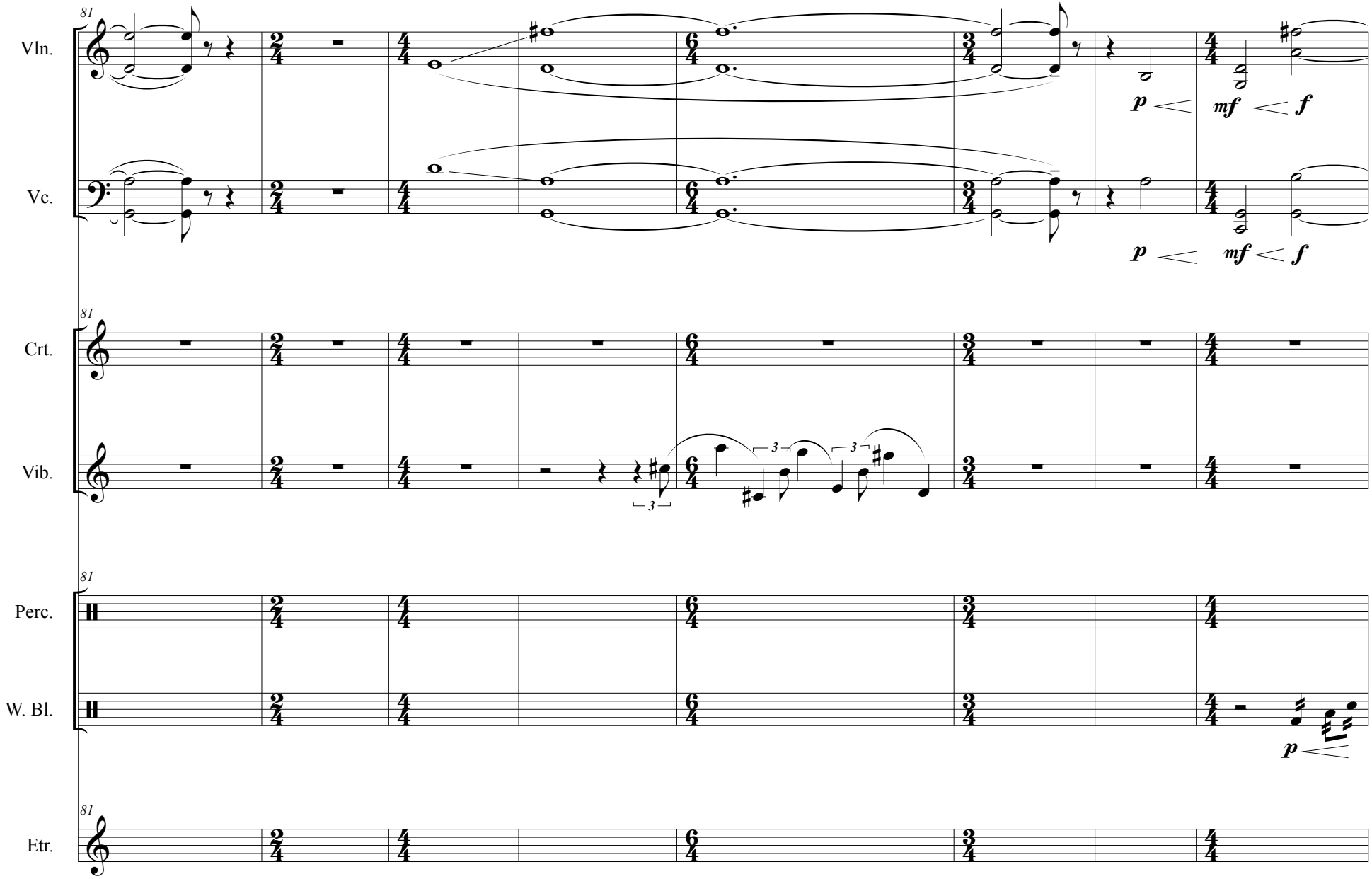

D
52
Vln.
mp
f
mp
Vc.
arco
p
fp
bowed
Vib.
p
mf
p
mf
52
Perc.
W. Bl.
52
Etr.

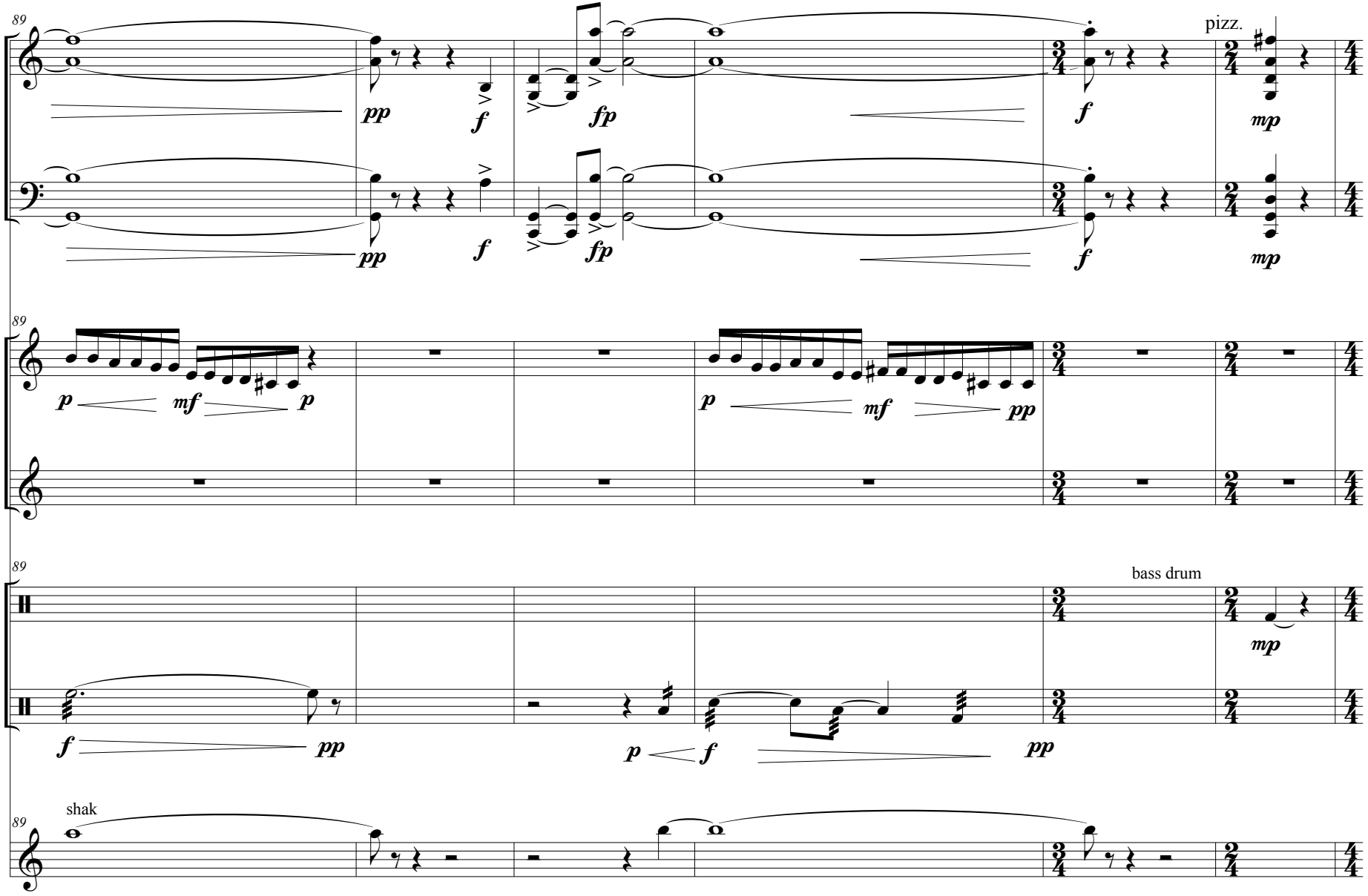

56
Vln.
Vc.
very slow gliss.
fp
ppp
sul tasto
pp
ppp
Crt.
play notes aleatorically
in no particular order
p
Vib.
p
mp
f
Perc.
W. Bl.
Etr.

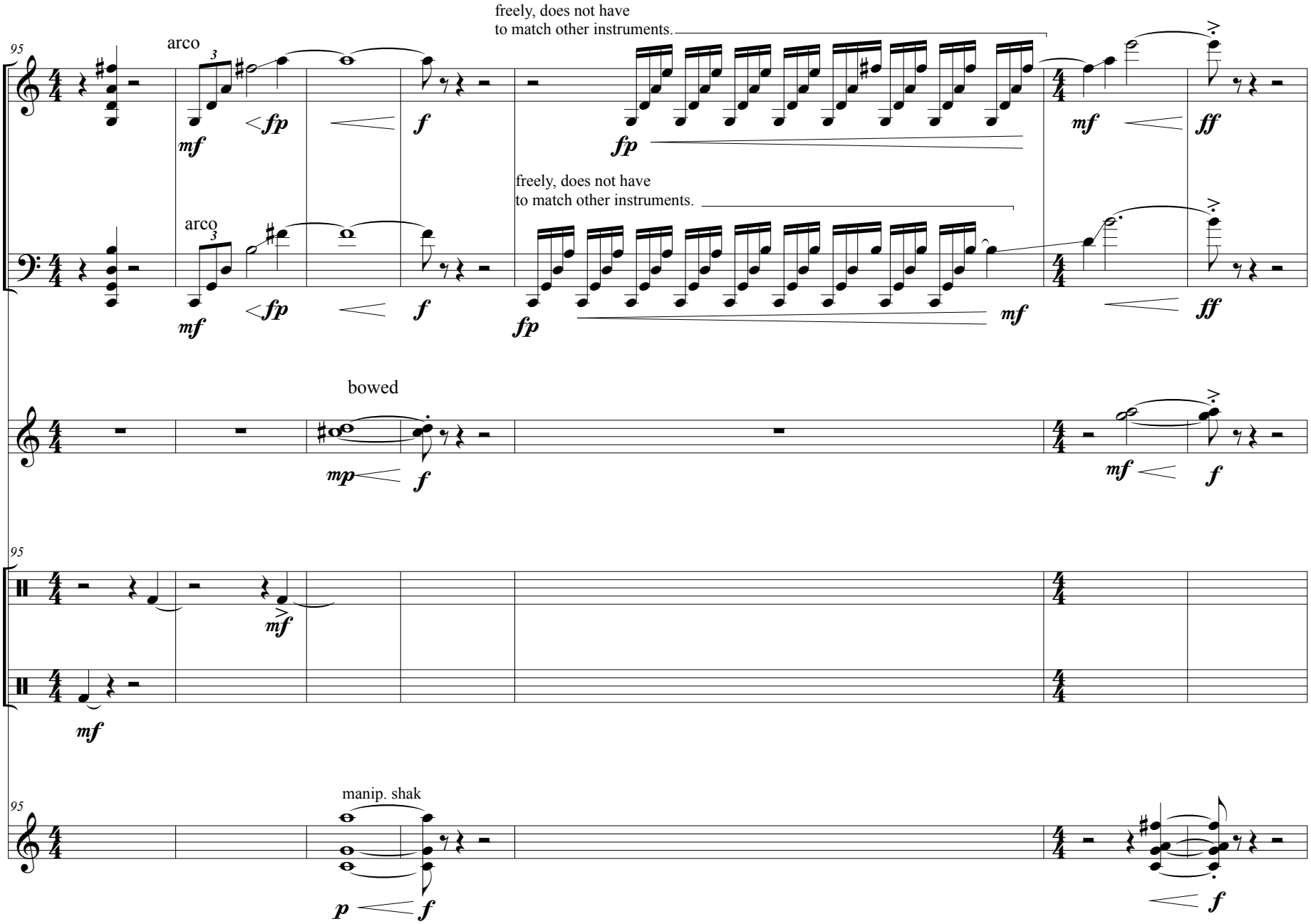

E
A Little Slower (♩ = c. 72)
61
Vln.
sul tasto
pp
poco cresc.
p
Ord.
mp
Vc.
Ord.
poco cresc.
p
Crt.
Vib.
pp
p
Perc.
W. Bl.
Etr.

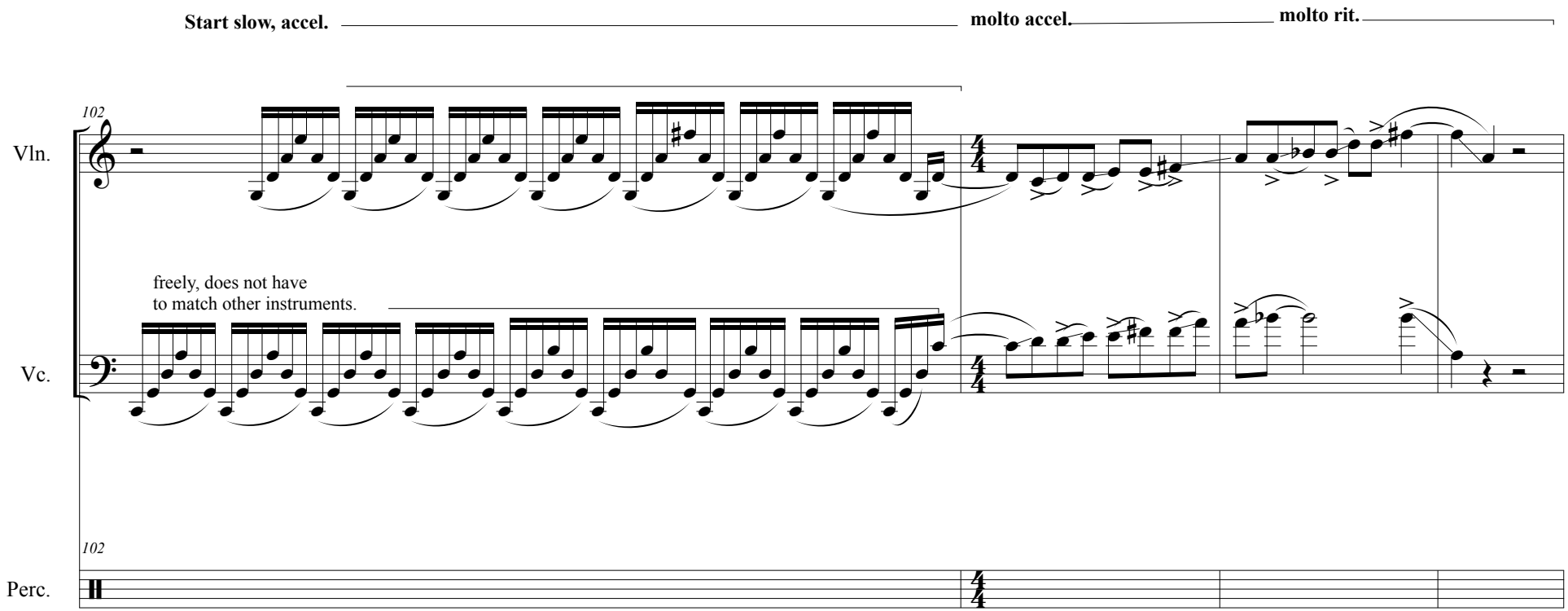

Vln.
Vc.
Crt.
Vib.
Perc.
W. Bl.
Etr.
68
mf
f
mf
mp
f
mf
3
3
mp
mf
mp
mf
p
hybrid inst.
n.
mf

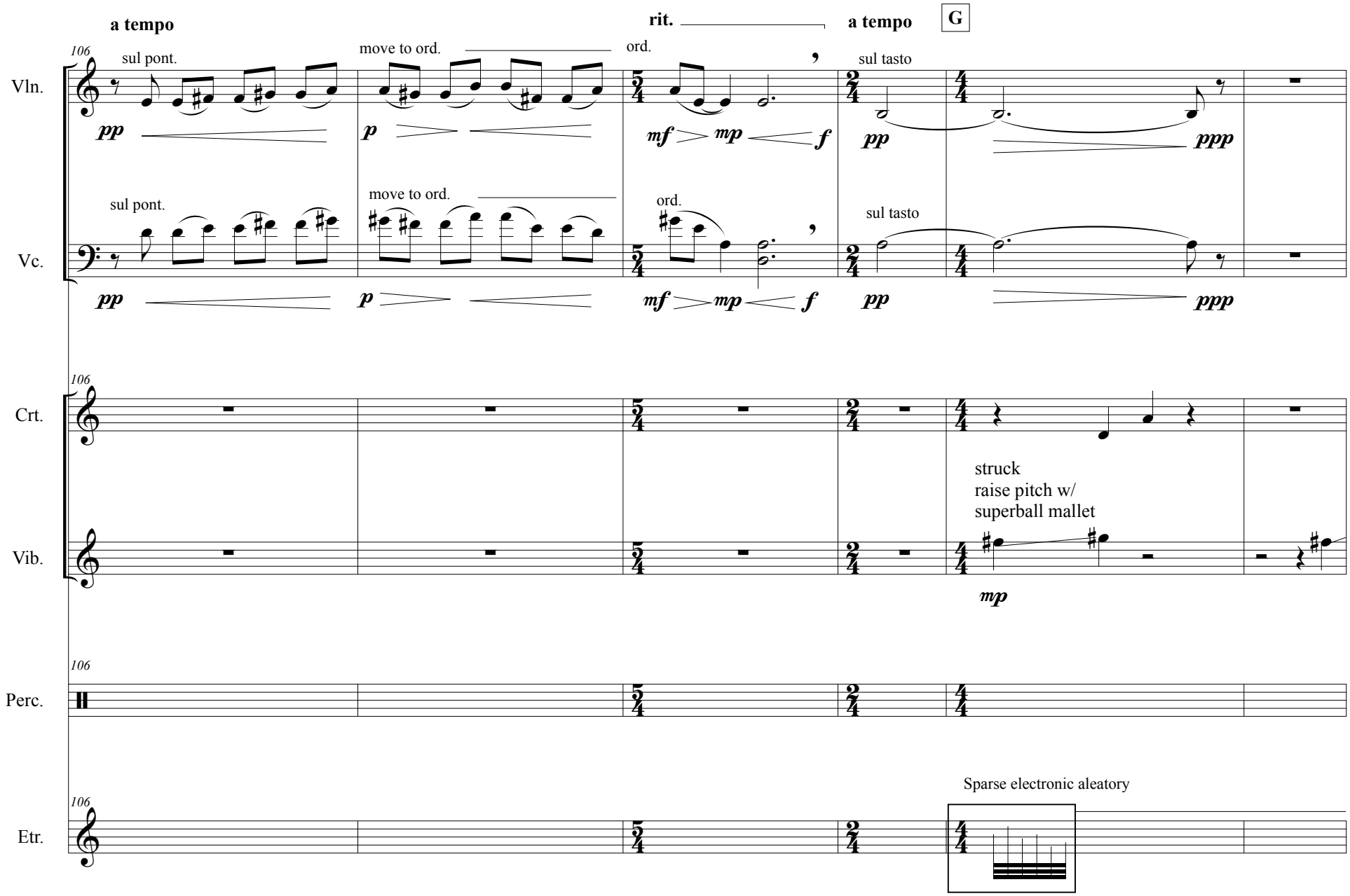

F
Meditatively, without hurry
(port.=𝅗𝅥)
Vln.
Vc.
Crt.
Vib.
Perc.
W. Bl.
Etr.
73
mp
p
mf
pp
f
molto espress.
3
shak
ppp
n.

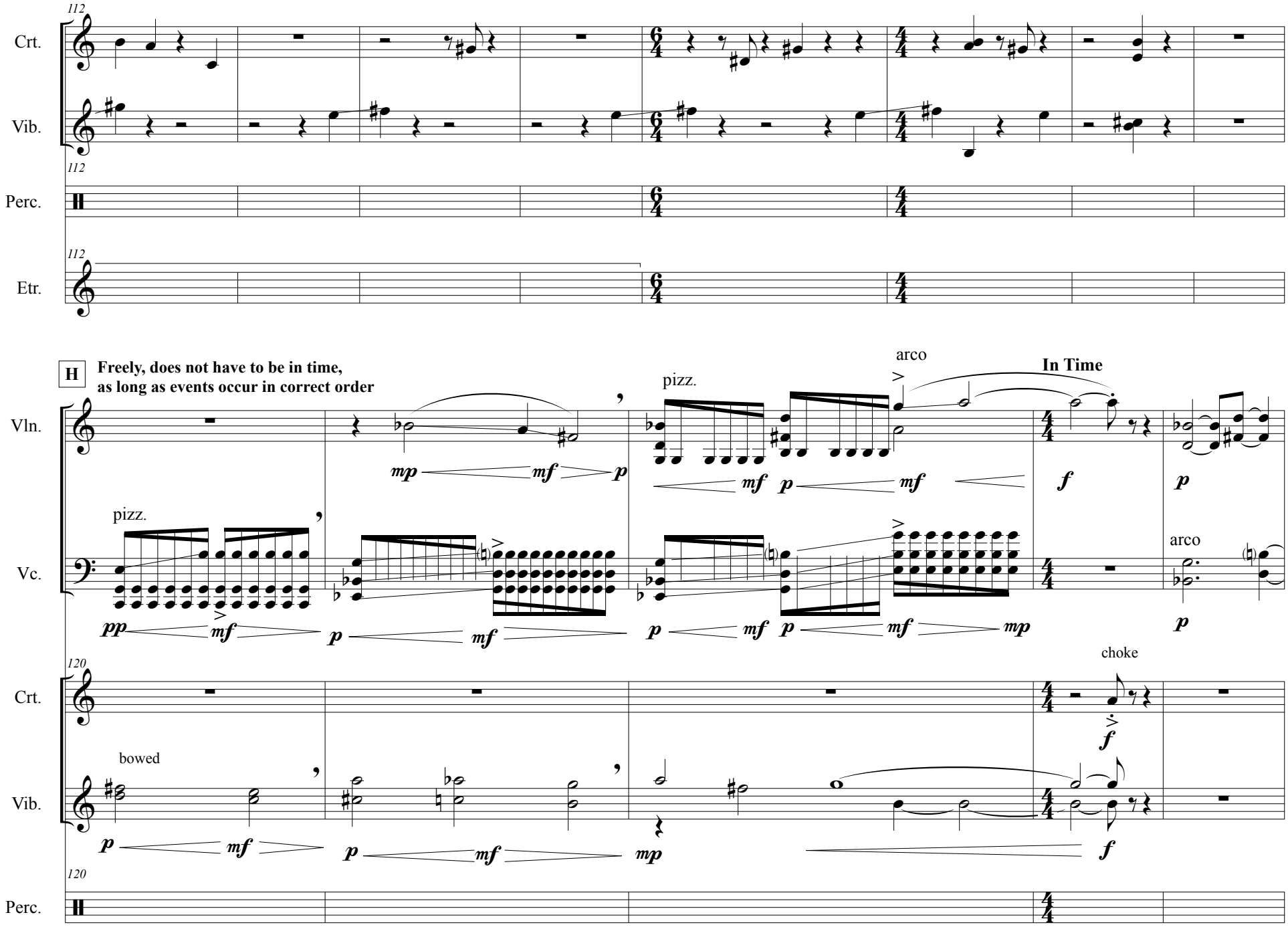

81
Vln.
Vc.
Crt.
Vib.
Perc.
W. Bl.
Etr.
p
mf
f
3

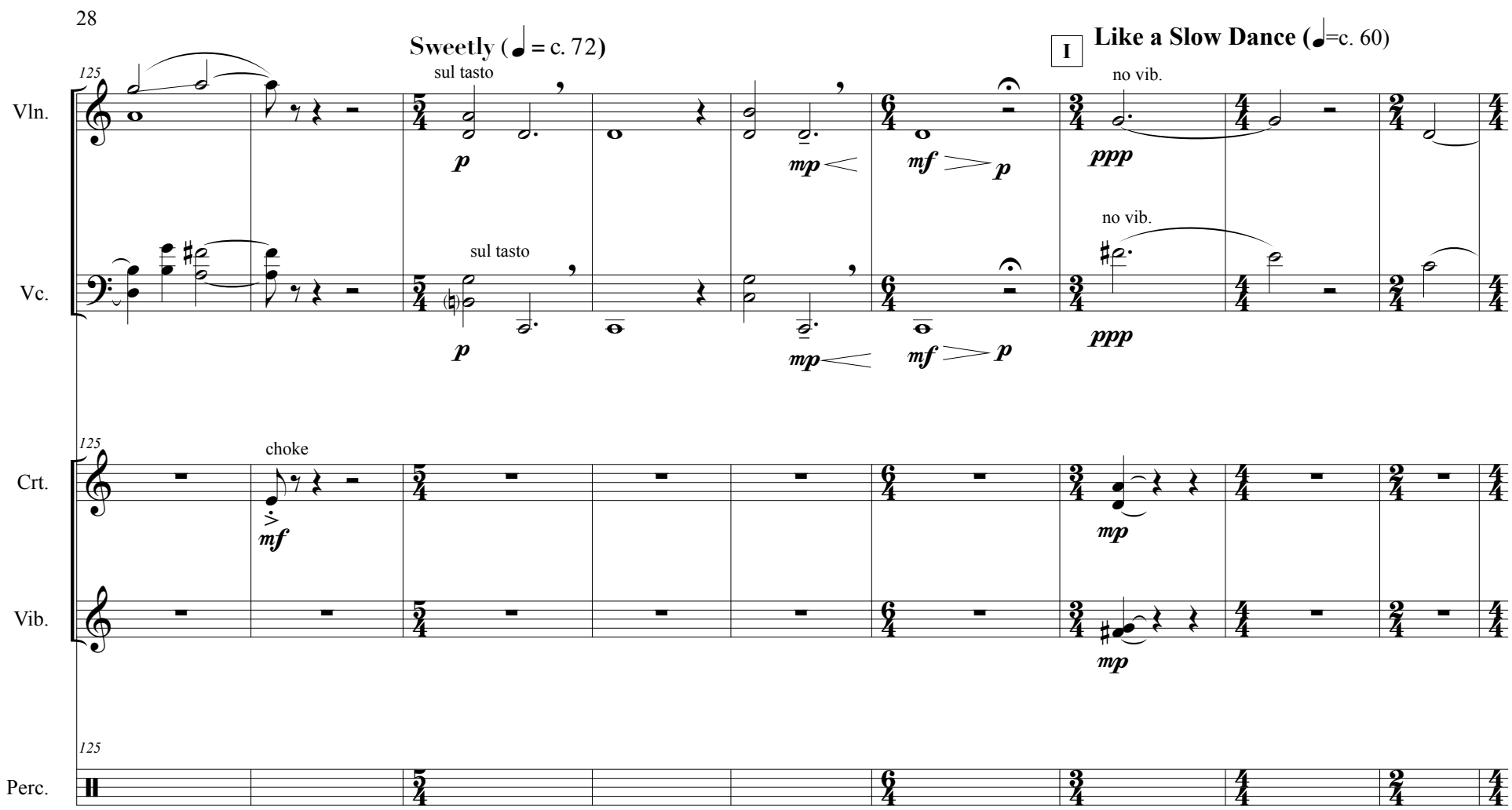

89
Vln.
pp
f
fp
f
pizz.
mp
Vc.
pp
f
fp
f
mp
89
Crt.
p
mf
p
p
mf
pp
Vib.
89
Perc.
bass drum
mp
W. Bl.
f
pp
p
f
pp
89
shak
Etr.

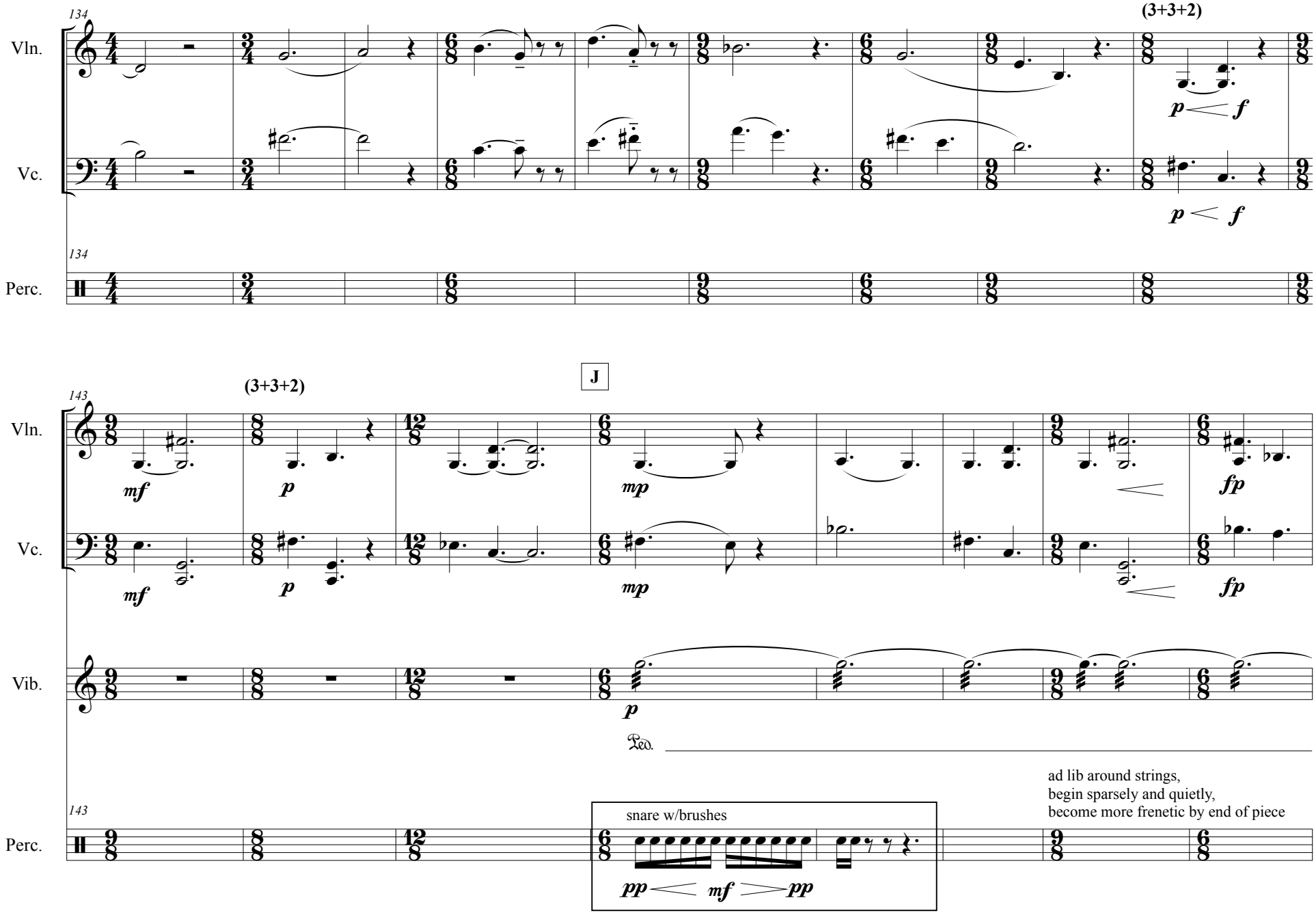

Vln.
Vc.
Vib.
Perc.
W. Bl.
Etr.
95
arco
freely, does not have
to match other instruments.
bowed
manip. shak
mf
fp
f
mp
p
ff

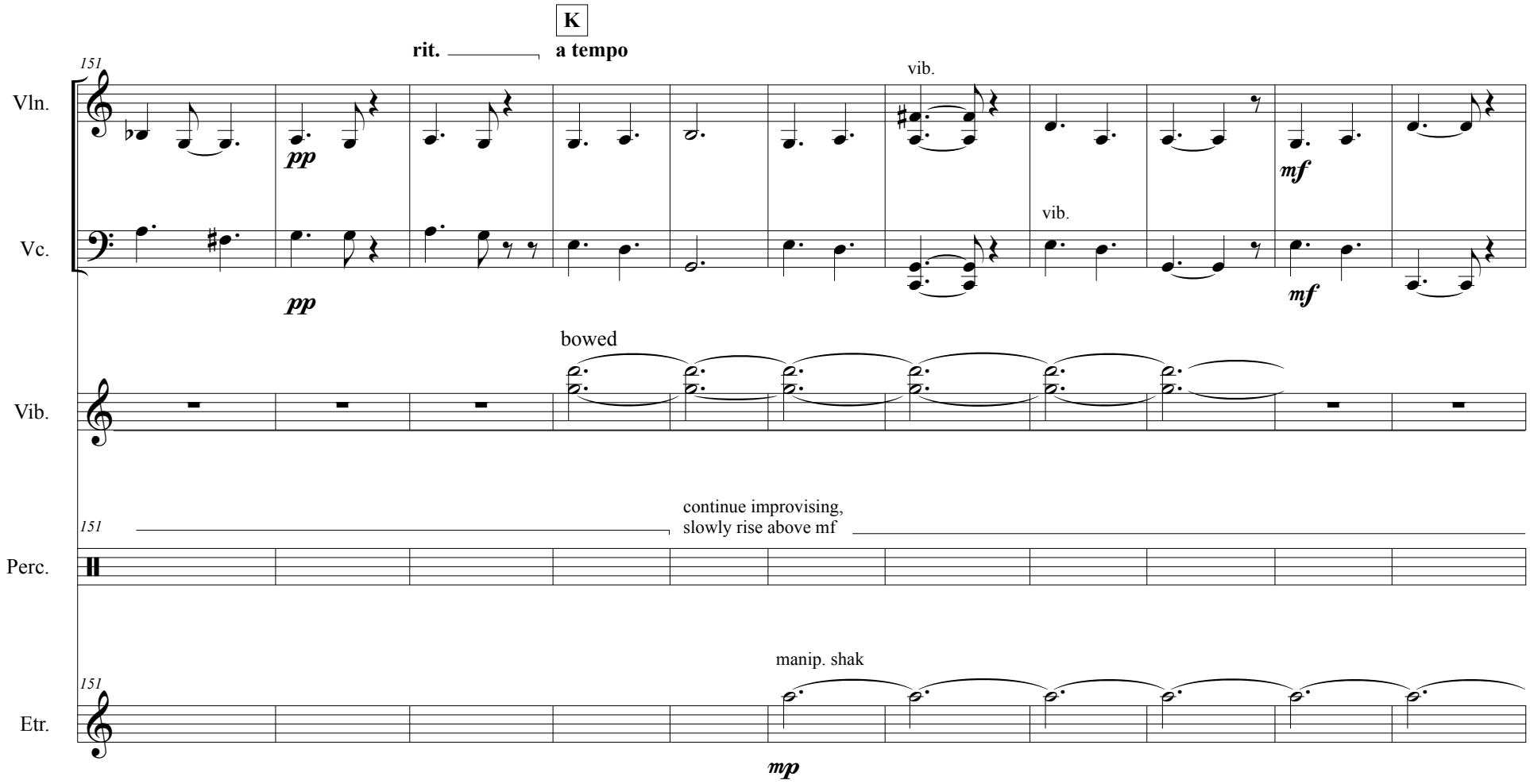

Start slow, accel.
molto accel.
molto rit.
102
Vln.
freely, does not have
to match other instruments.
Vc.
102
Perc.

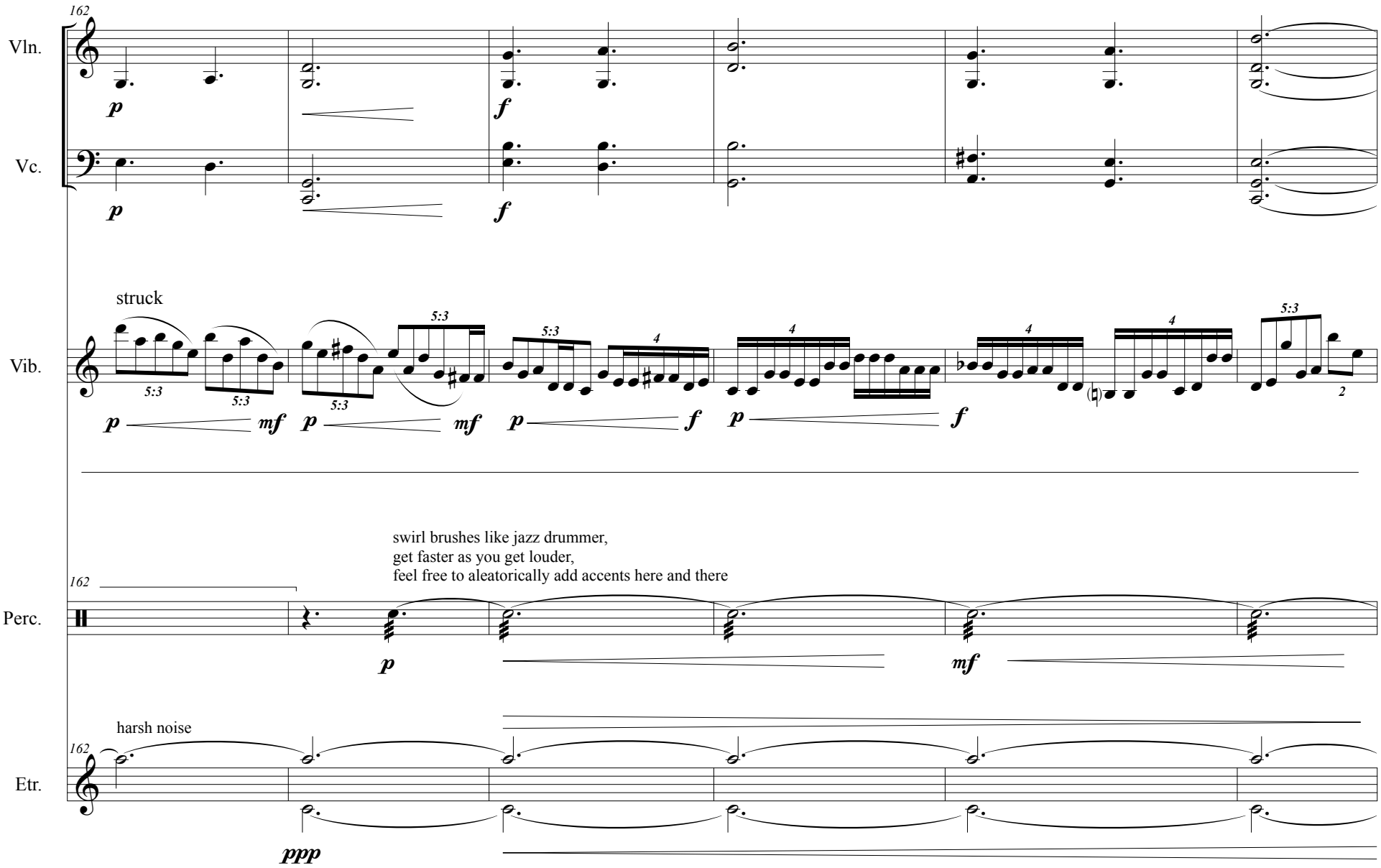

a tempo
rit.
a tempo
G
106
Vln.
sul pont.
move to ord.
ord.
sul tasto
pp
p
mf
mp
f
pp
ppp
Vc.
sul pont.
move to ord.
ord.
sul tasto
pp
p
mf
mp
f
pp
ppp
Crt.
Vib.
struck
raise pitch w/
superball mallet
mp
Perc.
Etr.
Sparse electronic aleatory

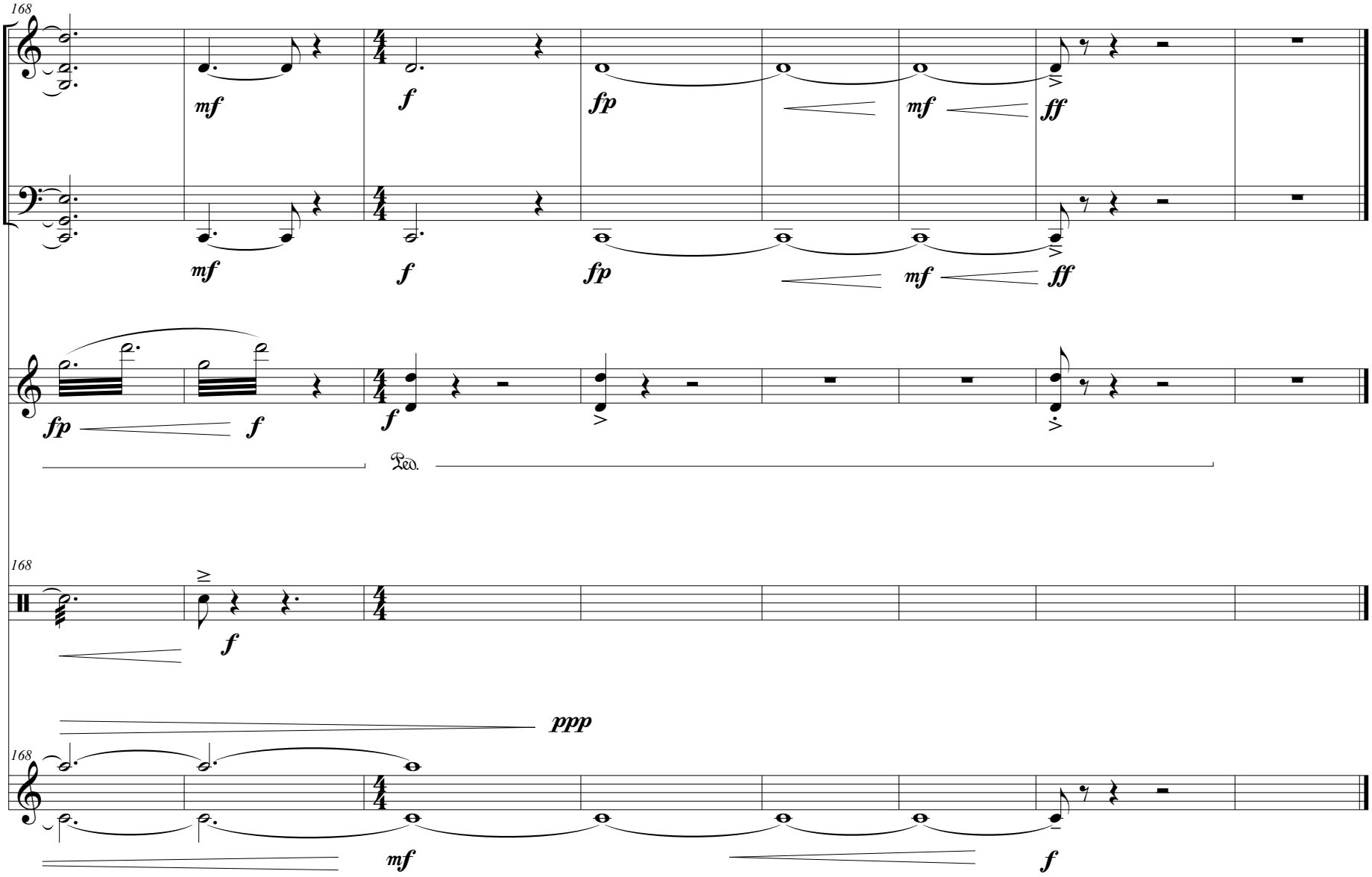

112
Crt.
Vib.
112
Perc.
112
Etr.
H
Freely, does not have to be in time,
as long as events occur in correct order
pizz.
arco
In Time
Vln.
Vc.
pizz.
arco
120
Crt.
choke
bowed
Vib.
120
Perc.


Sweetly (♩ = c. 72)
I
Like a Slow Dance (♩=c. 60)
Vln.
Vc.
Crt.
Vib.
Perc.
125
sul tasto
no vib.
choke
p
mp
mf
ppp


134
Vln.
Vc.
134
Perc.
(3+3+2)
p f
p f
143
(3+3+2)
J
Vln.
Vc.
Vib.
Perc.
mf
p
mp
fp
Ped.
ad lib around strings,
begin sparsely and quietly,
become more frenetic by end of piece
snare w/brushes
pp mf pp


K
rit.
a tempo
151
Vln.
Vc.
Vib.
Perc.
Etr.
pp
vib.
mf
bowed
continue improvising,
slowly rise above mf
manip. shak
mp


162
Vln.
Vc.
p
f
struck
Vib.
5:3
4
2
mf
swirl brushes like jazz drummer,
get faster as you get louder,
feel free to aleatorically add accents here and there
Perc.
harsh noise
Etr.
ppp


168
Vln.
mf
f
fp
mf
ff
Vc.
mf
f
fp
mf
ff
Vib.
fp
f
f
Ped.
168
Perc.
f
ppp
168
Etr.
mf
f