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Preschoolers have difficulty discriminating novel minimal-pair words

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18 Abstract

19 **Purpose:** The primary aim was to assess whether children have difficulty distinguishing similar-
20 sounding novel words. A secondary aim was to assess what task characteristics might hinder or
21 facilitate perceptual discrimination.

22 **Method:** Three within-subjects experiments tested 99 3- to 5-year-old children total. Experiment
23 1 presented two cartoon characters each saying a novel word. Children were asked to report
24 whether they said the same word or different words. Words were identical (e.g., deev/deev),
25 dissimilar (deev/vush), differed in onset consonant voicing (deev/teev), or differed in vowel
26 tenseness (deev/div). Experiment 2 added accuracy feedback after each trial to remind children
27 of task instructions. Experiment 3 interspersed many “same” trials containing a repeating
28 standard word to assess the role of bottom-up stimulus support on difference detection.

29 **Results:** The d' scores were highest for dissimilar words, next highest on different-vowel pairs,
30 and lowest on different-consonant pairs. Performance was better with repeated standard stimuli
31 (Experiment 3) than without (Experiment 1). Benefits for repeated task instructions (Experiment
32 2) were marginal. Exploratory analyses comparing current results to findings in a word-learning
33 study using the same stimuli suggest an imperfect match to how easily children can learn similar-
34 sounding words.

35 **Conclusions:** Overall, similar-sounding novel words are challenging for children to discriminate
36 perceptually, though discrimination scores exceeded chance for all levels of similarity.

37 Clinically speaking, same/different tests may be less sensitive to sound discrimination than
38 change/no-change tests.

39

40 A critical achievement in learning a language is being able to tell apart fine gradations of sound
41 that indicate differences in meaning in a language, that is, *minimal pairs*, such as the difference
42 between /b/ and /p/ sounds in English. But how does the ability to distinguish sounds from each
43 other develop?

44 A large literature on infant speech perception suggests the capacity to detect minute
45 speech sound differences in very early childhood (e.g., Eimas, Siqueland, Jusczyk, & Vigorito,
46 1971; Kuhl, Conboy, Coffey-Corina, Padden, Rivera-Gaxiola, & Nelson, 2008; Polka & Werker,
47 1994; Werker & Tees, 1984; though see Narayan, Werker, & Beddor, 2010; Polka, Colantonio,
48 & Sundara, 2001, for exceptions). By about 17 months of age, infants show evidence of learning
49 similar-sounding words in lab settings (e.g., Stager & Werker, 1997; Werker, Cohen, Lloyd,
50 Casasola, & Stager, 1998). However, 3- to 5-year-olds, who are well past infancy, are slower to
51 learn words than older children and adults (Snow & Hoefnagel-Höhle, 1978). This is especially
52 true when the words to be learned sound very similar (e.g., Creel & Frye, under review).

53 Recent work in our lab (Creel & Frye, under review) suggests that children ages 3 to 5
54 years have much greater difficulty than adults do at learning novel words with subtle but
55 linguistically relevant phonetic distinctions like *deev* and *teev*. In that study, children were asked
56 to learn two labels for two novel cartoon characters. In Experiment 2 of that study, each child
57 completed three rounds of learning and testing. In two of the rounds, they learned a pair of
58 similar words such as *deev* and *teev* or *vayfe* and *veff*, and in the third (order counterbalanced)
59 they learned one set of dissimilar words such as *boove* and *sudge*. Each name was heard 16
60 times, twice on each of 8 learning trials per word. After learning trials ended, they saw both
61 characters at once and heard the name of one, and were asked to point to the named one while
62 their eye movements were tracked. Pointing accuracy by children was about .60 for similar-

63 sounding words, compared to about .80 for dissimilar-sounding words, and adult accuracy above
64 .90, where .50 represents chance performance (see Table 2). These findings are consistent with
65 earlier research (Barton, 1976; Garnica, 1971) suggesting that young children have difficulty
66 telling apart newly learned minimal pair words.

67 One question that naturally arises from findings of minimal-pair word learning difficulty
68 in young children is the extent to which such findings reflect actual perceptual difficulty. In
69 contrast to findings of infant success with distinguishing minimal pair sounds and learning
70 minimal pair words, a literature on children past infancy implies that perceptual development
71 itself is a protracted process, with perception of speech (Hazan & Barrett, 2000, McMurray,
72 Danelz, Rigler, & Seedorff, 2018; Nittrouer, 2001, 2002; Ohde & Haley, 1997) and nonspeech
73 sounds (Buss, Taylor, & Leibold, 2014; Creel, 2016; Keller & Cowan, 1994) improving across
74 early childhood (Creel, 2016; Idemaru & Holt, 2013) and, in some cases, into the teen years
75 (Hazan & Barrett, 2000; McMurray et al., 2018).

76 This slow developmental course seems somewhat at odds with findings that infants excel
77 at perceptual discrimination, a discrepancy that has been noted by numerous researchers (Buss et
78 al., 2014; Creel & Quam, 2015; Holt & Lalonde, 2012; Lalonde & Holt, 2014; see also Keen,
79 2003). However, this superficial difference may be driven by substantial differences in the tasks
80 that are used in infancy vs. childhood. First, infant tests typically involve an *implicit or*
81 *involuntary response* (dishabituation, electrophysiological potentials). Testing of older children
82 tends to have stronger cognitive demands in that they are tested explicitly—asked to point to
83 pictures, reach for objects, or make overt judgments. This requires holding task set in mind and
84 maintaining attention, which is more difficult for young children than adults. Second, infant tests
85 generally contain *repeated presentations* of a perceptual standard stimulus, such as a repeating

86 “ba” occasionally punctuated by a change stimulus (“pa”; dishabituation, conditioned head-turn,
87 electrophysiological potentials). Repetition may strengthen the standard representation in
88 working memory, allowing more sensitive detection of a change (Banai & Yifat, 2011; Holt &
89 Carney, 2005, 2007; Keller & Cowan, 1994; Viemeister & Wakefield, 1991). Tasks used with
90 older children make stronger demands on perceptual memory: standard stimuli are not repeated,
91 and if the task involves word learning children may need to retain form-referent mappings for a
92 longer time scale (minutes to days) rather than a few seconds. Thus, one open question is
93 whether children past infancy might look more advanced at perception of speech sounds if they
94 were tested in a manner that is more similar to infant tests.

95

96 **Previous research on young children’s sensitivity to minimal pairs**

97 Several earlier researchers have tested young children’s sensitivity to minimal speech
98 sound differences. Two major variations are whether familiar vs. novel words are used, and
99 whether children are asked to recognize named entities vs. making judgments about sound
100 patterns. Evidence on word recognition seems to depend on the relative familiarity of both
101 minimal pair words. Newton, Chiat, and Hald (2008) showed children ages 2-7 years pictures of
102 familiar objects with similar names (like *pea* and *key*) and measured both pointing accuracy and
103 looking behavior. Pointing accuracy was high even in 2-year-olds and increased with age, and
104 voicing differences showed the highest rate of confusion. Barton (1976) found that 2-year-olds in
105 a picture-pointing task distinguished familiar minimal pair words well, but unfamiliar ones (still
106 real words) less so. If only one side of the minimal pair is familiar, the outcome is quite different.
107 Swingley (2016), testing 2-year-olds, and Creel (2012), testing 3-6-year-olds, found that children
108 treated novel minimal pairs of familiar words as those words themselves: for example, children

109 mainly pointed to a picture of a fish when hearing “fesh” even in the presence of a novel object
110 (Creel, 2012). Krueger, Storkel, and Minai (2018) found a similar pattern for misarticulated
111 words (e.g., “weaf” for *leaf*), which are similar to single-feature changes. Interestingly, in
112 follow-up work, Krueger and Storkel (2020) found that when the task emphasizes difference
113 detection by including dissimilar-nonword training, false-positive rates (selecting a leaf picture
114 for “weaf”) drop somewhat, suggesting that detection of minimal pair differences in word
115 recognition may be malleable in older children (ages 3-6 years in their study; see Swingley,
116 2016, for younger children).

117 Other researchers have used similarity or identity judgments to examine children’s
118 sensitivity to speech sound differences, again using a variety of familiar and unfamiliar words.
119 Gerken, Murphy, and Aslin (1995) asked 4-year-old children to respond when they heard a target
120 word (such as “little”), measuring similarity of novel words in terms of children’s false alarms
121 (responding erroneously that, say, “nittle” was the target). Novel words with more features
122 overlapping “little” received more target-word responses. This suggests that children may
123 sometimes fail to notice a minor phonological difference, as appears to happen in word
124 recognition tasks when hearing a novel word similar to a familiar one (“fesh” for *fish*). Storkel
125 (2002) equated for lexicality by using all familiar words and asked children to respond when a
126 test word (e.g., “tough”) was similar to the target word (*tug*). Like Gerken et al. (1995), 3-5-year-
127 olds were more likely to give “similar” responses when real words overlapped in more
128 phonological features vs. fewer. Still, the use of familiar words introduces features of semantic
129 similarity, which may interact with children’s similarity decisions and complicate interpretation
130 of results. Garnica (1971) equated for lexicality in a different way, by using novel word pairs that
131 differed in onset consonants: eight 2-year-olds had to identify which of two just-named objects

132 was being referred to (for example, “This is Mr. Gak. This is Mr. Dak. Put Mr. Dak in the
133 basket”). While this might be construed as a word-recognition task, it presumably relies on
134 working memory and thus it is grouped here with other discrimination-judgment studies. Garnica
135 (1971) found weak minimal-pair differentiation. These studies taken together suggest that
136 children can probabilistically distinguish similar-sounding word forms from each other.

137 Holt and Lalonde (2012; Lalonde & Holt, 2014) report the developmentally earliest overt
138 change detection responses, using pairs of novel words. They trained 2- and 3-year-olds on a
139 change detection test over multiple (2-3) one-hour sessions, using an active response (such
140 jumping to a “change” or “no-change” response area) and multiple repetitions of stimuli (change
141 trials: *sa sa sha sha*; no-change trials: *sa sa sa sa*). Children detected changes even in the most
142 subtle contrast, from *sa* to *sha* or vice versa, though performance was better on the easier vowel
143 distinction (*bu* vs. *ba*). What is striking about these studies is twofold: first, that children as
144 young as 2 years largely complied with the task; and second, that this early ability to respond
145 may have been facilitated by repeated stimulus presentation. This is consistent with a literature
146 on “multiple looks,” temporal summation, or anchoring (Banai & Yifat, 2011; Holt & Carney,
147 2005, 2007; Viemeister & Wakefield, 1991) that suggests that repeated presentations of a
148 standard stimulus boost its strength in working memory and thus facilitate detection of a change.
149 Note that Gerken et al. (1995) and Storkel (2002) also used repeated standard stimuli, perhaps
150 aiding older children’s performance.

151 To summarize a varied pattern of results, it seems as though young children can
152 distinguish minimally different familiar words very well and can differentiate minimally
153 different novel word forms modestly well, performing better when perceptual support is present
154 and memory demands are minimal. Cases where one item is familiar and the other is novel may

155 be especially challenging. Task differences, use of familiar vs. novel words, and presence or
156 absence of bottom-up perceptual support (stimulus repetition) may contribute to discrepant
157 results.

158

159 **The current study**

160 The current work asks whether young children have difficulty perceptually differentiating
161 similar sounding (minimal pair) words, controlling for semantic (dis)similarity by using novel
162 words and testing a larger word set than any previous developmental study I know of besides
163 Garnica (1971), who tested only 8 children and presented only consonants, with no vowels
164 tested. If children have perceptual difficulty, why—that is, what cognitive and perceptual factors
165 contribute to perceptual discrimination itself? Does easing cognitive challenges improve
166 perceptual discrimination, or does increased bottom-up perceptual representation strength
167 improve perceptual discrimination? Experiment 1 presented children with a same-different task
168 including dissimilar words and minimal pair words. Experiment 2 replicated Experiment 1, but
169 with trial-by-trial feedback in the form of repeated reminders of the task to aid children in
170 maintaining task set (see Creel, 2019, and Droit-Volet & Izaute, 2009, for helpful effects of
171 feedback on tasks in children in the 3-5-year age range). Experiment 3 replicated Experiment 1,
172 but with additional standard stimulus presentations to boost bottom-up perceptual support.

173 If children have perceptual difficulty distinguishing similar-sounding words, then
174 different-consonant and different-vowel pairs in all studies should be detected less well (that is,
175 lower d' scores) than dissimilar-word pairs. If previous findings of a “consonant bias” are
176 replicated, then consonant-differing pairs in all experiments should be better detected than
177 vowel-differing pairs. If difficulty in detecting minimal changes is lessened by feedback, then

178 Experiment 2 change detection should exceed Experiment 1. Finally, if difficulty is lessened by
179 the presence of a repeating standard, then Experiment 3 change detection should exceed
180 Experiment 1.

181

182 **Experiment 1**

183 **Method**

184 **Participants.** Children were recruited from local preschools and day cares, with consent
185 from parents/caregivers and verbal agreement from children. This and following experiments
186 were approved by the UC San Diego Human Research Protections Program. To obtain a target
187 sample size of 36, we tested 40 children, and had to exclude two more after the fact for not
188 meeting inclusion criteria, yielding a sample of 34. Six were excluded due to: child ended
189 session early (2); not passing the training trials (2);¹ experimenters could not understand child
190 (1); exposure to language besides English (1). Throughout, no speech development measures
191 were administered, but if teachers indicated a child had a language delay their data were
192 excluded. The final sample had an average age of 4.25 years (SD = 0.76, 23 female). None of the
193 participants in this experiment had taken part in Creel and Frye (under review).

194 **Stimuli.** Stimuli consisted of 32 novel consonant-vowel-consonant nonsense words
195 drawn from English phonology (Table 1) that were also used in Creel and Frye (under review).
196 Production age of acquisition and phonotactic probability of stimuli are available in
197 Supplementary Tables 1-3. Each word in the set (e.g., *deev*) was related to two other words by a

¹ Participants who did not meet training criterion (Exp. 1: 1; Exp. 2: 8; Exp. 3: 4) were all under 4 years of age, with two exceptions: a 4.5-year-old in this experiment, and a very young 4-year-old in Experiment 2. It is not clear why most children under 4 in Experiment 1 met criterion but 40% of those in Experiment 2 under 4 did not, as training in Experiment 1 and 2 were identical. Previous studies in my lab suggest that children under age 4 have difficulty grasping auditory same-different tasks with nonspeech auditory stimuli (only 44% of 3-year-olds met criterion in Creel, under review), so the current Experiment 1 may simply be an exception to this general pattern.

198 change in a single phonological feature: either consonant voicing (*teev*) or vowel tenseness (*div*).
 199 Words were originally recorded both in sentences and in isolated citation form (four repetitions
 200 each) by a female native speaker of American English from the region where children were
 201 tested. Recordings took place in an Industrial Acoustics sound-isolation chamber using a
 202 Beyerdynamic SoundStar MK II microphone. Word learning studies presented words in
 203 sentences, but error-free recordings from the second and third pass through the isolated-word
 204 forms were used here. Words were edited to remove leading and trailing silences. Extracted
 205 words were normalized to 70 dB SPL in Praat (Boersma & Weenink, 2014) and resaved as .wav
 206 files.

207 **Table 1. Novel word stimuli used in all experiments. Consonant voicing minimal**
 208 **pairs are to left/right, vowel minimal pairs are above/below. International Phonetic**
 209 **Alphabet appears in / / for clarity.**

vosh /vʌʃ/	fosh /fʌʃ/	beesh /biʃ/	peesh /piʃ/
vush /vʌʃ/	fush /fʌʃ/	bish /biʃ/	pish /piʃ/
vayfe /veɪf/	fayfe /feɪf/	boove /buʋ/	poove /puʋ/
vehf /vɛf/	fehfe /feɪf/	buhv /buʋ/	puhv /puʋ/
zodge /zɒdʒ/	sodge /sɒdʒ/	dayge /deɪdʒ/	tayge /teɪdʒ/
zudge /zʌdʒ/	sudge /sʌdʒ/	dedge /dɛdʒ/	tedge /tɛdʒ/
zoof /zʊf/	soof /sʊf/	deev /diːv/	teev /tiːv/
zuhf /zʊf/	suhf /sʊf/	dihv /dɪv/	tihv /tɪv/

210
211

212 **Procedure.** Studies were run in Matlab Psychtoolbox3 using custom scripts written by the
213 author, with data output to text file after each response. Children were tested in a quiet area in
214 their school or day care, providing some limits on distraction but allowing the possibility of both
215 visual and auditory distraction. Auditory distraction in particular might obscure distinctions
216 between the quietest speech sounds, such as /f/ and /v/ (although these were less confusable
217 overall than /s/ and /z/; see Exploratory Analyses Spanning Experiments section below). Still,
218 this represents a more realistic listening context than carefully-controlled lab conditions.
219 Children wore child-sized wired KidzGear fold-flat travel headphones. As described by the
220 manufacturer, these lightweight headphones have a frequency response of 20-20,000 Hz and a
221 sensitivity of 80-90 dB. The provided volume limiter was not used. Loudness level was checked
222 by researchers at the beginning of each testing session at a given preschool or day care. If the
223 child requested, the volume was adjusted.

224 The study used animated cartoon creatures to make the task more engaging. There were
225 two sets of trials: training trials (8), and test trials (56). Of the training trials, presented in random
226 order, half contained two presentations of the same word (e.g., *bish-bish*) and half contained
227 dissimilar word pairs (*bish-soof*). The purpose of training was to make certain that children
228 understood the task. On each training trial, the experimenter pressed a key, at which point the left
229 animated creature enlarged, “spoke” a word (its mouth was depicted as closed, then as open
230 during the word, and closed after, timed to the exact start and end of the audio file), and then
231 reduced to its original size.² Next, the experimenter pressed a key again, and the right creature

² While this provided a visual duration cue in addition to the auditory duration cue that might distinguish the words, there is some evidence that children in this age range are more sensitive to auditory duration than to visual duration (Zélanti & Droit-Volet, 2012).

232 did the same. The child was then asked if they said “the same word, or different words” and
233 provided a verbal response that the experimenter entered via keypress. Accuracy feedback
234 (“yes/no, those were different/the same”) was printed on screen after each training trial and the
235 experimenter read it to the child. If accuracy in a block was fewer than 7/8 trials, the block was
236 repeated, up to 5 times. Children who did not meet training criterion were excluded from
237 analyses (see Participants section).

238 Test trials were identical to training trials except that children did not receive feedback.
239 There were four types of test trials: “same” trials (16); different-consonant (e.g., *deev-teev*; 16);
240 different-vowel (*deev-div*; 16), dissimilar-word (*deev-vush*; 8). On “same” trials, children heard
241 two different recordings of the same word. Use of two recordings yields a baseline for false
242 alarm “different” responses based on minor (non-phonological) acoustic differences. Each child
243 heard all possible similar pairs (in one of two possible orders). Dissimilar pairs (16 total, 8 per
244 child) were chosen to minimize phoneme overlap. Within each dissimilar pair (e.g. *deev-vush*),
245 onset mismatched in place, manner, and voicing; vowels mismatched in place and tenseness; and
246 codas mismatched in one or more features. Four lists were constructed (see Supplementary Table
247 4), each in random order with the constraints that: no more than three trials with a “same”
248 response or with a “different” response could occur in a row; no more than three trials of the
249 same type (such as consonant-differing) could occur in a row; no two consecutive trials could
250 contain the same recording (for example, *deev-teev* could not be followed by *div-deev*).

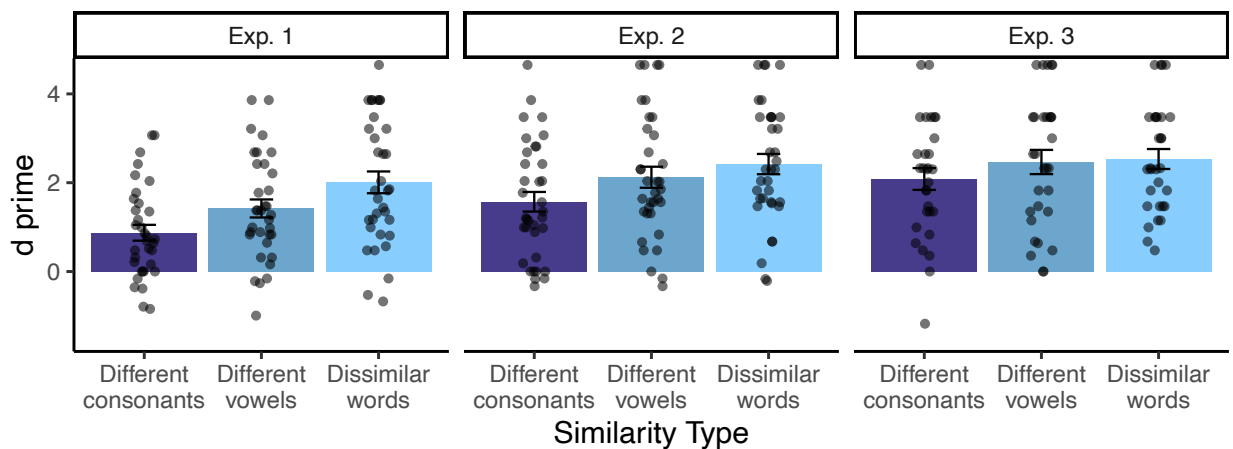
251 **Analysis.** Each participant’s data were converted to d-prime (d') scores using proportion
252 hits for each type of different trial and proportion false alarms on same trials. In conversion, hit
253 or false-alarm scores of 0 were converted to .01 and scores of 1 were converted to .99 to avoid
254 values of positive or negative infinity when computing the z transform. Thus the maximum d'

255 score was $z(.99)-z(.01) \approx 4.65$, and chance performance represents 0 or equivalent rates of hits
 256 and false alarms, that is $z(p)-z(p) = 0$. Thus there were three d' scores for each participant:
 257 different-consonant, different-vowel, and dissimilar-word. The d' scores for the three levels of
 258 Similarity Type (different-consonant, different-vowel, dissimilar-word) were then subjected to a
 259 repeated-measures analysis of variance (ANOVA). Planned t-tests compared d' at the three
 260 levels of similarity. Follow-up tests compared each to chance, with Bonferroni correction.

261 **Predictions.** If children have difficulty perceptually differentiating minimal pair words,
 262 then there should be an omnibus effect of Similarity Type and the different-vowel and different-
 263 consonant conditions should show lower d' than the dissimilar-word condition. If children have
 264 particular difficulty differentiating vowels, then different-vowel d' should be lower than
 265 different-consonant d' .

266

267



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269

270 **Table 2. D-prime scores (SDs) from present same/different experiments on 3- to 5-year-**
 271 **olds, along with accuracy data from word learning studies using the same novel word set**
 272 **and comparison data from 2-year-olds in two change/no-change studies.**

Study	Different consonants	Different vowels	Dissimilar words
Word learning (proportion correct pointing responses)			
Creel & Frye 1 (child)	0.56 (0.23)	0.63 (0.20)	.
Creel & Frye 1 (adult)	0.96 (0.18)	0.93 (0.22)	.
Creel & Frye 2	0.60 (0.27)	0.63 (0.25)	0.81 (0.24)
Sound discrimination (d')			
Exp. 1	0.87 (1.04)	1.42 (1.18)	2.01 (1.43)
Exp. 2	1.57 (1.31)	2.12 (1.40)	2.42 (1.35)
Exp. 3	2.08 (1.35)	2.47 (1.49)	2.53 (1.23)
Holt & Lalonde 2012 ^{a,b}	1.68	2.53	2.27
Lalonde & Holt 2014 ^{b,c}	1.74 (1.73)	2.27 (1.80)	1.96 (1.21)

273 ^a 2- and 3-year-olds. No SDs provided; average of scores across three age groups.

274 ^b Dissimilar words (training stimuli) always occurred first, perhaps contributing to heightened
 275 performance on the other contrasts due to practice effects.

276 ^c 2-year-olds.

277 **Results**

279 The d' scores (Figure 1, Table 2) were subjected to a repeated-measures ANOVA, with
 280 Similarity Type as the independent variable. There was an effect of Similarity Type ($F(2,66) =$
 281 $32.94, p < .0001$). Paired t-tests revealed a three-way distinction: dissimilar-word d' exceeded
 282 different-vowel ($t(33) = 4.83, p < .0001$) and different-consonant ($t(33) = 6.54, p < .0001$) d' , and

283 different-vowel exceeded different-consonant d' ($t(33) = 4.67, p < .0001$). Nonetheless, all three
284 conditions exceeded chance (zero) performance (all $t > 4.90, p < .0001$ after Bonferroni correction).

285

286 **Discussion**

287 Results suggest that children do have difficulty discriminating similar-sounding words,
288 both consonant-differing and vowel-differing words, compared to a baseline of dissimilar-
289 sounding words. Counter to predictions based on consonant biases in word learning, difficulty
290 appeared greater for consonant voicing differences than vowel tenseness differences.

291 On the one hand, this fits the data pattern from word-learning studies (Creel & Frye,
292 under review) in which different-consonant and different-vowel words were more difficult to
293 learn to distinguish than were dissimilar words. However, it diverges slightly from that pattern in
294 that vowels here were more *discriminable* than consonants overall, but in the word-learning
295 studies vowel-differing words were not *learned* more accurately than consonant-differing words.

296 These data provide some initial support for the idea that word learning difficulty is
297 predicted by differences in discriminability. They also suggest that children well past infancy are
298 not perfectly tuned to subtle but contrastive speech sound properties. However, several
299 alternative explanations exist. One such explanation is that children are quite good at
300 distinguishing speech sound properties, but due to their cognitive immaturity they lose focus
301 during the task and miss some of the subtler differences. Accordingly, the next experiment
302 replicated the current one, but provided trial-by-trial task reminders during the test phase to
303 maintain children's focus.

304

305 **Experiment 2**

306 Method

307 **Participants.** A new sample of children were recruited from the same pool as before. To
308 obtain a target sample size of 36, we tested 53 children, and had to exclude an additional one
309 after the fact after previous participation was discovered. Seventeen were excluded due to: not
310 passing the training in 5 blocks (9); child ended experiment early (4); computer error (1); did not
311 vary responses for 3+ training blocks (2); speech delay noted by teacher (1); had mistakenly
312 completed the same study 10 months before (1). For the final sample ($N = 35$), age was 4.45
313 years ($SD = 0.82$; 15 female). One participant had completed a word-learning study using the
314 same words one year before, but was included nonetheless as their results were similar to other
315 children of the same age.

316 **Stimuli.** These were the same as in Experiment 1.

317 **Procedure.** The procedure matched Experiment 1 except that it was modified so that on
318 all test trials, children were provided accuracy feedback on each trial. Test trial accuracy
319 feedback was identical to that presented on training trials.

320 **Analysis and Predictions.** For the study itself, analysis and predictions were the same as
321 in Experiment 1. An additional planned ANCOVA compared this experiment with Experiment 1
322 to assess whether performance improved in the current experiment due to the addition of task
323 reminders. Due to age differences between studies (younger in Experiment 1), Age and its
324 interactions were included as covariates in this analysis. If task reminders boost performance,
325 then there should be an effect of Experiment, with higher d' values in Experiment 2.

326

327 Results

328 An ANOVA revealed that Similarity Type was significant ($F(2,68) = 22.77, p < .0001$). Paired t-
329 tests showed that dissimilar-word d' exceeded different-vowel ($t(34) = 2.70, p = .01$) and
330 different-consonant ($t(34) = 6.32, p < .0001$) d' , and different-vowel d' exceeded different-
331 consonant d' ($t(34) = 4.02, p = .0003$). All three conditions exceeded chance (zero) performance
332 (all $t > 4.90, p < .0001$ after Bonferroni correction).

333 An ANCOVA regressed out Age in years and its interactions with Experiment (1, 2) as a
334 between-groups predictor and Similarity Type as a repeated measure. Age was significant
335 ($F(1,65) = 35.00, p < .0001$), such that d' increased with age. However, it did not interact with
336 any other factors. Similarity Type was significant ($F(2,130) = 53.54, p < .0001$). Finally, the
337 effect of Experiment was marginally significant ($F(1,65) = 3.59, p = .06$), with higher overall d'
338 in Experiment 2 than in Experiment 1. The interaction did not reach significance ($F(2,130) =$
339 $1.59, p = .21$).

340

341 Discussion

342 The current experiment replicated two findings from Experiment 1. First, children have
343 heightened difficulty telling apart minimal-pair words, with lower d' for different-consonant and
344 different-vowel trials compared to dissimilar-word trials. Second, children do *not* show increased
345 difficulty differentiating vowel-differing words compared to different consonant words, with the
346 opposite being true (different-consonant trials showed lower d' than different-vowel trials).

347 Analyses also asked whether children would show decreased difficulty in discriminating
348 novel words when frequent reminders served to keep them on-task. The answer is a weak yes: a
349 cross-experiment comparison indicated that children here showed marginally stronger
350 discrimination overall than in the first experiment, which had no reminders. Still, the Experiment

351 factor did not interact with Similarity Type, meaning that gains were not appreciably greater for
352 similar-sounding trials than dissimilar-sounding trials. Thus, any improvement with reminders
353 may represent across-the-board improvement on the task rather than specific improvement in
354 similar-sounding word discrimination. The reader should bear in mind that these two studies
355 were run at different time ranges and with some variation in personnel (though personnel were
356 highly trained and each sample included children from multiple preschools or day cares for
357 variety), and thus the comparison should be interpreted with caution.

358 Another point to note is that the improved performance in this experiment did not
359 eliminate similarity-based discrimination difficulty. That is, children still had more difficulty
360 telling apart the single-feature-differing words than the dissimilar words. This suggests that
361 perceptual difficulty is not simply an artifact of lack of task focus and that children well past
362 infancy experience challenges in differentiating similar-sounding words. Still, other explanations
363 remain. A particularly salient one is that infant discrimination testing tends to take the form of
364 many stimulus repetitions of a standard, followed by a change in stimulus, and the infant's
365 change response is measured. In the current study, each child heard only one standard (the first
366 word in a trial) before hearing the potentially changed stimulus (the second word in the trial). In
367 the infant case, repeated presentations may strengthen the representation of a standard, making
368 the change stimulus easier to detect. This raises the question of whether increasing the number of
369 standard repetitions would improve change detection performance in the current task, and some
370 evidence exists to support this possibility (Banai & Yifat, 2011; Holt & Carney, 2005, 2007; see
371 Viemeister & Wakefield, 1991). Accordingly, the final experiment incorporated more standard
372 stimulus repetitions into the design.

373

374 Experiment 3**375 Method**

376 **Participants.** A new sample of children were recruited from the same pool as before. Our
377 target sample size was 36, as before, but due to the onset of the Covid pandemic, data collection
378 was cut short at 31. To maintain reasonable speed in scientific progress, the decision was to go
379 forward with a nearly complete sample. To obtain 31, 46 children were tested. One additional
380 participant was excluded after discovery of previous participation in Experiment 2. Fifteen were
381 excluded due to: not passing the training trials within 5 repetitions (4); ended experiment early
382 (4); computer error (4); experimenter error (2); exposure to a language besides English (1). The
383 remaining participants ($N = 30$) averaged 4.49 years of age ($SD = 0.74$, 14 female). Three had
384 previously taken part in a word-learning study using this word set 7-18 months prior, but were
385 included as their results were similar to other participants.

386 **Stimuli.** These were the same as in Experiments 1 and 2, except that “same” trials simply
387 repeated a single recording of a word rather than presenting two different versions of the same
388 word. This was done to simplify design: if multiple standard recordings had been used,
389 counterbalancing which ones occurred in what order across trials without creating confounds
390 would be complex in a situation where several other factors required counterbalancing. False
391 alarm rates were not markedly different than the other experiments, especially Experiment 2,
392 suggesting this made little difference (.27, .21, .21 in Experiments 1, 2, and 3, respectively).

393 **Procedure.** Eight different lists were constructed. Each list had its own training trials
394 and testing trials. As before there were 8 training trials, but in this case, the “same” trials all
395 contained a single standard stimulus (for example, for list 1, this was always the same recording
396 of *beesh*). The four “different” trials contained the standard as the first word (e.g., *beesh*) and a

397 fixed distantly related word (e.g., *teeve*, which differs from *beesh* in place and voicing at onset
398 and coda) as the second word. Design constraints limited the distance of the dissimilar words but
399 all pairs differed by at least two segments (see Supplementary Table 5).

400 There were 56 test trials, presented without feedback. They were assorted differently than
401 the previous experiments. There were 24 “filler” same trials, which contained a standard that
402 repeated throughout the experiment. The number of filler same trials was chosen to allow
403 frequent standard repetition without extending the length of the experiment past children’s
404 attentional limits. The remaining 32 trials were experimental trials. There were 8 experimental
405 same trials, and 8 each different-consonant, different-vowel, and dissimilar-word. Experimental
406 trials were divided into standard and nonstandard trials. For example, for list 1, the standard
407 word in same trials was always *beesh*. There were two subsets of different pairs: ones that
408 contained the repeating standard as the first word, such as *beesh/bish*; *beesh/peesh*; *beesh/teeve*;
409 and ones that did not contain the repeating standard, such as *zoof/zoohf*; *zoof/soof*; *zoof/fayfe*. (In
410 a different list, list 5, *zoof* was the standard and *beesh* was the nonstandard item.) From 2-5
411 participants were tested with each of the eight standards. The repeating standard, compared to the
412 non-repeating standard, was used to assess whether greater bottom-up support for the standard
413 increased difference detection. Trials were pseudorandomly ordered so that at least one filler
414 same trial occurred every three trials to maintain representation of the standard. However, there
415 were no more than three trials in a row that had identical responses (all same or all different).
416 Note that the trial composition meant that only 43% of trials, not 71% as in previous studies,
417 were “different” trials. According to classical signal detection theory (see Macmillan &
418 Creelman, 1995), this is assumed to change a listener’s bias (overall tendency to respond
419 “different”) but not detection sensitivity, that is, d' .

420 **Analysis and Predictions.** An ANOVA included Similarity Type and Standardness
421 (standard [stimuli contained repeated standard], or nonstandard [did not contain repeated
422 standard]) as repeated measures. In addition to predictions in the first two experiments, if
423 participants benefit in distinguishing sounds when the sounds are compared to a frequently-
424 repeated standard stimulus, there should be a significant effect of Standardness, with higher d'
425 for standard vs. non-standard trials. In this analysis, proportions of hits and false alarms were
426 converted to d' values, separately for standard and nonstandard conditions. Thus each d' value
427 was based on 4 hits and 4 false alarms. To test the main effect of Similarity Type, data were
428 collapsed over Standardness and d' was recomputed, using 8 hits and 8 false alarms.³

429 An additional planned ANCOVA compared this experiment with Experiment 1 to assess
430 whether performance improved in the current experiment due to repetition of a standard
431 stimulus. Due to age differences between studies (younger in Experiment 1), Age and its
432 interactions were included as covariates in this analysis.

433 **Results**

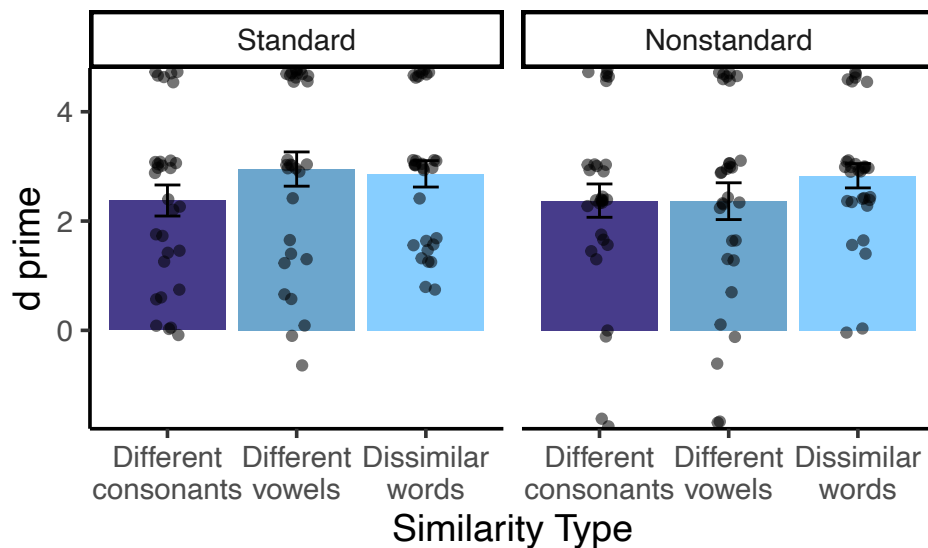
434 As a check, false alarm rates on the filler-same trials were calculated. False alarms were
435 low for filler trials (.20, $SD = .18$) and similar to rates for standard (.20, $SD = .24$) and
436 nonstandard (.23, $SD = .25$) experimental same trials. Filler trials were not analyzed further.

437 In an ANOVA with Similarity Type and Standardness as independent variables,
438 Standardness did not approach significance ($F(1,30) = 1.19, p = .28$), but Similarity Type
439 approached significance ($F(2,58) = 2.84, p = .07$). The interaction missed significance ($F(2,58) =$

³ These are smaller numbers of raw hits and false alarms than in Experiments 1-2, which used either 8 different and 16 same trials (dissimilar) or 16 different and 16 same trials (different-consonant and different-vowel). To assess whether lower raw numbers of trials affected sensitivity to detect effects of Similarity Type, analyses were rerun on the first two experiments' data using only the first 4 or first 8 of each each trial type. Similarity Type remained strongly significant in all cases, and results of t-tests were largely unchanged (see Supplementary Table 6).

440 1.76, $p = .18$). To assess effects of Similarity Type as in previous experiments, data were
 441 collapsed over Standardness and paired t -tests were computed. These tests revealed that
 442 dissimilar-word d' exceeded different-consonant ($t(29) = 2.32, p = .03$) but not different-vowel
 443 d' ($t(29) = 0.36, p = .72$). Different-vowel and different-consonant discrimination did not differ
 444 ($t(29) = 1.64, p = .11$). All three conditions exceeded chance (zero) performance (all $t > 7.10$,
 445 $p < .0001$ after Bonferroni correction).

446



447

448 An ANCOVA compared current results to Experiment 1. For this analysis, Experiment 3
 449 data were collapsed across Standardness and d' values were recalculated. Age was significant
 450 ($F(1,60) = 13.84, p = .0004$). Similarity Type ($F(2,120) = 22.05, p < .0001$) was also significant.
 451 Experiment was also significant ($F(1,61) = 8.78, p = .004$), with higher d' in Experiment 3 than
 452 in Experiment 1. However, the latter two effects were qualified by a Similarity Type x
 453 Experiment interaction ($F(2, 120) = 4.46, p = .01$). Follow-up ANCOVAs on each Similarity
 454 Type suggested that the reason for the interaction was that the increase in d' in the current
 455 experiment was more robust for different-consonant ($F(1,60) = 15.05, p_{Bonf} = .0008$) and

456 different-vowel ($F(1,60) = 8.30, p_{Bonf} = .02$) conditions than for the dissimilar-word condition
457 ($F(1,60) = 1.43, p_{Bonf} = .71$). In the model comparing the current experiment to Experiment 2, the
458 effect of Experiment was not significant ($F(1,61) = 1.12, p = .30$).

459

460 **Discussion**

461 This experiment replicated the general pattern of similar-sounding pairs being harder to
462 discriminate than dissimilar pairs, although this only held for different-consonant pairs, not
463 different-vowel pairs. We also asked whether children continue to have difficulty discriminating
464 similar-sounding words even in the presence of a repeating standard stimulus, which aimed to
465 boost the perceptual representation of the standard. Within the experiment, whether a change
466 trial included the repeating standard appeared to have no effect on discrimination, yet compared
467 to Experiment 1, performance was improved, and more so for the minimal-pair trials than
468 dissimilar-word trials. There was no significant difference between Experiment 3 and
469 Experiment 2, suggesting that repeated task reminders (Experiment 2) and repeated standards
470 (Experiment 3) are not different in their level of helpfulness.

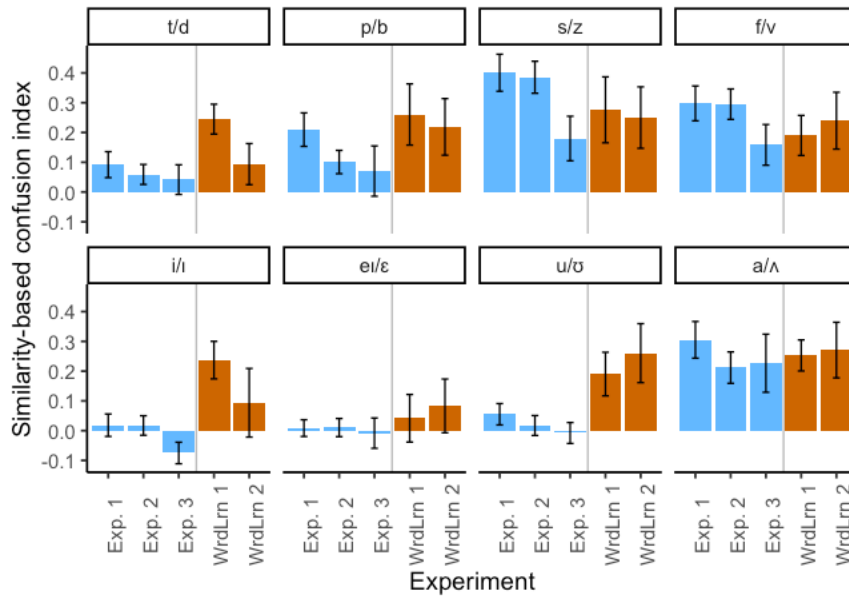
471 It is slightly puzzling that performance would be better in the current study than in
472 Experiment 1 given that the standard stimulus set—the one that matched the repeating
473 standard—did not show better discrimination than the non-standard set. Aside from a false positive,
474 one possibility is that the repeated standards (or a reduction in total number of word tokens
475 heard, 8 here vs. 32 in the other two experiments) lessened children’s memory load and thus
476 benefited all trials generally, not just those containing the repeating standard. A second
477 possibility is that even the “nonstandard” standard occurred on a large number of trials (16),

478 which may have conferred some repetition benefit. Future work should explore effects of various
479 frequencies of stimulus repetition on children's discrimination performance.

480

481 **Exploratory Analyses Spanning Experiments**

482 Several questions can be addressed more fully by combining data across studies. One
483 question is whether children *can* readily distinguish similar sounds but only if they are extremely
484 attentive. If so, then children with better attention should show minimal errors on similar-word
485 trials, with similarity-based errors in the overall data set being generated by the less attentive
486 children. While the current study does not have a direct assessment of attention, one can ask
487 whether children who were the most "on-task" in terms of d' on the easy trials (dissimilar word
488 trials) escaped from phonological similarity difficulty. That is, do these on-task children show d'
489 values for minimal pairs that are equivalently high to d' for dissimilar words? In short, the
490 answer is no. I looked at the children across studies whose dissimilar-word d' exceeded 3.5 (17
491 out of 99 children total). For different-consonant, different-vowel, and dissimilar-word
492 conditions respectively, their mean d' values were 2.76 ± 1.04 , 3.62 ± 0.97 , 4.28 ± 0.41 . All of
493 these differed from each other ($t(16) \geq 3.48$, $p_{Bonf} \leq .009$). This suggests that even the most on-
494 task children experienced increased difficulty when hearing similar-sounding words.



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These data also allow an exploration of the relationship between discriminability and learning of similar-sounding words, by comparing discrimination here to learning in Creel & Frye (under review), which used the same word set. Is ease of learning in Creel & Frye (under review) straightforwardly predicted by perceptual confusions here? At a high level, it is clear that words which are harder to tell apart perceptually (minimal pairs) are harder to learn than those that are easier to tell apart (dissimilar words). It does not seem to be the case that children have excellent perception but weak word learning. However, one difference from the word learning studies using these same words (Creel & Frye, under review) is obvious: in the current studies, consonant-differing words are harder to tell apart than vowel-differing words are. This differs from the word learning studies, where consonant-differing words were not significantly more difficult to *learn* than vowel-differing words. Further, in Experiment 3, vowel difference d' no longer fell below d' for dissimilar words. By contrast, in the word learning study that included a dissimilar-word baseline, vowel-differing pairs were significantly more difficult to learn than dissimilar-word pairs.

510 To get at the reasons for this discrepancy, I explored difficulty for the particular sound
511 pairs used in the study. I calculated a similarity difficulty score for the current experiments as
512 well as Creel and Frye (under review)'s word-learning experiments using the same novel words.
513 For discrimination, this score was calculated for each participant by subtracting hits on similar
514 trials for a particular sound (such as responding "different" when hearing "teev ... deev") from
515 hits on dissimilar trials. For word learning, this score was calculated by subtracting accuracy
516 when learning similar-sounding labels for pictures (such as learning the labels "teev" and
517 "deev") from that participant's accuracy in learning dissimilar labels for pictures.⁴

518 The resulting scores are depicted in Figure 3 (discrimination: left three bars in each
519 subpanel; learning: right two bars). Briefly, some sounds that appear easy to discriminate
520 nonetheless generate difficulty in word learning, particularly three of four vowel-differing word
521 pairs (*i/I*, *u/U*, *eI/ε*) which are as easy to discriminate as dissimilar words (score near zero).
522 Consonant-differing word pairs appear more difficult to discriminate than dissimilar words,
523 particularly fricative voicing differences (*s/z*, *f/v*). Yet learning fricative-differing words is not
524 markedly more difficult than learning stop-differing words. Thus, this exploration suggests that
525 two words or sounds can be highly discriminable yet still present difficulty in word learning (see
526 Creel, 2016, and Creel & Dahan, 2010, for related findings). Phonotactic probability was also
527 calculated (see Supplementary Table 4) but it did not straightforwardly predict the pattern of
528 discriminability.

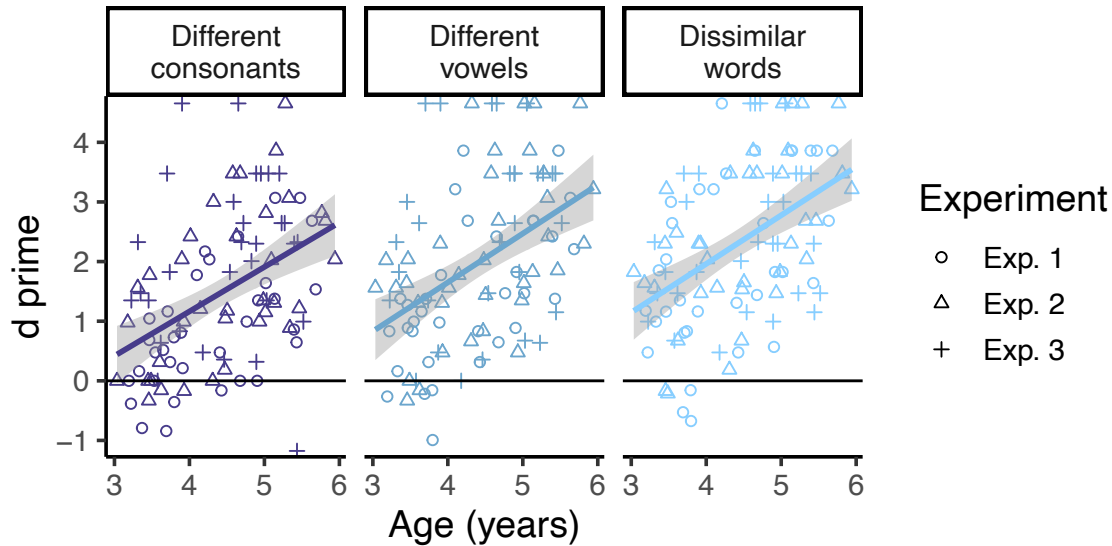
529

⁴ Since Creel and Frye's (under review) Experiment 1 did not have a baseline dissimilar word learning condition, the mean of dissimilar word learning from Creel and Frye's Experiment 2 was used. The reader should keep in mind that there are fewer participants per cell in Experiment 3 (14-16 per sound contrast) and in the Creel and Frye (under review) word learning studies (8 per contrast in their Exp. 1, 12 per contrast in their Exp. 2), making estimates more volatile. Further, Creel and Frye's Experiment 1 used a different voice than used in the current studies, while their Experiment 2 used the same voice as the current studies.

530 General Discussion

531 The primary question was whether young children find it hard to tell apart similar-sounding
532 words. The answer is yes: children find it more difficult to report that two words are different
533 when those two words differ in a minimal speech sound contrast than when they differ in
534 multiple features. Further, this effect holds across a three-year age range: as evident in Figure 4,
535 children are not approaching ceiling performance on similar-sounding words even near age 6
536 years. This is true both in terms of high absolute performance (maximum d' of 4.65 in the
537 studies here) and high relative performance (performance on similar-sounding words vs. in the
538 baseline distinct-word condition).

539 Additionally, the study asked whether task reminders or bottom-up stimulus support
540 improve performance. Performance differences between experiments suggested marginal
541 improvement due to task reminders (Experiment 2) and significant improvement due to stimulus
542 repetition (Experiment 3). Neither of these manipulations fully eliminated the increased
543 difficulty of distinguishing between similar-sounding words. Task reminders did not eliminate
544 similar-sound confusions for vowels or consonants (Experiment 2), nor did highly on-task
545 children escape from sound confusion effects (Exploratory Analyses Spanning Experiments).
546 Bottom-up stimulus support did not eliminate similar-sound confusion for consonants
547 (Experiment 3).



548

549

550 Theoretical implications

551 One interpretation of these findings is that perceptual memory is still developing. This is
 552 consistent with the improvements with age seen in the current study. It is also consistent with the
 553 apparent improvement in Experiment 3, which contained repeated stimuli, vs. Experiment 1,
 554 which did not repeat stimuli, in that stimulus repetition can bolster weaker perceptual memory.
 555 Evidence of ongoing perceptual development is consistent with a larger literature suggesting
 556 improvements in perception and production for multiple years during development (Gomes,
 557 Sussman, Ritter, Kurtzman, Cowan, & Vaughan, 1999; Hazan & Barrett, 2000; McMurray et al.,
 558 2018; Nittrouer, 2001, 2002; Ohde & Haley, 1997; for a protracted perceptual learning account
 559 see Creel, 2018; Creel & Quam, 2015).

560 A different interpretation of the findings here is that they reflect still-developing attention
 561 or general cognition. This is consistent with mild improvement in Experiment 2, which contained
 562 repeated instructions designed to focus attention on task, vs. Experiment 1, which did not repeat
 563 task instructions. However, those improvements do not eradicate the difficulty imposed by

564 phonologically similar words. Further, one might reasonably argue that the “dissimilar” words
565 here are not as dissimilar as they could be, given that all words used in this study are single
566 closed syllables with singleton obstruent onsets and codas. Words can certainly be more
567 dissimilar than this (for example, *manamana* vs. *doot*). Thus, even the improvements in
568 distinguishing dissimilar words might partly indicate increasing perceptual acuity or perceptual
569 memory rather than cognitive effects.

570 Findings have some implications for phonological development as well. It is particularly
571 interesting that consonant voicing is difficult for children to differentiate, given that there are
572 demonstrations of developmentally early perceptual sensitivity to voicing (Eimas et al., 1971; see
573 also Rost & McMurray, 2009, 2010). Still, it fits with findings of Treiman, Broderick, Tincoff,
574 and Rodriguez (1998), who found that consonant voicing distinctions were harder to detect than
575 place distinctions, and Newton et al. (2008), who reported that young children have more
576 difficulty distinguishing consonant voicing than consonant place. Close examination of data in
577 Garnica (1971) also reveal particular difficulty with consonant pairs differing in voicing.

578 It is also interesting that, on average, vowels are easier to distinguish than consonants.
579 The interest is that this finding seems discordant with a body of research on multiple languages
580 including English which suggests that vowels are harder to tell apart or less “lexical” than
581 consonants, that is, less indicative of meaning differences (Bonatti, Peña, Nespor, & Mehler,
582 2005; Nazzi, 2005; Nespor, Peña, & Mehler, 2003; see Creel, Aslin, & Tanenhaus, 2006, and
583 Van Ooijen, 1996, for evidence in English-speaking adults; for review, see Nazzi, Poltrock, &
584 Van Holzen, 2016). Developmental evidence in English is less consistent than that seen in other
585 languages, with some researchers reporting better differentiation of consonant-differing words

586 (Nazzi, Floccia, Moquet & Butler, 2009) but others reporting no differentiation (Floccia, Nazzi,
587 Delle Luche, Poltrock, & Goslin, 2014; Mani & Plunkett, 2007; Swingley, 2016).

588 One possible explanation for English adults but not children showing a consonant bias is
589 that development of cues to each sound type vary in their rate of acquisition. Tense-lax vowel
590 pairs are distinguished by first and second formants, and they also differ in duration, which is
591 longer for tense vowels (Hillenbrand, Getty, Clark, & Wheeler, 1995). While young English-
592 learning children (21 months) appear insensitive to changes in vowel duration (Swingley & van
593 der Feest, 2019), English-learning infants have been shown to discriminate numerous vowel
594 contrasts (see, e.g., Werker & Tees, 1999). Voiced and voiceless alternants of both stops (e.g.
595 Lisker & Abramson, 1964; Raphael, 2005) and fricatives (Massaro & Cohen, 1977) are
596 distinguished by voice onset time (VOT), the time between the mouth opening and phonation
597 beginning, which is longer for voiceless variants; and to a degree by fundamental frequency (f_0),
598 which is higher at onset for voiceless variants. Sensitivity to VOT is evident in infancy (Eimas et
599 al., 1971; see Galle & McMurray, 2014, for a review), though preschool-aged children appear
600 insensitive to f_0 cues to stop identity (Bernstein, 1983). One might think of frequency/spectral
601 cues (formants) as dominant for vowels but duration cues (VOT) as dominant for consonant
602 voicing, and infer that frequency discrimination may mature earlier than duration discrimination,
603 leading to greater vowel weighting earlier on. Yet both duration and frequency discrimination
604 appear to improve over the course of development (e.g., Jensen & Neff, 1993), making it
605 difficult to ascertain how acoustic sensitivities alone might yield a shift toward consonant bias in
606 adulthood in English speakers. A different possibility is that consonant informativeness, learned
607 over experience into adulthood, leads to a stronger weighting of consonantal information (see
608 Nazzi et al., 2016, for a review).

609

610 **Limitations**

611 Some unresolved questions remain. One is why children in Experiment 3, the study
612 which included a repeated standard stimulus, would perform better overall given that the
613 repeated-standard trials did not show an advantage. It may be that the repeating standard relieved
614 working memory resources and thus facilitated performance on all trials. Another possibility is
615 that even the “non-standard” stimuli did in fact repeat, albeit less frequently, but perhaps enough
616 to boost performance. This should be addressed in future work as it has implications for clinical
617 implementations of same-different tests of speech processing.

618 Another open question with clinical import is how the current findings relate to Holt and
619 Lalonde’s (2012; Lalonde & Holt, 2014) work with even-younger children, ages 2 and 3 years.
620 They used a related paradigm, change/no-change, instead of same/different. They too tested
621 children on novel words that were dissimilar (*u* vs. *ga*), vowel-differing (*ba* vs. *bu*), or
622 consonant-differing (*sa* vs. *sha*). One might expect younger children to perform less well than
623 the 3-5-year-olds in the current study. However, Holt and Lalonde (2012) and Lalonde and Holt
624 (2014) found *d'* values similar to or higher than the older children in the current work (see Table
625 2). This suggests that change/no-change may be easier for children to understand or may provide
626 better bottom-up perceptual support than same/different. It is also possible that children in Holt
627 and Lalonde (2012; Lalonde & Holt, 2014) benefited from a quieter lab environment, stronger
628 practice effects in the multi-day test procedure, or from a vowel difference that was more
629 prominent than the one used in the current studies. The advantage of the Holt and Lalonde work
630 (2012; Lalonde & Holt, 2014) is its greater sensitivity in younger children, while the advantage
631 of the current work is in testing more stimuli in a shorter (single-session) time frame. Future

632 work should explore whether the tasks might be combined to test more stimuli in a shorter period
633 of time with greater sensitivity across a wide age range.

634

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Figure Captions841 Figure 1. D-prime scores (\pm standard errors) by experiment and by similarity type (different

842 consonants, such as deev-teev; different vowels, deev-div; or dissimilar words, deev-vush).

843 Maximum d' was 4.65, zero represents chance. Jittered points are individual participants.

844

845 Figure 2. D-prime values in Experiment 3 by Similarity Type, with standard errors. Maximum d'

846 was 4.65, zero represents chance. Jittered points are individual participants.

847

848 Figure 3. Estimates of the increased difficulty of similar-sounding over dissimilar-sounding word

849 pairs, with standard errors over participants. Higher values = greater difficulty. Left three bars in

850 each panel are discrimination studies from the current paper, while right two bars after the

851 vertical line (labeled “WrdLrn”) are word-learning studies from Creel and Frye (under review).

852 For Experiments 1-2, all participants contributed data to each contrast; for Experiment 3, 14-16

853 contributed to each; for word learning 1, 8; for word learning 2, 12.

854

855 Figure 4. Age effects collapsed across studies, with linear fits in each condition. Maximum d'

856 was 4.65, zero represents chance. Shaded regions are 95% confidence intervals.