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Publication Date

2017

Peer reviewed|Thesis/dissertation

Ru

By

Hwa-Chan Yu

A dissertation submitted in partial satisfaction of the

requirements for the degree of

Doctor of Philosophy

in

Music

in the

Graduate Division

of the

University of California, Berkeley

Committee in charge:

Professor Ken Ueno, chair

Professor Edmund Campion

Professor Cindy Cox

Spring 2022

Abstract

Ru

by

Hwa-Chan Yu

Doctor of Philosophy in Music

University of California, Berkeley

Professor Ken Ueno, Chair

This piece borrows its title from an installation work by Kosovar artist Petrit Halilaj that depicts a landscape of migratory birds and their ephemeral nests. In Halilaj's work, the title RU represents Runik, the artist's birthplace and the site of numerous Neolithic artifacts and musical instruments, serving as material representations of a distant cultural memory. His work describes ideas of presence and absence that are important to me and my music. The presence of a sonic body, as it manifests in various permuted musical spaces and situations, briefly inscribes its activity and resonance within the environment, before fading away. This composition is an extension of my research on sonic embodiment that preserves and renews these sociocultural memories.

Ru

for ensemble

Jon Yu

(2017)

Written for and dedicated to David Milnes and the Eco Ensemble

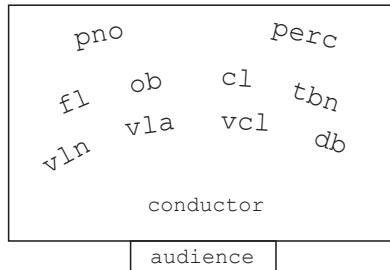
I would like to thank Ken Ueno, Franck Bedrossian, David Milnes, and the wonderful musicians of the Eco Ensemble for their endless support, mentorship, and insight during the composition of this piece.

I would also like to thank Edmund Campion, Cindy Cox, and Myra Melford for all their guidance and support during my time here at UC Berkeley.

Instrumentation

Bass flute (doubling piccolo)
Oboe
Bass clarinet (doubling clarinet in Bb)
Trombone (with cup mute, plunger mute, and harmon mute)
Percussion
Piano (with superball mallet, shot glass, plectrum, cymbal sizzler)
Violin
Viola
Cello
Double bass

Stage setup



General

three-quarter flat; quarter flat; quarter sharp; three-quarter sharp

arrows indicate slightly altered pitches; less than a quarter tone

solid arrow and dashed slur indicate a gradual transition from one articulation to another.

**No vibrato unless otherwise indicated

*All articulations carry to the next note(s) unless cancelled by another articulation (courtesy indications are given throughout).

duration: ca. 14 minutes

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Bass flute (doubling piccolo) :



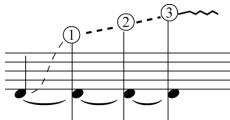
diamond notehead indicates air sound with as little pitch as possible. rhythmic value is always quarter note or faster.



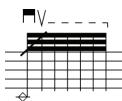
'x' notehead indicates a vocalization into the flute at the indicated fingering. vocalization should be unvoiced. phonemes appear in brackets (i.e. [t], [k], [p]). vocalized "words" appear in bold (i.e. **kre**, **ta**, **le**). the exact pronunciations are up to the performer.



triangle notehead indicates tongue ram. sounds approximately a 7th below.



circled numbers indicate overblowing at the specified fingering. the number refers to the relative range of the overblown spectrum (1=low, 2=mid, 3=high). the dashed lines indicate a transition between the different ranges. the irregular lines indicate a distorted fluctuation within the given range.



indicates fast succession of exhale and inhale with the specified fingering.



covered and uncovered embouchure hole



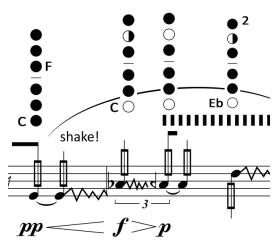
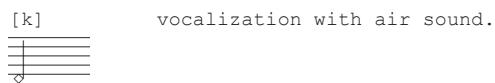
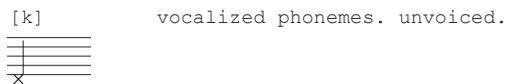
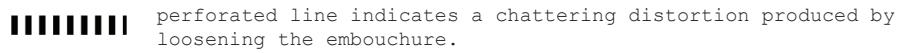
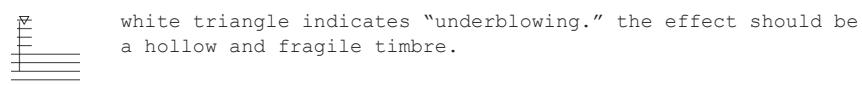
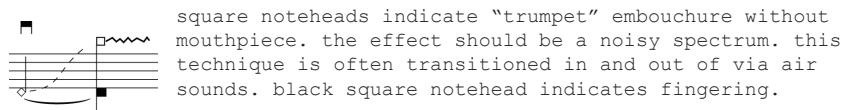
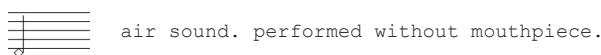
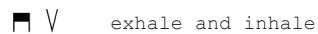
[piccolo only] square notehead indicates plugging the barrel with pinky and covering the embouchure hole. the resulting sound should be static/white noise.

~~~~~ irregular vibrato.



a sharp and audible inhale, like a gasp.

Oboe:



there is an extended passage towards the end of the piece with a series of multiphonic fingerings. the irregular lines indicate a distortion of these multiphonics by shaking the instrument to fluctuate the reed positions. the result should be wildly distorted and variable in pitch.

Bass clarinet (doubling Bb clarinet):



diamond notehead indicates air sound with as little pitch as possible. rhythmic value is always quarter note or faster.



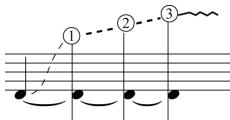
[s] vocalization at the indicated fingering.



[s] vocalization at the indicated fingering with air sound.



triangle notehead indicates slap tongue, as dry and pitchless as possible.



circled numbers indicate 'split tones' at the specified fingering. the number refers to the relative range of the 'split tone' spectrum (1=low, 2=mid, 3=high). the dashed lines indicate a transition between the different ranges. the irregular lines indicate a distorted fluctuation within the given range.

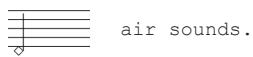


shake ~~~~~ find a stable position for the embouchure and then gently shake the clarinet vertically so that the stability of the embouchure's position is disturbed. the effect is a fragile and irregular vibrato.

in mm. 101-105, the clarinetist speaks into the bass clarinet without mouthpiece while changing the fingerings to filter the voice. the vocalization should be mostly unvoiced, but voiced phonemes can be included ad lib.

Trombone (with cup mute, plunger mute, and harmon mute):

 V exhale and inhale



square notehead indicates a very tight lip pressure that produces high overtones in the given positions. the irregular lines graphically indicate a fluctuation within the spectrum. the fundamentals should be largely unheard.



quickly glissando microtonally with slap tongue.



white circle noteheads indicate sung pitches.



phonemes with diamond notehead indicate vocalization with air sounds. unvoiced.



phonemes with singing indicate filtering the sound with the given vowel shape.



wildly irregular glissando.



a sharp inhale, like a gasp.

Percussion:

1x large timpano (~32")  
1x 5 octave marimba  
1x tamtam  
1x large concert bass drum  
1x nipple gong pitched in Bb2 (or close)  
1x nipple gong pitched in Db3 (or close)  
1x superball mallet  
1x bow  
1x 12" plastic ruler (composer can provide)  
2x small slabs of rock (composer can provide)

\*\*if the second high gong is unavailable, its part can be alternatively performed (with superball) on the side of the low gong, producing a higher overtone of the low gong's fundamental.

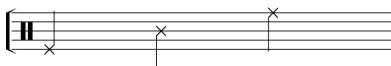
\*\*timpano pedal always remains in the lowest position

\*\*marimba is only performed with bass drum mallets



the uncircled 'x' noteheads represent black noteheads (e.g. quarter, eighth, sixteenth notes). the circled 'x' noteheads represent white noteheads (i.e. half and whole notes).

the rocks are performed in contact with the timpano head, with the sounds lightly resonating through the timpano.



bottom staff line: one slab of rock is placed flat on the timpano. the percussionist holds the other slab of rock with one hand and scrape the placed rock in a circular motion, with a large contact surface, resulting in a lower sound.



middle staff line: scrape the placed rock with less contact surface, resulting in a higher sound.



top staff line: the percussionist holds both slabs of rock (one in each hand), and touch the middle of the timpano with one point of one rock, while scraping it in a steady circular motion with the other rock. the scraping sound should resonate through the timpano.



Percussion (cont'd):



fast, accented rock scrapes

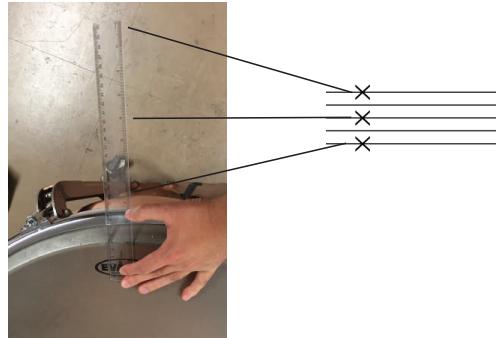


transitioning from one rock position into another.

ruler + bow: place one part of the ruler flat on the timpano head and bow the other part. the resulting sound should fluctuate from noise to pitch depending on the bow pressure (indicated by dynamics). the following graphics represent the amount of ruler to be placed on the timpano head.

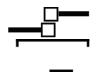


ruler + bow: the five-line staff indicates the bowing positions of the ruler. the top line is furthest away from the timpano; the middle line is the middle point; the bottom line is closest to the timpano. this range is dynamic and relative to the length of the portion of the ruler that is not touching the timpano.



down and up bows  
(down bow = from tip of bow to frog)

tremolo up/down bows



bass drum: place one mallet on the drumhead and strike it with the second mallet.



Piano:

the piano part requires:

1x superball mallet

1x shot glass

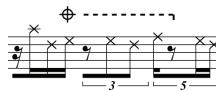
1x plectrum or plastic card

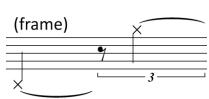
1x cymbal sizzler (composer can provide)

**N.B.** the top register of the piano (A6 to B7) is prepared by applying non-stick tape on top of the strings inside the piano. the resulting sound should be muted.



for the majority of the piece, the top staff is 15ma, and the lower staff is 8vb.

 the 'x' noteheads indicate prepared notes on the upper register. the  $\oplus$  symbol indicates further muting of the strings by pushing down on the strings with the palm of your hand while playing the notes on the keys, this should completely dampen the strings and produce pitchless thuds when played. the dashed bracket indicates the notes that should be dampened in this way. these passages (unless otherwise indicated) should be performed very quietly, with the hammers barely striking the strings.



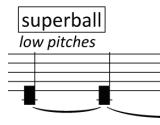
strike the metal frame within the piano either with a hard mallet or with the shot glass. the pianist should find the frames that are most resonant. the lower notehead indicates a frame with a lower resonance, the upper notehead indicates a frame with a higher resonance.



square noteheads indicate actions performed on the strings inside the piano within the range of pitches (strings do not have to be perfectly exact).



strike the strings with the palm of your hand and allow them to resonate.



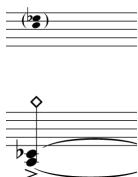
rub the superball mallet along the indicated range of strings (strings do not have to be exact). when 'low pitches' is indicated, hold the mallet with a looser grip and allow the superball to just slightly "bounce" on the strings and produce lower pitches. when 'high pitches' is indicated, hold the mallet with a tighter grip.



dampen the indicated strings with your fingers at the very base of the strings (below the dampers). the resulting sound should be a low resonant thud. pitches should still be audible.

Piano (cont'd) :

m.28



diamond symbol indicates playing the notes while placing fingers on the harmonic nodes of the strings. the sounding pitches are notated on the top staff in parentheses (although the sounding pitches of the harmonics are indicated, the resulting sound should be a complex sonority). m28 has the only instance where the nodes are past the dampers. the 8th harmonic (3 8ves) is found here (pictured).



the other harmonics in the piece are performed below the dampers (pictured). the 10th (3 8ves +maj 3rd -14¢) and 9th (3 8ves +maj 2nd +4¢) harmonics are found here. the resulting sound should be a complex sonority.



Piano (cont'd) :



[below dampers]

hold the shot glass against the strings at an angle. scrape to your right in a zigzag motion. the glass should grind along the winding of the strings, producing a lowly pitched "guiro" effect.



hold the shot glass at an angle and scrape up the indicated strings. the pitches should glissando upwards similar to a glass slide on a guitar. the noisy friction along the winding should still be heard.



O

hold the glass downwards flat on the indicated strings and scrape in a circular motion.



square notehead = dangle the cymbal sizzler over the part of the string between the metal pins and red felt.

'x' notehead = dangle the cymbal sizzler over the metal pins.

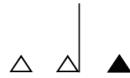
Strings:

**MSP** = molto sul ponticello  
**SP** = sul ponticello  
**ORD** = ordinario  
**ST** = sul tasto  
**MST** = molto sul tasto

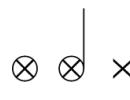
"slow" = slow bow speed  
 "norm" = normal bow speed

|     |                                              |
|-----|----------------------------------------------|
| □   | light bow pressure                           |
| ■   | normal bow pressure                          |
| ■■  | slightly heavier than<br>normal bow pressure |
| ■■■ | heavy bow pressure;<br>high noise content    |

**crine** = bow with hair  
**legno** = bow with wood  
**c.l.t.** = col legno tratto  
**c.l.b.** = col legno battuto



triangle noteheads indicate bowing, plucking behind the bridge. the placement of the noteheads on the staff indicates designated string(s). black and white triangle noteheads are used to reflect rhythmic values. col legno battuto (c.l.b.) and pizz. on strings behind the bridge should generate a resonance from the tail-piece throughout the instrument's body.



'x' noteheads indicate dampened string(s) at the designated place(s) on the string(s). use two or more fingers if possible to ensure no harmonics are sounded; the effect should be mostly pitchless and rich in noise content. when coupled with slow bowing, some subtones should appear. circled 'x' noteheads are used to reflect whole and half notes.

**PREPARATIONS:**

The III (G) strings of the **VIOLA** and **CELLO** are prepared with a piece of Scotch mounting putty (or something similar) at the fourth harmonic node (closest to the bridge). The sound should be an inharmonic spectrum with high noise content. The resulting pitch should be approximately a half-step lower than written. The score and parts are notated in the fingered positions, not sounding.

If the patafix comes loose during the more active passages of the piece, a piece of Scotch tape can be applied over the putty to secure it in place.

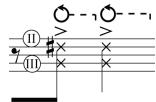


Strings (cont'd):

directional bowings should be a heavy "smearing" of the sound, high in noise content and often producing subtones. when a series of directional bowings are indicated, they should be coordinated such that the sounds connect with one another with little to no break in between, as if they are being smeared together.

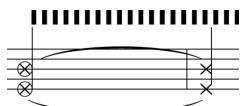
- ↑ move the bow down the string from pont. to tasto without horizontal bow movement
- ↓ move the bow down the string from tasto to pont. without horizontal bow movement
- ↗ move the bow down the string from pont. to tasto with horizontal movement
- bow in a circular motion

N.B. the speed of the directional bowings are determined by the rhythmic values to which they are attached. In the following example, the first circular bow is completed (i.e. a full circle) in the time of an eighth note, and the second circular bow is completed in the time of a quarter note.



◊ dampen the string(s)

••• ricochet



[violin only]: push the bow hair against the strings so that the wood of the bow is also pressed against the hair. roll and twist the bow like a crank so that the bow hair crackles against the strings and the wood of the bow. like dry twigs snapping. the exact rhythms of these articulations are ad lib., as long as they occur within the given time value.

IV string of the double bass is tuned to C.

## Ru

for ensemble

Jon Yu

**16"**  $\text{♩} = 70$

Piccolo: *sf* *pp* *p* *pp* *sf* *pp* *sf* *pp* *airy/diffused* *U*

Oboe: *reed out* *p* *pp* *p* *pp* *p* *pp* *p* *pp*

Clarinet in B $\flat$ : *airy/fragile* *shake* *shake* *ppp* *pp* *ppp*

Trombone: *cup mute* *pp* *mp* *pp* *pp* *p*

Percussion: *rocks on timp.* *sf* *pp* *mp* *sub pp* *mp* *pp* *sfp* *pp* *mp*

Piano: *(IS<sup>ma</sup>)* *barely audible* *mp* *ppp sempre* *mp ppp*

Violin: *(behind bridge)* *sempre* *pp* *p* *mst* *slow bow*

Viola: *(behind bridge)* *sempre* *pp* *p* *pp* *vib. with bow* *st* *slow bow*

Cello: *st* *slow bow* *p* *pp* *p* *pp* *p* *pp* *(slow)*

Double Bass: *hollow*, *with a faint trace of pitch* *sp* *slow bow* *sp* *slow bow*

\*maintaining same trill interval

6

Picc. *U → O*  
*p*

Ob. *V*  
*p* *pp* *p* *pp*

Cl. B♭ *airy*  
*p*

Tbn. *poco vib.*  
*pp*

Perc. *one rock vertical on tim.*  
*p* *mp* *pp* *p* *sfp* *mp*

15 (Φ) *PPP* *PPP* *p* *pp*

Pno. *(X)*

6

Vln. *st* *norm bow speed*  
*p* *mp* *p* *pp* *f*

Vla. *norm bow speed*  
*p* *mp* *p* *pp* *f*

Vc. *norm bow speed*  
*mp* *pp* *mp* *mp* *p* *f*

D.B. *mst* *(slow)*  
*p* *mp* *f* *p* *mp*

Ru

*ritardando*

- 54 -

- 70

60

17

Picc. -

Ob. -

Cl. B♭ -

Tbn. -

Perc. -

Pno. -

Vln. -

Vla. -

Vc. -

D.B. -

*accelerando*

22

Picc. (plugged) *mp* *sffz* *mp*

Ob. *[k] [t] [f]* *mp*

B. Cl. *b>* *sffz*

Tbn. *<pp> p >* *sffz* *<pp>*

Perc. *l.v.* *rocks on timp.* *mf*

Pno. *p* *(X)* *past dampers* *(S<sup>ab</sup>)* *sffz* *(X)*

Vln. *legno* *<pp>* *st* *pizz.* *sffz* *sffz*

Vla. *legno* *<pp>* *pp* *pizz.* *st* *sffz* *sffz*

Vc. *st* *slow* *pp* *mst* *legno* *p*

D.B. *st* *ord* *pp* *p* *poco vib.* *mst* *RH* *st* *(no decresc.)* *sffz*

*accel.*   $\text{J} = 62$

**Picc.** 29  *mp* (no decresc.)

**Ob.** *reed in*

**B. Cl.** [t] [p] *pp* (no decresc.)

**Tbn.** 29 *p*  *mp*

**Perc.** 29 **bass drum** **superball** *mf* > *p* < *mf* > *pp* < *p* >

**Pno.** 29 **below dampers** **superball** **high pitches** *f*

**Vln.** 29 **crine** **N** *p* *ff* > *p*

**Vla.** **crine** **st** **slow** *ff*

**Vc.** **crine** **st** **slow** *f* > *p*

**D.B.** **slow** *ff* *sp* *f*



*ritardando*  = 54 *accelerando* 

Picc. Ob. B. Cl. Tbn.

soft fundamental (1) *harmon mute  
(stem out)*

Perc. Pno. Vln. Vla. Vc. D.B.

l.v. l.v. (8<sup>th</sup>) (slow) sp st (slow) multiphonic (slow)

**39**  $\text{♩} = 70$  *airy*  $\text{♩} = 92$  *accel.*

Picc.  $\text{ff}$   $\text{pp}$   $\text{ff}$

Ob.  $\text{ff}$  *underblown*  $\text{pp}$   $\text{ff}$

B. Cl.  $\text{ff}$  *bish*  $\text{p}$   $\text{pp}$   $\text{p}$   $\text{ff}$

Tbn. *harmon mute (stem out)*  $\text{ff}$   $p$   $\text{pp}$   $\text{p}$   $\text{pp}$   $\text{ff}$

**39** *bass drum mallets*  $\text{ff}$  *superball* I.v. *timp*  $\text{ff}$  *superball*

Perc. *bass drum*  $\text{ff}$

**39** *below dampers*  $\text{ff}$   $\text{pp}$   $\text{p}$   $\text{pp}$   $\text{ff}$   $\text{p}$   $f$   $\text{p}$   $f$   $\text{p}$

Pno. *below dampers*  $\text{ff}$   $\text{p}$   $\text{pp}$   $\text{ff}$   $\text{p}$   $f$   $\text{p}$   $f$   $\text{p}$

Vln. *pizz.*  $\text{ff}$   $\text{fpp}$   $\text{ff}$   $\text{sp}$   $\text{ff}$   $\text{mfp}$   $\text{ff}$

Vla. *pizz.*  $\text{ff}$   $\text{fpp}$   $\text{p}$   $\text{pp}$   $\text{ff}$   $\text{mfp}$   $\text{ff}$

Vc. *norm bow speed*  $\text{ff}$   $\text{p}$   $\text{pp}$   $\text{p}$   $\text{ff}$   $\text{mfp}$   $\text{ff}$

D.B. *norm bow speed*  $\text{ff}$   $\text{p}$   $\text{ff}$   $\text{p}$   $\text{ff}$   $\text{mfp}$   $\text{ff}$

Ru

*ritardando*

$\dots$   = 80

Picc. 44

Ob. 44

B. Cl. 44

Tbn. 44

Perc. 44

Pno. 44

Vln. 44

Vla. 44

Vc. 44

D.B. 44

bass flute

vib. with pressure

ruler + bow  
on timp

slow bow

*(Xo)*

sp

msp

mf

st

slow

pp

mp

49

B. Fl.      bass flute  
U →  $\diamond$        $\text{[t]}$  →  $\diamond$   
 $\text{fp}$        $\text{mp}$        $\text{pp}$        $\text{p}$        $\text{p}$

Ob.       $\text{fp} > \text{pp} < \text{p}$   
 $\text{bisb}$  →  $\text{fp}$        $\text{mp}$        $\text{p}$

B. Cl.       $\text{bisb}$  →  $\text{f}$        $\text{mp}$   
 $\text{fp}$

49

Tbn.       $\text{fp} > \text{pp}$        $\text{p} = \text{pp}$

49

Perc.       $\text{p} < \text{fp}$        $\text{fp}$        $\text{fp} < \text{mp}$

49

Pno.       $\text{below dampers}$        $\text{pp}$

49

Vln.      (I)  $\text{ord}$  →  $\square$  →  $\text{N}$   
 $\text{fp}$        $\text{mp}$   
(II)  $\text{fp}$        $\text{mp} > \text{p}$

Vla.       $\text{norm bow speed}$  →  $\square$  →  $\text{N}$   
 $\text{fp}$   
 $\text{pp}$   
 $\text{st}$  →  $\square$   
 $\text{mp}$

Vc.       $\text{norm bow speed}$  →  $\square$  →  $\text{N}$   
 $\text{fp}$   
 $\text{mp}$

D.B.      (III)  $\text{ord}$  →  $\square$   
 $\text{fp}$        $\text{mp}$

54

B. Fl. [k] [k] [p]

Ob. reed out

B. Cl. bish

Tbn. [s]

Perc. bass drum mallet l.v. marimba

Pno. past dampers below dampers

Vln. slow mp

Vla. pp mp norm bow speed ff sp N only

Vc. st slow mp norm bow speed sp t (bow) N

D.B. sp st slow mp mp p

Ru

**J = 72**

**B. Fl.** [h] kre ti [s] [kh] - ti le [s] U - [h] -

**Ob.** [s] [k] [t] [v] [k] [l] [t] bish - [t] [p]

**B. Cl.** [s] bish - [t] [p]

**Tbn.** [h] [o] [s] [h] [s] [s] [o] [s]

**Perc.** ruler + bow on time

**Pno.** (15<sup>ma</sup>) pp mp pp

**Vln.** legno c.l.b. pizz. arco c.l.t. crine sp

**Vla.** legno c.l.b. c.l.t. crine sp

**Vc.** legno c.l.b. c.l.t. pizz. legno crine

**D.B.** legno c.l.b. c.l.t. crine pizz.

65 pek ti [s] kre [kh]-[f] [w] [t] pe---k ti le puk te [h]---, ta [s] [kh]----- U → S [kh]----- te pa  
 B. Fl. <f <sfz >mf >p  
 vib. t b b b b  
 Ob. vib. t b b b b  
 B. Cl. [h]-----[kh]----- 5 molto vib. bish  
 <mp >p <mp>pp <pp>  
 Tbn. 65 pedal + [a] [o]  
 <mp >p >pp <p>  
 Perc. 65 <f >p f <p>  
 Pno. 65 mp >p pp mp >p pp  
 Vln. 65 (sp) f legno  
 <mp > f mp pp  
 Vla. (sp) f legno  
 <mp > f mp pp  
 Vc. 8<sup>th</sup> pizz. (pizz.) c.l.b. pizz. crine arco legno  
 <mp > c.l.b. pizz. <mp> crine arco norm bow speed  
 D.B. c.l.b. pizz. <mp> crine arco slow <mp> pp

Ru

*ritardando*

♩ = 66

70 [n]-----[k] [t] [h]-----

B. Fl.

Ob.

B. Cl. *p*

Tbn. *p*

Perc. ♩

Pno. ♩ past dampers ♩ *pp*

Vln.

Vla.

Vc. *crine* *slow* *st* *pp*

D.B. *mst* *crine* *slow* *VI* *p* *p* *p* *p*

75                                  Ru

B. Fl.                               $\text{♩} = 72$

Ob.                               $\text{♩} = 66$

B. Cl.

Tbn.

Perc.                              marimba \*bass drum mallets l.v. - - ->

Pno.                              superball low pitches pp

Vln.                              crine  $\text{♩}$  st  $\text{♩}$  slow fp

Vla.                              crine  $\text{♩}$  st  $\text{♩}$  slow mp p

Vc.

D.B.

Ru

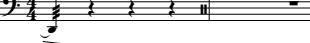
*ritardando*   $\text{J} = 52$

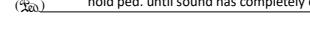
B. Fl. 

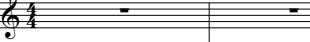
Ob. 

B. Cl.   
remove mouthpiece

Tbn. 

Perc. 

Pno.   
l.v.  
  
( hold ped. until sound has completely decayed)

Vln. 

Vla. 

Vc. 

D.B.   
ms<sup>t</sup>  
N  
slow  


87 te [k] pa-le sa kre [t]

B. Fl. *p*

Ob. *underblown*

B. Cl.

Tbn.

Perc.

Pno.

Vln. *crank*  
*p semper*

Vla. *fade with oboe*

Vc. *fade with oboe*

D.B. *pp* — *mp* — *pp* —

**B. Fl.**  $\text{♩} = 62$

**Ob.**

**B. Cl.**

**Tbn.**  $\text{♩} = 93$  plunger +   
 $\ll \text{PPP} \gg$

**Perc.**  $\text{♩} = 93$  bass drum bass drum mallets  
 $\text{PPP}$

**Pno.**  $\text{♩} = 93$

**Vln.**

**Vla.**  $\text{♩} = 93$  (slow)  
st

**Vc.**  $\text{♩} = 93$  st III only  
(slow)

**D.B.**  $\text{♩} = 93$  slow   
 $\text{P}$

 = 70

100

B. Fl.

Ob.

B. Cl.

Ob. [o] [ch] [s][n][d] [i] [a] [f] [b] [t][d][h] [s] [k][u] [o] [v] [g] [b][t][s][d][m] [t] [n] [k] [h] [d] [i] [f] [t] [s][t]

Ob. speak into clarinet without mouthpiece.  
mostly unvoiced, interject with voiced phonemes ad lib.

Tbn.

100

Perc. one rock vertical on timp.  
rocks on timp.      

100

Pno.

Vln.

Vla.

Vcl.

D.B.

p



**B. Fl.**

**Ob.** *pp* *pp* *pp*

**B. Cl.**

**Tbn.**

**Perc.**

**Pno.** *pizz.* *sfp* *pizz.*

**Vln.** *pizz.* *arco* *st* *p* *pp*

**Vla.** *pizz.* *norm bow speed* *arco* *st* *p* *mp* *pp*

**Vc.** *norm bow speed* *st* *p* *mp* *p*

**D.B.** *slow* *p* *pp*

*III*

B. Fl. *U → S* *U → S* vib. *U → S*

< *ppp* < *pp* *mp* < *ppp*

Ob. *pp* *mp*

B. Cl. *ppp* *ppp* *mp* blend with marimba *p* < *ppp*

Tbn. *III [plunger] +* *o/+*

< *ppp* < *pp* *mp*

Perc. \*bass drum mallets  
marimba I.v. *sempre* (unless  $\Phi$ )

*III* *ppp* *pp* *f* *sfz* *ppp* *mp* > *ppp*

Pno. *I.V.* *superball* low pitches *l.v.*  $\Phi$  *pp* *mp* *sfz* hold ped. until sound has completely decayed

Vln. *st* slow *ord*  $\boxed{\text{II}}$  norm

(*l.v.*) *pp* *ppp* *mp*

Vla. *st* slow *slow* *norm* *3* *slow* *st* *slow* *3* *ppp*

Vc. *st* *slow* *ord*  $\boxed{\text{II}}$  *norm* *pp* *mp* *st* *slow* *3* *ppp*

D.B. *mst* *slow* *ppp* *mp*

115

B. Fl.

Ob.

B. Cl.

1/2 pitch --,

Tbn.

(voice)

p p p p

Perc.

ppp sfz ppp < mp pp > ppp pp mp pp < mp > pp mp

Pno.

Vln.

Vla.

Vc.

D.B.

115

15

st slow

st slow

119      *U* →

B. Fl.      *pp*

Ob.

B. Cl.      < *pp* →

Tbn.

119

Perc.      *ppp*      *mp ppp*      *ppp < mf > ppp*      *p*      *pp*      *ppp*  
 ♫-----!----o  
 ♫-----!----o

119

Pno.      *superball*  
*low pitches*  
 l.v.  
 15  
 8      *pp*      *p*  
 20      hold ped. until sound has completely decayed

119

Vln.      *mst*  
*slow*  
 (I) (II) (III) (IV)  
 → *ppp*

Vla.      *pp* →  
*st*  
*slow*  
 → *ppp*

Vc.      *pp* →  
*st*  
*norm*  
 → *ppp*

D.B.      *met*  
*norm*  
 (I) (II)  
 → *pp*      → *pp*  
*mst*  
*slow*  
 → *ppp*

123

B. Fl.

Ob.

B. Cl.

Tbn.

Perc.

Pno.

Vln.

Vla.

Vc.

D.B.

127

B. Fl. *u → s*  
pp

Ob.

B. Cl. *pp* *ppp*

Tbn.

Perc. *pp* *< ppp*

Pno.

Vln.

Vla.

Vc.

D.B. *st*  
*very slow bow*  
*pp*

***B. Fl.*** = 66

131

B. Fl. trembling [s] [h]  
Ob. p fpp ppp p  
B. Cl.  
Tbn.  
Perc. bass drum pp

131

Tbn.

131

Perc. bass drum pp

131

(15<sup>nd</sup>) dangle sizzler over strings.  
hardly audible, like a music box

Pno. pppp

131

st norm  
pp

st slow  
ppp

st N  
pp

mst N slow  
p

Vln.  
Vla.  
Vc.  
D.B.

136

B. Fl.

Ob. *bish* *3* *shake!* *3* *f > p*

B. Cl.

Tbn.

Perc.

136 [move to pins]

Pno.

136

Vln. *mst* *N* *slow* *p*

Vla. *p*

Vc.

D.B. *sp* *norm* *p* *f > p* *mp* *mst* *N*

*I.41*

B. Fl.

Ob. *f* *f* *fragile* *breathe as needed*

B. Cl. *pp*

Tbn. *plunger* *pedal* *pp* *p* *pp*

Perc. *tamtam beater* *bass drum* *bass drum mallets* *pp*

Pno. *below dampers* *superball* *low pitches* *l.v.* *f* *p*

Vln. *st* *slow* *mp*

Vla. *st* *slow* *mp*

Vc. *st* *slow* *mp*

D.B. *ord* *very slow bow* *p*

*accelerando*

♩ = 96

145      *U* → *s* [s] [p] [t] [k] [ʃ] *ff*

B. Fl. *p pp p*

Ob. *molto vib.* *ff*

B. Cl. *molto vib.* *ff*

Tbn. *tr* *+/o* *ppp* *ppp* *ppp* *pp* *ff*

Perc. *(no cresc.)*

145 *below dampers* *past dampers*  
Pno. *superball* *p* *lv.* *ff*

145 *vn* *ppp pp ff*

Vla. *N* *ff*

Vc. *N* *ff*

D.B. *st* *pp* *msp ff*

(♩ = 96 )

**B. Fl.** 150 - *sffpp* > [1] > *p* - *f* - *ff* [p] - *ff*

**Ob.** - *sffpp* > *fpp* -

**B. Cl.** b - *p* - *sffpp* > *ppp* - *ff* growl -

**Tbn.** + → o → + → [e] → + → o → + → 6  
pp -> p pp -> p pp -< p pp ->

**bass drum** - *ff* ruler + bow on time → V → 6 → V → V

**Perc.** - *ff* pp -< *ff* mp -< *ff*

**Pno.** 150 - quickly scrape strings with plectrum and then play the harmonics - past dampers - below dampers with sizzler placed on strings  
below dampers - *ffz* pp -< *ff* pp -> pp

**Vln.** 150 (I) - *p* - *ff* sub *p* - *f* - *fff* - *sfp* -> ord → sp → (II)  
arco - (III) st → (IV) ord → st → (V)

**Vla.** - *ffz* *p* -< *ff* *ff* -< *p* *f* -< *p* *ffp* -< *mf* ->

**Vc.** - *ffz* arco - *p* -< *ff* *sfp* -> (VI) *pp* -< *ff*

**D.B.** - *ffz* arco - *p* -< *ff* *sp* -> (VII) *sfp* -> (VIII) *multiphonic* -> (IX) *ff*



162

B. Fl. *mf* *ff*

Ob. *f* *ff* *mp* *p* *ff* *p* *ff* *p* *f*

B. Cl. *slap* *growl* *bish* *bish* *sub*

Tbn. *f* *ff* *p* *f* *ff*

Perc. \*bass drum mallets marimba *l.v.* *ffz*

Pno. *ffz*

Vln. *f* *ff*

Vla. *f* *ff*

Vc. *f* *ff*

D.B. *f* *ff*

= 80

168

B. Fl.

Ob.

B. Cl.

Tbn.

Perc.

Pno.

Vln.

Vla.

Vc.

D.B.

173

B. Fl.      unstable  
    < mp      < pp

Ob.      pp

B. Cl.      bisb.  
    bisb.  
    pp

Tbn.      + 6 → ⊕      + 3 → ⊕      + 3 → ⊕      + 5 → ⊕      + 6 → ⊕  
    pp > p      pp > p      pp > p      pp > p      pp > p  
    pp > p      pp > p      pp > p      pp > p      pp > p

Perc.      marimba l.v. →  
                bass drum mallet  
                bass drum superball  
    mp > p      pp > p      pp > p      pp > p      pp > p  
    mp > p      pp > p      pp > p      pp > p      pp > p

Pno.      remove sizzler  
                superball low pitches  
    >  
    mp

Vln.      > p      mp      p  
    slow  
    > p      mp      p  
    > p      mp      p

Vla.      > p      mp      p  
    > p      mp      p  
    > p      mp      p

Vc.      > p      mp      p  
    > p      mp      p  
    > p      mp      p

D.B.      > p      mp      p  
    sp

178

B. Fl. <mp>

Ob. <mp>

B. Cl. <mp>

Tbn.

Perc. marimba bass drum mallet chromatic l.v. 178 <mp>>p <mp>>p mp pp

Pno. superball low pitches (Acc.) p

Vln. <ff> p vib. with bow 178 f mp

Vla. ff p vib. with bow mp p f >mp

Vc. <ff> p mp p mp p f mp st

D.B. ff p msp f mp sp >msp

183

B. Fl. *ff* *sfp* *fragile*

Ob. *ff* *f* *pp* *mp* *pp* *mp*

B. Cl. *ff* *bish* *f*

Tbn. *ff* *p* *p*

Perc. *bass drum* *superball* *low gong* *(superball)* *high gong* *f*

Pno. *scrape strings with plectrum* *below dampers* *ffz* *f* *ffz* *(no pedal)*

Vln. *arco* *ffz* *ff* *p* *ff* *p* *f* *p* *f* *p*

Vla. *arco* *ffz* *f* *ff* *p* *ff* *p* *f* *p* *f* *p*

Vc. *pizz.* *arco* *ffz* *f>p* *f* *p*

D.B. *pizz.* *arco* *ffz* *f*

189

B. Fl. *fp*

Ob. *pp* *mp*

B. Cl. *p*

Tbn. *p* *pp* *mp* *p* *mp* *ff* *p*

189 [a] *growl*

Tbn. *p* *pp* *mp* *p* *mp* *ff* *p*

189 *bass drum superball* *bass drum bass drum mallet* *rim shot* *ord* *low gong superball*

Perc. *fp*

189 *past dampers* *ff*

Pno. *f* *p* *fp* *p*

Vln. *f* *p* *fp* *p* *ord* *fff*

Vla. *f* *p* *fp* *p* *ord* *fff*

Vc. *f* *p* *fp* *p* *st* *fff*

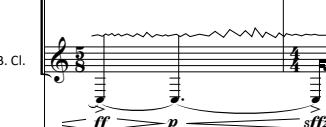
D.B. *p* *f* *p* *f* *p* *mst slow* *ff* *msp*

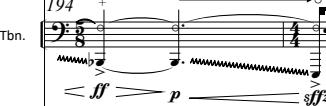
*ritardando* 

194

B. Fl. 

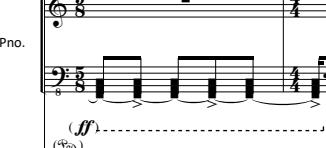
Ob. 

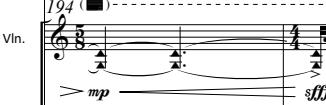
B. Cl. 

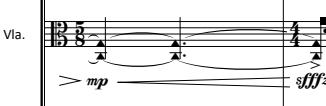
Tbn. 

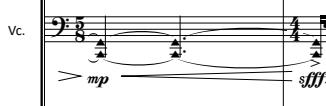
Perc. 

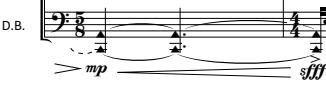
194

Pno. 

Vln. 

Vla. 

Vc. 

D.B. 

199 [h]-[z]-[s] te [h]- [t]-[kh]-[s] [t] ti-le pek ti-le pek-te, [h]-, [l]- U → [t][h]-

Picc. pp

Ob. [h] pp

B. Cl. 8 pp

Tbn. 199

Perc. high gong mp low gong p

Pno. 199 15

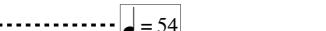
Vln. (mst) <p

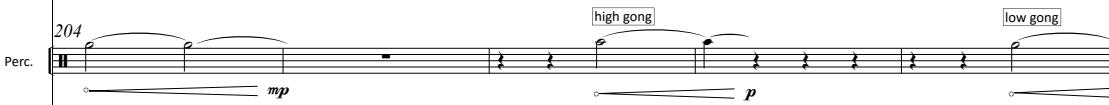
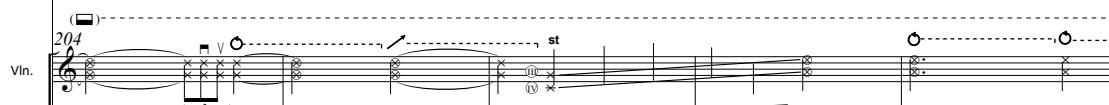
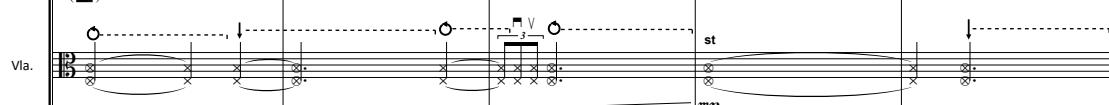
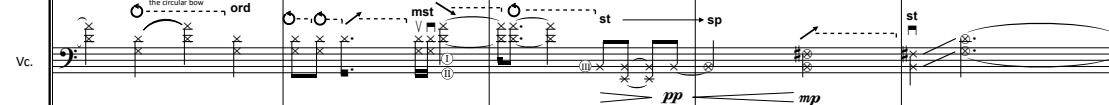
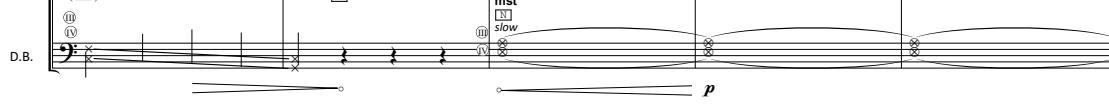
Vla. st sp st (p sempre)

Vc. st mst <fp (p sempre)

D.B. mst very slow bow sp mst (II) (III) p sempre

Ru

*ritardando*   $\text{♩} = 54$

Picc. 204 [k] [n] [s]   
 Ob.  
 B. Cl.  
 Tbn. 204  
 Perc. 204   
 Pno. 204  
 Vin. 204   
 Vla. 204   
 Vc. 204   
 D.B. 204 

209

B. Fl.

Ob.

B. Cl.

Tbn.

209

Perc.

p

p

209

Pno.

Vln.

(—)

209 st

very slow bow

3

p

Vla.

sp

st

p

Vc.

(mp)

3

slowly release III string

p

D.B.

214

B. Fl.

Ob.

B. Cl.

Tbn.

Perc.

Pno.

Vln.

Vla.

Vc.

D.B.

(—)

215

(—)

(—)

slow circular bow

(—)

mst

219

B. Fl.

Ob.

B. Cl.

Tbn.

Perc.

219

Pno.

Vln.

Vla.

Vc.

D.B.

220