# Algorithmic Construction of Efficient Fractional Factorial Designs With Large Run Sizes

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Fractional factorial designs are widely used in practice and typically chosen according to the minimum aberration criterion. A sequential algorithm is developed for constructing efficient fractional factorial designs. A construction procedure is proposed that only allows a design to be constructed from its minimum aberration projection in the sequential build-up process. To efficiently identify nonisomorphic designs, designs are divided into different categories according to their moment projection patterns. A fast isomorphism check procedure is developed by matching the factors using their delete-one-factor projections. A method is proposed for constructing minimum aberration designs using only a partial catalog of some good designs. Minimum aberration designs are constructed for 128 runs up to 64 factors, 256 runs up to 28 factors, and 512, 1024, 2048, and 4096 runs up to 23 or 24 factors. Furthermore, this algorithm is used to completely enumerate all 128-run designs of resolution 4 up to 30 factors, all 256-run designs of resolution 4 up to 17 factors, all 512-run designs of resolution 5, all 1024-run designs of resolution 6, and all 2048- and 4096-run designs of resolution 7.

KEY WORDS: Fractional factorial design, isomorphism, linear code, MacWilliams identity, minimum aberration, resolution

# 1 Introduction

Fractional factorial (FF) designs are widely used in many areas of science, engineering and industry. With the rapidly increasing computational power, more and more large FF designs are used in large scale computer experiments where physical processes are being simulated. Researchers at Johns Hopkins University employed two-level FF designs in a ballistic missile defense project to assess the sensitivity of 47 parameters of an extended air defense simulation in two far-term scenarios over the first 10 days of a war (Mee 2004). In the first scenario, a resolution IV design with 512 runs was initially used and followed by 352 additional runs to resolve aliasing of two-factor interactions. The second scenario was explored using a resolution V design with 4,096 runs obtained by SAS's PROC FACTEX. A more economic design in the second scenario would have been a resolution V design with 2,048 runs, which can be obtained from a binary linear code constructed by Chen (1991). Lin and Sitter (2006) reported that FF designs with over 600 runs and as many as 53 parameters were used in computer simulations at Los Alamos National Laboratory.

FF designs are often chosen by the minimum aberration (MA) criterion (Fries and Hunter 1980), an extension of the maximum resolution criterion (Box and Hunter 1961); see, among others, Box, Hunter, and Hunter (2005, Table 6.22), Dean and Voss (1999, Tables 15.55 and 15.56), Montgomery (2005, Table 8-14), and Wu and Hamada (2000, Tables 4A and 5A). The reader is referred to Wu and Hamada (2000) and Mukerjee and Wu (2006) for rich results on MA designs and extensive references.

The construction of MA designs or optimal designs under other criteria is not straightforward, especially when the run size is large. Draper and Mitchell (1967, 1968) first developed a stageby-stage algorithm and completely enumerated all 256-run designs of resolution  $\geq 5$  and all even 512-run designs of resolution  $\geq 6$ . An even design contains entirely defining words of even length whereas an odd design has at least one defining word of odd length. Draper and Mitchell (1970) attempted but failed to construct the complete set of even 1024-run designs of resolution  $\geq 6$ , and the complete set of odd 512-run designs of resolution  $\geq 5$ . They obtained 4,043 distinct even 1024-run designs of resolution  $\geq 6$ ; as we will see later, they missed about 30% designs.

The construction of efficient FF designs is relatively easier when the run size is smaller. Chen, Sun and Wu (1993, CSW hereafter) developed a sequential algorithm and enumerated all 8, 16, 27, 32-run designs of resolution  $\geq 3$  and 64-run designs of resolution  $\geq 4$ . Xu (2005) extended their work and enumerated all 81-run designs of resolution  $\geq 3$ , 243-run designs of resolution  $\geq 4$ , and 729-run designs of resolution  $\geq 5$ . Based on a conjecture, Block and Mee (2005) constructed MA 128-run designs for 12 to 64 factors. Lin and Sitter (2006) developed an algorithm and enumerated all 128-run designs of resolution  $\geq 4$  up to 16 factors and all 512-run designs of resolution  $\geq 5$  up to 16 factors.

A key step in any algorithmic construction of FF designs is to determine whether two designs are isomorphic. Two FF designs are *isomorphic* (or *equivalent*) if and only if one may be obtained from the other by a relabeling of the factors. Two designs are distinct if they are not equivalent. For large FF designs, the test of equivalence of two designs requires an excessive amount of computer time, so many test procedures have been proposed to quickly identify nonisomorphic designs. Draper and Mitchell (1967) used the wordlength pattern to distinguish designs. Unfortunately, two nonisomorphic designs can have the same wordlength pattern, so Draper and Mitchell (1970) used a "letter pattern comparison" to test the equivalency of two designs and conjectured that FF designs with the same letter pattern are isomorphic. However, Chen and Lin (1991) disproved their conjecture by constructing two nonisomorphic  $2^{31-15}$  designs with the same letter pattern. Zhu and Zeng (2005) reported that counter examples exist for as small as 32 runs; they also proposed a more sensitive test based on the coset pattern, which still fails to determine a design uniquely. Block and Mee (2005) conjectured that two designs are isomorphic if their sets of delete-one-factor projections are equivalent. See Clark and Dean (2001), Ma, Fang, and Lin (2001), Xu (2005), and Lin and Sitter (2006) for other test procedures.

In this paper we develop a new algorithm for constructing efficient FF designs with large run sizes. As in other algorithms, we construct designs sequentially by adding one factor at a time. We introduce an intelligent construction procedure that only allows a design to be constructed from its MA projection in the sequential build-up process. This procedure discards many isomorphic designs without performing time-consuming isomorphism checks. As we will see later, this procedure is more efficient than the procedure used by Lin and Sitter (2006) who adopted a combined approach from Bingham and Sitter (1999). To identify nonisomorphic designs, we divide designs into different categories according to their moment projection patterns. As demonstrated by Xu (2005), the use of moment projection patterns is more efficient than the use of letter patterns in terms of both distinguishing designs and computation. To test whether two designs in the same category are isomorphic, we develop a fast isomorphism check procedure by matching the factors using their delete-one-factor projections. This procedure skips many unsuccessful relabeling maps and is much more efficient than the procedures used by CSW and Lin and Sitter (2006). Based on an upper bound on the wordlength pattern, we propose a method for constructing MA designs using only a partial catalog of some good designs. The new algorithm enables us to construct MA designs for 128 runs up to 64 factors, 256 runs up to 28 factors, and 512, 1024, 2048 and 4096 runs up to 23 or 24 factors. Furthermore, we completely enumerate all 128-run designs of resolution  $\geq 4$  up to 30 factors, all 256-run designs of resolution  $\geq$  4 up to 17 factors, all 512-run designs of resolution  $\geq$  5, all 1024-run designs of resolution  $\geq$  6, and all 2048- and 4096-run designs of resolution  $\geq$  7. For clarity, we consider only two-level *regular* FF designs. The extension to multi-level designs is straightforward.

In Section 2, we review some basic concepts, definitions and preliminary results. We describe the construction method in Section 3. Tables of designs with 128–4096 runs are given in Section 4 and concluding remarks are given in Section 5.

### 2 Basic concepts, definitions and preliminary results

A regular  $2^{n-k}$  FF design, denoted by D, has n factors of two levels and  $2^{n-k}$  runs. A factor is also called a letter or a column whereas a run is called a row. Associated with every regular  $2^{n-k}$ design is a set of k independent defining words. The defining contrast subgroup of D consists of all possible products of the k defining words and has  $2^k$  words (including the identity I). Let  $A_i(D)$  be the number of words of length i. The vector  $(A_1(D), \ldots, A_n(D))$  is called the *wordlength pattern*. The *resolution* is the smallest i such that  $A_i(D) > 0$ .

Let  $D_1$  and  $D_2$  be two regular  $2^{n-k}$  designs.  $D_1$  is said to have less aberration than  $D_2$  if there exists an r such that  $A_i(D_1) = A_i(D_2)$  for i = 1, ..., r - 1 and  $A_r(D_1) < A_r(D_2)$ .  $D_1$  is said to have minimum aberration (MA) if there is no other regular design with less aberration than  $D_1$ .

A  $2^{n-k}$  design D of resolution R is said to have *weak MA* (Chen and Hedayat 1996) if it has maximum resolution and  $A_R(D)$  is minimized among all regular designs.

#### 2.1 Connection with coding theory

The connection between factorial designs and linear codes is important in the development of our algorithm. For an introduction to coding theory, see Hedayat, Sloane, and Stufken (1999, Chapter 4) and MacWilliams and Sloane (1977).

A regular  $2^{n-k}$  FF design D is also known as a linear code of length n and dimension n-k over the binary field GF(2) in coding theory. Associated with every binary linear code is another linear code, the dual code  $D^{\perp}$ , that consists of all row vectors  $(u_1, \ldots, u_n)$  over GF(2) such that  $\sum_{i=1}^{n} u_i v_i = 0$  for all  $(v_1, \ldots, v_n)$  in D.

The Hamming weight of a vector  $(u_1, \ldots, u_n)$  is the number of nonzero components  $u_i$ . Let  $B_i(D)$  and  $B_i(D^{\perp})$  be the number of rows with Hamming weight *i* in *D* and  $D^{\perp}$ , respectively. The vectors  $(B_0(D), B_1(D), \ldots, B_n(D))$  and  $(B_0(D^{\perp}), B_1(D^{\perp}), \ldots, B_n(D^{\perp}))$  are called the *weight* distributions of *D* and  $D^{\perp}$ . The weight distributions of D and  $D^{\perp}$  are related through the famous MacWilliams identities.

$$B_j(D^{\perp}) = 2^{-(n-k)} \sum_{i=0}^n P_j(i;n) B_i(D) \text{ for } j = 0, \dots, n,$$
(1)

where  $P_j(x;n) = \sum_{i=0}^{j} (-1)^i {x \choose i} {n-x \choose j-i}$  are the Krawtchouk polynomials.

It is easy to see from the definitions that the defining contrast subgroup of D is indeed the dual code  $D^{\perp}$  and that the wordlength pattern of D is the weight distribution of  $D^{\perp}$ , that is,

$$A_i(D) = B_i(D^{\perp})$$
 for  $i = 1, ..., n$ .

By definition, the wordlength pattern is computed via counting words in the defining contrast subgroup. This direct approach can be cumbersome when k is large, because there are  $2^k$  words in a  $2^{n-k}$  design. The connection with coding theory leads to an alternative approach. We can compute  $A_i(D)$  via the weight distribution  $B_i(D)$  and the MacWilliams identities (1). The Krawtchouk polynomials need be computed once for each n and can be efficiently calculated via the following recursive identity:

$$P_j(x;n) = P_j(x-1;n) - P_{j-1}(x;n) - P_{j-1}(x-1;n),$$

and the initial values  $P_0(x;n) = 1$  and  $P_j(0;n) = \binom{n}{j}$ . We use the alternative approach in our algorithm, because the alternative approach is faster than the direct approach when k > n - k.

#### 2.2 Delete-one-factor projections

For a  $2^{n-k}$  design D and i = 1, ..., n, let D(-i) be the resulting  $2^{(n-1)-(k-1)}$  design when the *i*th column is deleted. These sub-designs are called the delete-one-factor projections of D. Note that D(-i) may be degenerate in the sense that it has less than  $2^{n-k}$  distinct runs.

The next two properties about MA delete-one-factor projections are important in our construction.

**Lemma 1.** For a  $2^{n-k}$  design D, if D(-i) has MA among all delete-one-factor projections of D, then the *i*th column is a product of some of the other columns and therefore D(-i) is not degenerate.

*Proof.* Suppose the result is not true, then the *i*th column is independent of the other columns and therefore it does not appear in any word of D. Then we can choose another column that appears in some word and deleting that column would yield a design having less aberration than D(-i), which is a contradiction.

**Lemma 2.** Suppose that D is a  $2^{n-k}$  design of resolution R with  $\delta_n$  words of length R. If D(-i) has MA among all delete-one-factor projections of D, then D(-i) has at most  $\delta_n - \lceil R \cdot \delta_n / n \rceil$  words of length R, where  $\lceil x \rceil$  is the smallest integer that is greater than or equal to x.

*Proof.* Each word of length R consists of R factors, so on average each factor appears in  $R \cdot \delta_n/n$  words of length R. There must exist a factor that appears in at least  $\lceil R \cdot \delta_n/n \rceil$  words. Deleting this factor yields a design that has at most  $\delta_n - \lceil R \cdot \delta_n/n \rceil$  words of length R. The lemma follows from the fact that MA projection D(-i) has the least number of words of length R.

### **3** Construction Method

#### 3.1 Basic algorithm

Following CSW, we construct designs sequentially by adding one factor at a time. We first review the basic idea of CSW's algorithm and then describe how to improve it.

Denote r = n - k. Let G be an  $r \times (2^r - 1)$  matrix that consists of all nonzero r-tuples  $(u_1, \ldots, u_r)^T$  from GF(2). It is well known that every regular  $2^{n-k}$  FF design can be viewed as n columns of an  $2^r \times (2^r - 1)$  matrix H, which consists of all linear combinations of the rows of G over GF(2).

Let  $C_{n,k}^R$  be the set of nonisomorphic  $2^{n-k}$  designs of resolution  $\geq R$ . CSW constructed  $C_{n+1,k+1}^R$ from  $C_{n,k}^R$  by adding an additional column. For each design in  $C_{n,k}^R$ , there are  $2^r - 1 - n$  ways to add a column to produce a design with n + 1 columns. Let  $\tilde{C}_{n+1,k+1}$  be the set of these designs. Obviously,  $|\tilde{C}_{n+1,k+1}| = (2^r - 1 - n)|C_{n,k}^R|$ . It is obvious that  $C_{n+1,k+1}^R$  is a subset of  $\tilde{C}_{n+1,k+1}$ . However, some designs in  $\tilde{C}_{n+1,k+1}$  are isomorphic and some may have resolutions less than R. To construct  $C_{n+1,k+1}^R$ , it is necessary to eliminate these redundant designs. It is easy to eliminate designs of resolution < R but is more difficult to eliminate isomorphic designs. To speed up the isomorphism check process, CSW divided all designs into different categories according to their wordlength patterns and letter patterns. Obviously, designs in different categories are not isomorphic. However, designs in the same category are not necessarily isomorphic and therefore a complete isomorphism check has to be applied to determine whether or not two designs are isomorphic.

			$2^{7}$	<sup>-3</sup> Desig	gns	
Design	$A_3$	7-3.1	7-3.2	7-3.3	7-3.4	7-3.5
6-2.1	0	2	6	0	1	0
6-2.2	1	0	6	3	0	0
6-2.3	2	0	0	9	0	0
6-2.4	2	0	2	4	1	<b>2</b>

Table 1: Number of Times that  $2^{7-3}$  Designs are Generated in the Sequential Construction

#### **3.2** A modified construction procedure

One problem with CSW's algorithm is that too many isomorphic designs are generated in the sequential build-up process, because a  $2^{(n+1)-(k+1)}$  design can be generated from as many as n+1 distinct  $2^{n-k}$  designs. We solve this problem by only allowing a design to be generated from its MA delete-one-factor projection.

We modify the construction procedure as follows. For any design D in  $C_{n,k}^R$ , adding a column to D yields a candidate design  $D_c$ . Discard  $D_c$  if its resolution is less than R or if D does not have MA among all delete-one-factor projections of  $D_c$ .

For illustration consider the construction of  $2^{7-3}$  designs. According to CSW, there are four distinct  $2^{6-2}$  designs and five distinct  $2^{7-3}$  designs, labeled as 6-2.*i* and 7-2.*j*, where the designs are ranked according to the MA criterion. For each  $2^{6-2}$  design, we can add one of the remaining 9 columns to obtain a  $2^{7-2}$  design. Table 1 shows the number of times that each  $2^{7-3}$  design is generated in the (unmodified) sequential construction. For example, design 7-3.3 is generated three times from design 6-2.2, nine times from design 6-2.3 and four times from design 6-2.4. The modified construction procedure only allows design 7-3.3 to be generated from design 6-2.2, because it has MA among all delete-one-factor projections of design 7-3.3. Under the original construction procedure we need entertain  $4 \times 9 = 36$  designs whereas under the modified construction procedure we need entertain only 14 designs (boldfaced in Table 1). Because there are five distinct  $2^{7-3}$ designs, we reduce the number of isomorphism checks from 31 to 9.

Bingham and Sitter (1999) proposed a construction procedure that combines the search table method of Franklin and Bailey (1977) and Franklin (1985) with the sequential approach. Table 2 shows the comparison of the construction procedures in the construction of 128-run designs of resolution  $\geq 4$ . The last row of the table shows the number of distinct designs. As the table shows,

						n			
Procedure	8	9	10	11	12	13	14	15	16
CSW	99	458	1,104	$2,\!597$	6,632	16,200	$36,\!192$	79,064	160,040
Bingham and Sitter	99	186	506	$1,\!367$	$3,\!499$	$7,\!950$	15,798	29,062	48,889
Author	99	299	341	502	890	$1,\!952$	4,028	$7,\!969$	$14,\!176$
True	5	13	33	92	249	623	1,535	$3,\!522$	7,500

Table 2: Number of Designs Entertained in Creating Catalogs of 128-run Designs of Resolution  $\geq 4$ 

both the combined procedure of Bingham and Sitter (1999) and our modified procedure significantly reduce the number of designs entertained. For  $n \ge 10$ , our modified procedure entertains much less designs than the other two procedures.

We now show, by induction, that every possible  $2^{n-k}$  design of resolution  $\geq R$  in  $2^r$  runs is isomorphic to a design in  $C_{n,k}^R$  under the modified construction procedure. It is trivial that this is true for n = r + 1. Suppose this is true for n = r + k. Consider n + 1 = r + k + 1. Let  $D = (c_1, \ldots, c_{n+1})$  be a  $2^{(n+1)-(k+1)}$  design of resolution  $\geq R$  in  $2^r$  runs. Suppose that D(-i)has MA among all possible delete-one-factor projections of D. Lemma 1 implies that D(-i) must be a non-degenerate  $2^{n-k}$  design of resolution  $\geq R$ . By the assumption for  $2^{n-k}$  designs, there exists a design  $D_n$  in  $C_{n,k}^R$  that is isomorphic to D(-i). Let  $\pi$  be the isomorphic map from D(-i)to  $D_n$ , i.e.,  $D_n = \pi(D(-i))$ . Note that  $\pi(c_i)$  is uniquely defined under this isomorphic map. Let  $\pi(D) = (D_n, \pi(c_i))$ . Clearly  $\pi(D)$  is entertained in the modified construction procedure and therefore D is isomorphic to a design in  $C_{n+1,k+1}^R$ . This completes the proof.

#### 3.3 A nonisomorphism test procedure

Xu (2005) observed that the use of wordlength patterns and letter patterns is not efficient in identifying nonisomorphic designs for three-level FF designs. Following Xu (2005), we divide designs into different categories according to their weight distributions and moment projection patterns (to be defined next). As explained in Section 2.1, the use of weight distributions is equivalent to the use of wordlength patterns in terms of distinguishing designs but is more efficient in terms of computation (when k > r).

For a  $2^{n-k}$  design D and an integer p, p < n, there are  $\binom{n}{p}$  p-factor projections. For each

						n			
Method	8	9	10	11	12	13	14	15	16
WLP	5	13	28	68	152	297	518	889	$1,\!425$
LP	5	13	33	92	247	617	1,506	$3,\!467$	$7,\!229$
MPP $(q = 1)$	5	13	33	92	247	617	1,506	$3,\!467$	$7,\!229$
MPP $(q=2)$	5	13	33	92	249	623	$1,\!535$	3,522	$7,\!500$

Table 3: Number of Designs Identified for 128-Run Designs of Resolution  $\geq 4$ 

*p*-factor projection, say  $D_p$ , and an integer *t*, compute the *t*th power moment

$$K_t(D_p) = \sum_{i=0}^{p} (p-i)^t B_i(D_p),$$

where  $B_i(D_p)$  is the number of row vectors of  $D_p$  with Hamming weight *i*. The power moment  $K_t$ was introduced by Xu (2003) and Xu and Deng (2005) for ranking and classifying nonregular designs. The frequency distribution of  $K_t$ -values of all *p*-factor projections is called the *p*-dimensional  $K_t$ -value distribution. It is evident that isomorphic designs have the same *p*-dimensional  $K_t$ -value distribution for all positive integers *t* and p < n. Whenever two designs have different *p*-dimensional  $K_t$ -value distributions for some *t* and *p*, these two designs must be nonisomorphic.

To ease the computation, we fix t and let p vary from n-1 to n-q, where q is a pre-chosen small number, say 2 or 3. The corresponding q  $K_t$ -value distributions are called the moment projection pattern. It requires  $O(n^q)$  operations to compute the moment projection pattern. The choice of t does not make a difference provided t > 5 in most cases. In the algorithm, we fix t arbitrarily at t = 10.

Table 3 shows the numbers of designs identified by the wordlength pattern (WLP), letter pattern (LP), moment projection pattern (MPP) with q = 1 and 2 in the construction of 128-run designs of resolution  $\geq 4$  for  $n \leq 16$ . Note that the moment projection pattern with q = 1 and the letter pattern identify the same numbers of designs. The moment projection pattern with q = 2 correctly identifies all nonisomorphic designs for  $n \leq 16$ .

As Table 3 shows, the moment projection pattern check with q = 1 has the same or nearly the same classification power as the letter pattern check whereas the moment projection pattern check with q = 2 or 3 typically has more classification power. Furthermore, when k is large, the moment projection pattern check is faster than the letter pattern check.

#### 3.4 A fast isomorphism check procedure

We first review the isomorphism check procedure proposed by CSW. Consider two  $2^{7-3}$  designs defined by

$$D_1: 5 = 123, 6 = 124, 7 = 13$$
 and  $D_2: 5 = 12, 6 = 124, 7 = 234$ ,

which have the same wordlength pattern and letter pattern. CSW's procedure works as follows:

- 1. Select four independent columns from  $D_2$ , say,  $\{1, 2, 3, 6\}$ . There are  $\binom{7}{4}$  choices.
- 2. Select a relabeling map from  $\{1, 2, 3, 6\}$  to  $\{a, b, c, d\}$ , say, a = 1, b = 2, c = 3, and d = 6. There are 4! choices.
- 3. Write the remaining columns,  $\{4, 5, 7\}$ , in  $D_2$  as interactions of  $\{a, b, c, d\}$ , i.e., 4 = abd, 5 = ab, and 7 = acd. Then  $D_2$  can be written as  $\{a, b, c, d, ab, abd, acd\}$ .
- 4. Compare the new representation of  $D_2$  with that of  $D_1$ . If they match,  $D_1$  and  $D_2$  are isomorphic, and the process stops. Otherwise, return to step 2 and try another map of  $\{a, b, c, d\}$ . When all the relabeling maps are exhausted, return to step 1 and find next four columns.

If two designs are isomorphic, an isomorphic map will be found eventually. Otherwise, two designs are not isomorphic. In the worst case, it requires  $O(n\binom{n}{r}r!)$  operations to declare that two  $2^{n-k}$  designs are not isomorphic.

We improve the isomorphism check procedure by considering delete-one-factor projections. Let  $\pi$  be a permutation of  $\{1, \ldots, n\}$ . If  $\pi$  is an isomorphic map from  $D_1$  to  $D_2$ ,  $D_1(-i)$  and  $D_2(-\pi(i))$  must be isomorphic and therefore they must have the same weight distribution. So  $\pi$  cannot be an isomorphic map if  $D_1(-i)$  and  $D_2(-\pi(i))$  do not have the same weight distribution for some i.

For convenience, we call a permutation  $\pi$  feasible if  $D_1(-i)$  and  $D_2(-\pi(i))$  have the same weight distribution for every *i*. A relabeling map is feasible if its induced permutation is feasible. The key idea of our new isomorphism check procedure is to entertain only feasible relabeling maps by matching the factors using the weight distributions of the delete-one-factor projections.

We illustrate our procedure with the two  $2^{7-3}$  designs mentioned earlier. Here are the steps.

1. Compute the weight distributions of the delete-one-factor projections (delete-one weight distributions, for short) for both designs; see Table 4. For each column of  $D_1$ , count the frequency that each delete-one weight distribution appears. Let  $n_i$  be the frequency for the *i*th column. Here  $n_1 = n_2 = n_3 = n_5 = 4$ ,  $n_4 = n_6 = 2$  and  $n_7 = 1$ .

			$D_1$					_			i	$D_2$				
Projection	$B_0$	$B_1$	$B_2$	$B_3$	$B_4$	$B_5$	$B_6$	-	Projection	$B_0$	$B_1$	$B_2$	$B_3$	$B_4$	$B_5$	$B_6$
$D_1(-1)$	1	0	4	6	3	2	0		$D_2(-1)$	1	0	4	6	3	2	0
$D_1(-2)$	1	0	4	6	3	2	0		$D_2(-2)$	1	0	4	6	3	2	0
$D_1(-3)$	1	0	4	6	3	2	0		$D_2(-3)$	1	1	2	6	5	1	0
$D_1(-4)$	1	1	2	6	5	1	0		$D_2(-4)$	1	0	4	6	3	2	0
$D_1(-5)$	1	0	4	6	3	2	0		$D_2(-5)$	1	0	3	8	3	0	1
$D_1(-6)$	1	1	2	6	5	1	0		$D_2(-6)$	1	0	4	6	3	2	0
$D_1(-7)$	1	0	3	8	3	0	1	_	$D_2(-7)$	1	1	2	6	5	1	0

Table 4: Weight Distributions of Delete-One-Factor Projections

- 2. Relabel the columns of  $D_1$  by selecting four new independent columns so that their frequency numbers  $n_i$  are as small as possible. For example, we select columns  $\{7, 4, 6, 1\}$  as the new independent columns. We relabel them as  $\{a, b, c, d\}$ , i.e., a = 7, b = 4, c = 6, d = 1, and write the remaining three columns as their interactions, i.e., 2 = bcd, 3 = ad, and 5 = abcd. So after relabeling,  $D_1$  becomes  $D'_1 : \{a, b, c, d, ad, bcd, abcd\}$ . The purpose of this step is to reduce the number of feasible relabeling maps to be considered in the next step.
- 3. Select four independent columns from  $D_2$  that have the same delete-one weight distributions as the four independent columns from  $D'_1$ , and relabel the columns. To obtain a feasible map from  $D_2$  to  $D'_1$ , we must relabel column 5 of  $D_2$  as a, because only column 5 has the same delete-one weight distribution as factor a of  $D'_1$ . Similarly, we must relabel column 3 or 7 of  $D_2$  as b or c. We can relabel column 1, 2, 4, or 6 of  $D_2$  as d. There are  $1 \times 2 \times 4 = 8$  choices of feasible relabeling maps. For example, we choose a = 5, b = 3, c = 7, d = 1 and write the remaining columns as 2 = ad, 4 = abcd, 6 = bcd. It is clear now that  $D_2$  is isomorphic to  $D'_1$ and hence to  $D_1$ .
- 4. If two designs do not match after relabeling the independent columns, consider another choice of relabeling and/or another choice of independent columns in step 3. If none of the choices yields to an identical design, two designs are not isomorphic.

In the above example, we entertain only eight feasible relabeling maps out of  $\binom{7}{4}4! = 840$  possible choices of relabeling maps. It can be verified that any of the eight feasible relabeling maps leads to an isomorphic map. This is not true in general.

						n			
Algorithm	8	9	10	11	12	13	14	15	16
CSW	0s	1s	4s	27s	2m32s	10 m 30 s	$37 \mathrm{m} 48 \mathrm{s}$	2h27m	6h43m
Author	0s	0s	0s	1s	1s	4s	8s	16s	39s

Table 5: Time to Create Catalogs of 128-Run Designs of Resolution  $\geq 4$ 

NOTE: The CSW's algorithm is modified so that two algorithms differ only in the isomorphism check procedures used. The h, m, and s stand for hour, minute, and second, respectively.

In theory our new isomorphism check procedure still requires  $O(n\binom{n}{r}r!)$  operations in the worst case. In practice, the new isomorphism check procedure saves tremendous amount of computer time, because the worst case happens rarely.

To see the computation advantage of the our new isomorphism check procedure, we develop two algorithms with everything the same except isomorphism check procedures, one with the original procedure by CSW and the other with our new procedure. Table 5 shows the real time comparison of these two procedures in constructing 128-run designs of resolution  $\geq 4$ . The savings are tremendous and become larger for larger designs. The times are taken on a 2GHz PowerPC G5 computer.

The isomorphism check can be made faster in some situations. It is evident that two designs are isomorphic if and only if their dual codes are isomorphic. So when k < r, we perform isomorphism checks on the dual codes. This technique was previously used by Lin and Sitter (2006).

As an alternative, we can match columns using their letter patterns. It can be shown that the use of delete-one weight distributions is equivalent to the use of letter patterns. We use the former because it is faster to compute delete-one weight distributions than letter patterns when k > r.

Clark and Dean (2001) presented a method of determining isomorphism of any two FF designs, regular or nonregular, by examining the Hamming distances of their projection designs. They also developed an algorithm for checking the isomorphism of two-level designs. Their isomorphism check procedure, adopted by Lin and Sitter (2006), is inferior to ours for the regular design case, because it ignores the special property of regular designs and requires  $O(n(n!)^2)$  operations in theory for the worst case.

n	9	10	11	12	13	14	15	16	17	18
$\delta_n$	0	0	0	0	0	1	2	3	5	7
$ C_{n,k}^4(\delta_n) $	5	9	11	14	15	124	617	$1,\!836$	14,158	$46,\!929$
$\overline{n}$	19	20	21	22	23	24	25	26	27	28
$\delta_n$	9	12	16	20	25	31	38	46	54	64
$ C_{n,k}^4(\delta_n) $	$56,\!821$	$104,\!654$	$258,\!535$	$136,\!105$	$65,\!070$	$23,\!981$	$5,\!610$	661	6	1

Table 6: Illustration of Constructing MA 256-Run Designs for  $n \leq 28$ 

#### 3.5 Construction of MA designs

It is impractical to enumerate all designs in many situations. Here we propose a method for constructing MA designs by enumerating a subset of good designs.

Let  $C_{n,k}^R(\delta_n)$  be the set of nonisomorphic  $2^{n-k}$  designs of resolution  $\geq R$  with at most  $\delta_n$  words of length R. We can sequentially build up  $C_{n,k}^R(\delta_n)$  as before. To construct  $C_{n,k}^R(\delta_n)$ , according to Lemma 2, it is sufficient to add a column to every design in  $C_{n-1,k-1}^R(\delta_{n-1})$ , where

$$\delta_{n-1} = \delta_n - \left\lceil \frac{R \cdot \delta_n}{n} \right\rceil.$$
<sup>(2)</sup>

For illustration, consider the construction of MA 256-run designs for  $n \leq 28$ . It is known from Block (2003) that there is a resolution four  $2^{28-20}$  design with  $A_4 = 64$ . We set R = 4,  $\delta_{28} = 64$ , and compute  $\delta_{n-1}$  backward using (2) recursively for  $n = 28, \ldots, 10$ . Then we build up  $C_{n,k}^4(\delta_n)$ forward for  $n = 9, \ldots, 28$ . By completely enumerating  $C_{n,k}^4(\delta_n)$ , we obtain all MA 256-run designs for  $n \leq 28$ . Table 6 shows the value of  $\delta_n$  and the cardinality of  $C_{n,k}^4(\delta_n)$ . From the table, we know that there is a unique resolution four  $2^{28-20}$  design with  $A_4 \leq 64$ .

#### 3.6 Construction of even and odd designs

Sometimes it is of interest to study even and odd designs separately. Recall that an even design contains entirely defining words of even length whereas an odd design has at least one defining word of odd length. It is evident that any projection of an even design is an even design. So when searching for even designs, we can simply discard all odd designs. On the other hand, a projection of an odd design can be an odd or even design, and at least one projection is an odd design. So when searching for odd designs, we add an extra step in our construction procedure. Here is the modified construction procedure for odd designs. Let  $O_{n,k}^R$  be the set of nonisomorphic odd  $2^{n-k}$  designs of resolution  $\geq R$ . For any design D in  $O_{n,k}^R$ , adding a column to Dyields a candidate design  $D_c$ . Discard  $D_c$  if its resolution is less than R or if it is an even design. Further discard  $D_c$  if all of its delete-one-factor projections are odd designs and D does not have MA among all the delete-one-factor projections. Let  $\tilde{O}_{n+1,k+1}^R$  be the set of designs  $D_c$  left. It can be shown that  $\tilde{O}_{n+1,k+1}^R$  contains  $O_{n+1,k+1}^R$ .

Whether a design is even or odd can be conveniently determined by its weight distribution.

**Lemma 3.** (a) A  $2^{n-k}$  design D is an odd design if and only if  $B_n(D) = 0$ .

(b) For an odd  $2^{n-k}$  design D, all of its delete-one-factor projections are odd designs if and only if  $B_{n-1}(D) = 0$ .

*Proof.* (a) It is well known that a  $2^{n-k}$  design is an even design if and only if it is a fold-over design. Because every  $2^{n-k}$  design contains a row of 0's, an even design contains a row of 1's. So D is an even design if and only if  $B_n(D) = 1$ . Equivalently, D is an odd design if and only if  $B_n(D) = 0$ .

(b) It follows from (a).

## 4 Tables of Designs

Using the new algorithm we completely enumerate all 128-run designs of resolution  $\geq 4$  up to 30 factors, all 256-run designs of resolution  $\geq 4$  up to 17 factors, all 512-run designs of resolution  $\geq 5$ , all 1024-run designs of resolution  $\geq 6$ , and all 2048- and 4096-run designs of resolution  $\geq 7$ . Table 7 shows the number of nonisomorphic designs for various run sizes and resolutions.

By constructing even and odd designs separately, we further completely enumerate all odd 128run designs of resolution  $\geq 4$  which exist for  $n \leq 40$  and all even 256-run designs of resolution  $\geq 4$ for  $n \leq 19$ . Table 8 shows the number of nonisomorphic even and odd designs for 128, 256, 512, and 1024 runs. The complete set of designs can be obtained from the author upon request.

The 128-run designs are of special interest because MA designs are given in CSW up to 64 runs. Block and Mee (2005) constructed MA and weak MA 128-run designs for n=12-64. They achieved this by enumerating all odd designs of resolution four and all even designs for  $n \leq 22$ , based on their conjecture. By comparing the numbers of even and odd designs, we conclude that their set of odd designs is complete and their set of even designs is also complete for  $n \leq 22$ . The numbers of even designs for n = 21 and 22 in their table 6 are not correct, though. So their conjecture is correct for all the cases they considered and their designs do have weak MA as claimed except for a few typos in their table 2 with 15, 19–21, and 30–32 factors (see Corrigenda). For easy reference, we give all MA and weak MA designs for 128 runs up to 40 factors in Table 9, constructed according to the procedure in Section 3.5. Note from Table 9 that MA designs are in sequential order for n=32–40. However, this is not true for n = 31, which agrees with the theoretical result of Xu and Cheng (2007). For  $40 < n \leq 64$ , MA designs can be obtained via deleting the MA complementary even designs from the unique even  $2^{64-57}$  design; see Butler (2003) and Block and Mee (2005) for details. Again, this can be achieved by enumerating a set of good even designs. We confirm that MA designs are unique except for n=41, 42, 43, 44, and 50. For n > 64, MA designs can also be obtained via complementary designs; see Chen and Hedayat (1996), Tang and Wu (1996), Butler (2003), and Xu and Cheng (2007). Thus, all MA 128-run designs can be constructed.

Table 10 gives all MA and weak MA 256-run designs up to 28 factors, constructed as outlined in Section 3.5. Block (2003) previously studied 256-run designs and obtained a list of designs up to 80 factors. Comparing the wordlength patterns, we find that his designs do not have MA when n = 24, 25.

Tables 11 and 12 give selected 512-run designs of resolution  $\geq 5$  and 1024-run designs of resolution  $\geq 6$ . These tables include all weak MA designs and the top three or four designs. We list only one design when other designs have less resolution. MA designs are unique and weak MA designs are also unique except for 512 runs and n = 22.

Draper and Mitchell (1970) conjectured that all  $2^{23-14}$  designs of resolution five are equivalent. We confirm this; see Table 7. According to Table 8, there are 5,710 nonisomorphic even 1024-run designs of resolution  $\geq 6$ . Draper and Mitchell (1970) identified 4,043 even designs using the letter pattern check, so they missed 1,667 (about 30%) even designs.

Table 13 gives the complete catalog of 2048-run designs of resolution  $\geq 7$  and Table 14 gives the complete catalog of 4096-run designs of resolution  $\geq 8$ . Weak MA designs are unique for all cases. According to Table 7, 4096-run designs of both resolution 7 and 8 have maximum 24 factors.

In Tables 9–14, each  $2^{n-k}$  design is labeled as n - k.i, where the index *i* reflects the ordering based on the MA criterion. When two or more designs have the same wordlength pattern, the ordering among them is arbitrary. Every  $2^{n-k}$  design is represented by a set of *n* columns in the Yates order. To save space, we omit the independent columns, which are  $\{1, 2, \ldots, 2^{n-k-1}\}$ , and give only a set of *k* columns. For illustration, consider design 9-2.1 in Table 9 which has columns  $\{31, 103\}$ . Denote the nine factors as  $\{x_1, \ldots, x_9\}$ , where  $\{x_1, \ldots, x_7\}$  represent independent columns, that is,  $x_i = 2^{i-1}$  for  $i = 1, \ldots, 7$ . Then  $x_8 = x_1 \cdot x_2 \cdot x_3 \cdot x_4 \cdot x_5$  and  $x_9 = x_1 \cdot x_2 \cdot x_3 \cdot x_6 \cdot x_7$  because  $31 = 2^0 + 2^1 + 2^2 + 2^3 + 2^4$  and  $103 = 2^0 + 2^1 + 2^2 + 2^5 + 2^6$ . The wordlength pattern of this design is  $A_6 = 3$  and  $A_i = 0$  for  $i \neq 6$ .

# 5 Concluding Remarks

We develop a new sequential algorithm for constructing large FF designs. The new algorithm has the following features:

- A construction procedure that allows a design to be constructed only from its MA projection in the sequential build-up process,
- 2. A nonisomorphism test procedure that uses moment projection patterns to identify nonisomorphic designs efficiently,
- 3. A fast isomorphism check procedure that matches factors using their delete-one weight distributions,
- 4. A method for constructing MA designs using a partial catalog of good designs.

With some proper modifications, these features can be used to more efficiently construct designs for other situations such as blocked designs, split-plot designs, and robust parameter designs.

Using this algorithm we construct MA designs with run sizes ranging from 128 to 4096 and maximum number of factors ranging from 23 to 64. The construction of large designs beyond these presented in this paper remains challenging, because of the enormous number of designs encountered, as evidenced in Tables 7 and 8. It appears feasible to enumerate all resolution four designs with 128 runs on a personal computer; however, it seems impractical to do so with 256 runs at this moment. The algorithm takes one hour on a G5 computer to enumerate all resolution four designs with 256 runs for n = 16 and one day for n = 17, and in the latter case there are about 1.8 million distinct designs. Further research is called for.

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				e (Resolu				
n	$2^{7}(4)$	$2^{8}(4)$	$2^{8}(5)$	$2^{9}(5)$	$2^{10}(6)$	$2^{11}(7)$	$2^{12}(7)$	$2^{12}(8)$
8	5							
9	13	6	5					
10	33	21	9	6				
11	92	74	11	16	6			
12	249	311	14	36	14	6		
13	623	$1,\!429$	15	92	24	9	7	6
14	1,535	$7,\!344$	11	282	47	7	17	7
15	$3,\!522$	$42,\!581$	6	1,011	98	7	27	4
16	7,500	271,784	1	4,019	185	7	48	5
17	$14,\!438$	$1,\!798,\!534$	1	13,759	380	3	95	5
18	25,064	?	0	$29,\!373$	919	2	113	2
19	$39,\!335$	?		$31,\!237$	1,701	1	84	1
20	$57,\!920$	?		$14,\!135$	$1,\!682$	1	35	1
21	$82,\!496$	?		$2,\!373$	739	1	22	1
22	$118,\!444$	?		128	128	1	17	1
23	$173,\!092$	?		1	8	1	17	1
24	$256,\!654$	?		0	1	0	13	1
25	$376,\!382$	?			0		0	0
26	$537,\!907$	?						
27	$735,\!111$	?						
28	$956,\!190$	?						
29	$1,\!174,\!404$	?						
30	$1,\!363,\!003$	?						
Total	?	?	73	$96,\!468$	$5,\!932$	46	495	35

 Table 7: Number of Nonisomorphic Designs

				e (Resolution				
	$2^{7}($		$2^{8}$	(4)		9(5)	$2^{10}$	
n	Even	Odd	Even	Odd	Even	Odd	Even	Od
8	3	2						
9	6	7	3	3				
10	14	19	9	12	3	3		
11	30	62	24	50	4	12	3	
12	69	180	80	231	5	31	7	
13	136	487	241	$1,\!188$	5	87	11	1
14	295	$1,\!240$	839	6,505	5	277	23	2
15	596	$2,\!926$	3,029	$39,\!552$	5	$1,\!006$	51	4
16	$1,\!292$	6,208	$12,\!487$	$259,\!297$	3	4,016	125	6
17	$2,\!651$	11,787	$55,\!331$	1,743,203	1	13,758	332	4
18	$5,\!598$	$19,\!466$	265,798	?	1	$29,\!372$	908	1
19	$11,\!341$	$27,\!994$	$1,\!314,\!705$	?	0	$31,\!237$	$1,\!695$	
20	22,728	$35,\!192$	?	?		$14,\!135$	$1,\!681$	
21	$43,\!295$	39,201	?	?		$2,\!373$	738	
22	79,597	$38,\!847$	?	?		128	127	
23	138,224	34,868	?	?		1	8	
24	228,521	$28,\!133$	?	?		0	1	
25	$355,\!813$	20,569	?	?			0	
26	524,409	$13,\!498$	?	?				
27	727,036	8,075	?	?				
28	$951,\!906$	4,284	?	?				
29	$1,\!172,\!255$	2,149	?	?				
30	1,362,027	976	?	?				
31	?	433	?	?				
32	?	197	?	?				
33	?	101	?	?				
34	?	31	?	?				
35	?	13	?	?				
36	?	8	?	?				
37	?	3	?	?				
38	?	$\frac{1}{2}$	?	?				
39	?	1	?	?				
40	?	1	?	?				
Total	?	296,960	?	?	32	96,436	5,710	22

Table 8: Number of Nonisomorphic Even and Odd Designs

Design	$(A_4, A_5, \ldots)$	Columns
8-1.1	00001	127
9-2.1	00300	31 103
10-3.1	03310	31 103 43
11-4.1	06621	31 103 43 85
12-5.1	1 8 12 8 1	31 103 43 85 121
12-5.2	1 10 10 5 4	31 103 43 85 44
12-5.3	1 10 11 4 2	31 103 43 85 46
13-6.1	2 16 18 10 9	31 103 43 85 44 86
13-6.2	2 16 20 8 5	31 103 43 85 46 61
14-7.1	3 24 36 16 11	31 103 43 85 46 61 114
15-8.1	$7 \ 32 \ 52 \ 40 \ 35$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67$
15-8.2	$7 \ 34 \ 46 \ 42 \ 45$	31 103 43 85 44 86 88 53
15-8.3	7 38 44 28 51	31 103 43 85 46 61 114 13
16 - 9.1	$10 \ 48 \ 72 \ 80 \ 90$	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 110$
	$15 \ 60 \ 130 \ 120$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 78\ 116$
	$15 \ 66 \ 110 \ 130$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 78\ 55$
17 - 10.3	$15 \ 68 \ 106 \ 128$	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 38\ 58$
17 - 10.4	$15 \ 72 \ 102 \ 112$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 13\ 55$
18-11.1	$20 \ 80 \ 200 \ 192$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 78\ 116\ 121$
18 - 11.2	$20 \ 92 \ 160 \ 212$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 78\ 55\ 58$
19-12.1	$27\ 120\ 235\ 344$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 78\ 55\ 58\ 86$
20 - 13.1	$36\ 152\ 340\ 544$	$31\ 103\ 43\ 85\ 46\ 61\ 114\ 67\ 78\ 55\ 58\ 86\ 91$
21 - 14.1	$51\ 200\ 414\ 840$	$31\ 103\ 43\ 85\ 44\ 82\ 54\ 56\ 88\ 78\ 123\ 125\ 104\ 25$
21 - 14.2	$51\ 202\ 400\ 860$	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 38\ 58\ 79\ 83\ 110\ 124$
22 - 15.1	$65 \ 248 \ 572 \ 1280$	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 78\ 58\ 83\ 97\ 28\ 104\ 114$
	$65 \ 256 \ 552 \ 1256$	$31\ 103\ 43\ 85\ 44\ 82\ 54\ 56\ 88\ 78\ 123\ 125\ 104\ 25\ 112$
	$83\ 316\ 744$	$31\ 103\ 43\ 85\ 44\ 82\ 54\ 56\ 88\ 78\ 123\ 125\ 104\ 25\ 112\ 49$
23 - 16.2	83 318 734	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 38\ 58\ 79\ 83\ 110\ 124\ 97\ 104$
	$102 \ 384 \ 992$	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 110\ 19\ 28\ 57\ 67\ 98\ 100\ 26\ 105$
	$102 \ 394 \ 985$	31 103 43 85 44 86 88 53 38 58 79 83 110 124 97 104 114
	$124 \ 482 \ 1312$	31 103 43 85 44 86 88 53 38 58 79 83 110 124 97 104 114 123
	$152\ 568\ 1704$	31 103 43 85 44 86 88 53 110 19 28 57 67 98 100 26 105 62 77
	180 690 2200	$31\ 103\ 43\ 85\ 44\ 86\ 88\ 53\ 110\ 19\ 28\ 57\ 67\ 98\ 100\ 26\ 105\ 62\ 77\ 112$
	210 840 2800	31 103 43 85 44 86 88 53 110 19 28 57 67 98 100 26 105 62 77 112 127
	266 945 3472	31 103 43 85 44 86 88 53 110 19 28 57 67 98 100 26 105 62 77 112 127 124
	335 972 4662	31 103 43 81 45 26 114 127 22 67 56 94 116 7 38 108 14 69 53 25 73 121 28
	391 1134 5826	same as design 30-23.1, plus 91
	391 1134 5827	same as design 30-23.1, plus 51
	452 1322 7219	same as design 30-23.1, plus 51 97
	452 1323 7218	same as design 30-23.1, plus 91 51
	452 1324 7219	same as design 30-23.1, plus 51 62
	518 1543 8863	same as design 30-23.1, plus 51 97 70
	518 1544 8863 589 1800 10788	same as design 30-23.1, plus 91 51 62 same as design 30-23.1, plus 51 97 70 79
	589 1800 10788 589 1801 10788	same as design 30-23.1, plus 51 97 70 79 same as design 30-23.1, plus 51 97 70 87
	665 2100 13020	same as design 30-23.1, plus 51 97 70 87 same as design 30-23.1, plus 51 97 70 79 93
	$665\ 2100\ 13020$ $665\ 2101\ 13020$	same as design 30-23.1, plus 51 97 70 79 95 same as design 30-23.1, plus 51 97 70 79 91
	756 2401 15736	same as design 30-23.1, plus 51 97 70 79 93 62
	854 2744 18886	same as design 30-23.1, plus 51 97 70 79 93 62 87
	959 3136 22512	same as design 30-23.1, plus 51 97 70 79 93 62 87 88
	1071 3584 26656	same as design 30-23.1, plus 51 97 70 79 93 62 87 88 91
	1190 4096 31360	same as design 30-23.1, plus 51 97 70 79 93 62 87 88 91 106
10 00.1	1100 1000 01000	

Table 9: Weak Minimum Aberration 128-Run Designs for  $n \leq 40$ 

Table 10.	Weak Minimum	Aberration	256-Bun	Designs for	n < 28
10010 10.	would minimum	110011001011	200 Ituni	DODIEITO IOI	<i>n</i> <u> </u>

Design	$(A_4, A_5, \ldots)$	Columns
9-1.1	000001	255
10 - 2.1	$0\ 0\ 1\ 2\ 0\ 0$	63 199
11 - 3.1	$0\ 0\ 6\ 0\ 1\ 0$	127 143 179
12 - 4.1	$0\ 0\ 12\ 0\ 3\ 0$	127 143 179 213
13 - 5.1	$0\ 3\ 12\ 12\ 3\ 0$	127 143 179 213 105
14-6.1	$0 \ 9 \ 18 \ 16 \ 7 \ 6$	127 143 179 213 105 27
15 - 7.1	$0 \ 15 \ 30 \ 26 \ 15$	$127\ 143\ 179\ 213\ 105\ 27\ 46$
16 - 8.1	$0\ 24\ 44\ 40\ 45$	$127\ 143\ 179\ 85\ 150\ 75\ 108\ 189$
17 - 9.1	$0 \ 34 \ 68 \ 68 \ 85$	$127\ 143\ 179\ 85\ 150\ 75\ 108\ 189\ 229$
18-10.1	$3 \ 36 \ 114 \ 132$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 182\ 92\ 194$
18 - 10.2	$3\ 42\ 102\ 118$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 152\ 203\ 214$
18-10.3	$3\ 44\ 98\ 116$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 92\ 152\ 203$
18 - 10.4	$3\ 46\ 92\ 111$	$127\ 143\ 179\ 85\ 150\ 75\ 108\ 189\ 229\ 7$
18 - 10.5	$3\ 47\ 95\ 103$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185$
18-10.6	$3\ 48\ 94\ 100$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 185\ 234$
18-10.7	$3\ 48\ 96\ 100$	$127\ 143\ 179\ 85\ 150\ 75\ 108\ 118\ 184\ 234$
18-10.8	$3\ 48\ 102\ 92$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 158\ 164\ 185$
19 - 11.1	$4 \ 48 \ 168 \ 208$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 182\ 92\ 194\ 229$
19-11.2	4  56  152  184	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 152\ 203\ 214\ 236$
19 - 11.3	$4 \ 60 \ 144 \ 180$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 152\ 203\ 214\ 92$
19-11.4	$4\ 64\ 140\ 160$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 234$
19 - 11.5	$4\ 64\ 152\ 144$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 158\ 164\ 185\ 234$
20 - 12.1	$5\ 64\ 240\ 320$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 182\ 92\ 194\ 229\ 248$
20 - 12.2	$5\ 80\ 208\ 272$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 152\ 203\ 214\ 236\ 92$
21 - 13.1	$9\ 104\ 268$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 152\ 203\ 214\ 236\ 92\ 45$
22 - 14.1	$14 \ 137 \ 346$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 234\ 164\ 88\ 201$
23 - 15.1	$20\ 172\ 450$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 234\ 201\ 88\ 43\ 236$
24 - 16.1	$26\ 216\ 584$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165$
25 - 17.1	$34 \ 262 \ 760$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165\ 49$
25 - 17.2	$34 \ 266 \ 752$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165\ 78$
26 - 18.1	$43 \ 325 \ 963$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165\ 78\ 113$
26 - 18.2	$43 \ 326 \ 960$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165\ 78\ 124$
27 - 19.1	$53 \ 395 \ 1224$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165\ 78\ 113\ 124$
28-20.1	$64 \ 476 \ 1550$	$127\ 143\ 179\ 213\ 105\ 27\ 46\ 77\ 158\ 185\ 84\ 248\ 166\ 83\ 146\ 165\ 78\ 113\ 124\ 228$

Table 11: Selected 512-Run Designs of Resolution  $\geq 5$ 

<u> </u>		
Design	$(A_5, A_6, \ldots)$	Columns
10-1.1	000001	511
11-2.1	$0\ 0\ 2\ 1\ 0\ 0$	127 399
12-3.1	024100	127 399 179
12-3.2	033010	255 271 307
12-3.3	040300	127 391 155
12-3.4	040300	127 143 307
13-4.1	048300	127 399 179 341
13-4.2	066120	127 399 179 213
13-4.3	080700	127 391 155 301
14-5.1	0716700	127 399 179 341 489
14-5.2	0 15 0 14 0 1	127 391 155 301 206
14-5.3	$0\ 15\ 0\ 15\ 0\ 0$	127 391 155 301 433
15-6.1	$0\ 25\ 0\ 30\ 0\ 3$	127 391 155 301 206 501
15-6.2	$0\ 27\ 0\ 23\ 0\ 12$	$127 \ 391 \ 155 \ 301 \ 433 \ 205$
15-6.3	$0\ 27\ 0\ 24\ 0\ 9$	$127 \ 391 \ 155 \ 301 \ 206 \ 188$
16-7.1	0 44 0 45 0 28	$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358$
16-7.2	0 45 0 41 0 34	$127 \ 391 \ 155 \ 301 \ 433 \ 205 \ 345$
16 - 7.3	$0\ 48\ 0\ 30\ 0\ 48$	$127 \ 143 \ 307 \ 181 \ 211 \ 285 \ 327$
17 - 8.1	$0\ 68\ 0\ 85\ 0\ 68$	$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 369$
18 - 9.1	$0\ 102\ 0\ 153\ 0$	$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 369 \ 468$
	$12 \ 84 \ 156 \ 78$	$127\ 143\ 307\ 181\ 211\ 285\ 327\ 105\ 427\ 473$
		$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 369 \ 468 \ 15$
		$127\ 143\ 307\ 181\ 211\ 285\ 105\ 427\ 473\ 39$
		$127\ 143\ 307\ 181\ 211\ 285\ 327\ 105\ 427\ 473\ 485$
		$127 \ 143 \ 307 \ 181 \ 211 \ 285 \ 327 \ 105 \ 427 \ 473 \ 39$
		$127\ 143\ 307\ 181\ 211\ 285\ 105\ 427\ 473\ 39\ 60$
		$127\ 143\ 307\ 181\ 211\ 285\ 327\ 105\ 427\ 473\ 485\ 510$
		$127\ 143\ 307\ 181\ 211\ 285\ 327\ 105\ 427\ 473\ 39\ 60$
		$127\ 143\ 307\ 181\ 211\ 285\ 105\ 427\ 473\ 39\ 323\ 453$
		$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 350 \ 507 \ 105 \ 298 \ 275 \ 369$
		$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 369 \ 83 \ 166 \ 197 \ 408 \ 498$
		$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 23 \ 340 \ 507 \ 418 \ 99 \ 46$
		$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 369 \ 468 \ 15 \ 86 \ 99 \ 166$
23 - 14.1	84 252 445 890	$127 \ 391 \ 155 \ 301 \ 206 \ 188 \ 358 \ 23 \ 340 \ 430 \ 435 \ 90 \ 450 \ 99$

Design	$(A_6, A_7, \ldots)$	Columns
11-1.1	$0 \ 0 \ 0 \ 0 \ 0 \ 1$	1023
12 - 2.1	$0 \ 0 \ 3 \ 0 \ 0 \ 0$	127 911
13 - 3.1	$0\ 4\ 3\ 0\ 0\ 0$	$127 \ 911 \ 435$
14 - 4.1	$0\ 8\ 7\ 0\ 0\ 0$	$127 \ 911 \ 435 \ 725$
15 - 5.1	$0 \ 15 \ 15 \ 0 \ 0 \\$	$127 \ 911 \ 435 \ 725 \ 873$
16 - 6.1	$6\ 25\ 15\ 0\ 10$	$127 \ 911 \ 435 \ 725 \ 873 \ 158$
16 - 6.2	$8\ 24\ 13\ 0\ 8$	$127 \ 911 \ 435 \ 725 \ 158 \ 327$
16 - 6.3	$9\ 16\ 18\ 12\ 3$	$127 \ 911 \ 435 \ 213 \ 665 \ 865$
17 - 7.1	$12 \ 41 \ 25 \ 0 \ 20$	$127 \ 911 \ 435 \ 725 \ 873 \ 158 \ 327$
17 - 7.2	$13 \ 40 \ 25 \ 0 \ 18$	$127 \ 911 \ 435 \ 725 \ 158 \ 327 \ 490$
17 - 7.3	$15 \ 34 \ 23 \ 14 \ 16$	$127 \ 911 \ 435 \ 725 \ 158 \ 327 \ 551$
18 - 8.1	$19\ 66\ 45\ 0\ 42$	$127 \ 911 \ 435 \ 725 \ 873 \ 158 \ 327 \ 490$
18 - 8.2	$20\ 64\ 46\ 0\ 40$	$127 \ 911 \ 435 \ 725 \ 158 \ 327 \ 490 \ 860$
18 - 8.3	$28 \ 48 \ 38 \ 32 \ 32$	$127 \ 911 \ 435 \ 469 \ 158 \ 376 \ 535 \ 1022$
19 - 9.1	$28\ 104\ 78\ 0\ 88$	$127 \ 911 \ 435 \ 725 \ 873 \ 158 \ 327 \ 490 \ 626$
19 - 9.2	$46 \ 56 \ 81 \ 72 \ 81$	$127 \ 911 \ 435 \ 213 \ 665 \ 301 \ 625 \ 598 \ 841$
19 - 9.3	$48 \ 54 \ 81 \ 72 \ 72$	$127 \ 911 \ 435 \ 213 \ 665 \ 301 \ 625 \ 598 \ 762$
20 - 10.1	$40 \ 160 \ 130 \ 0$	$127 \ 911 \ 435 \ 725 \ 873 \ 158 \ 327 \ 490 \ 626 \ 697$
20 - 10.2	$90 \ 0 \ 255 \ 0$	$127 \ 911 \ 179 \ 341 \ 539 \ 361 \ 668 \ 445 \ 598 \ 1004$
20 - 10.3	$90 \ 0 \ 255 \ 0$	$127 \ 911 \ 179 \ 341 \ 614 \ 158 \ 790 \ 440 \ 604 \ 995$
21 - 11.1	$56\ 240\ 210\ 0$	$127 \ 911 \ 435 \ 725 \ 873 \ 158 \ 327 \ 490 \ 626 \ 697 \ 860$
21 - 11.2	$128 \ 0 \ 410 \ 0$	$127 \ 911 \ 179 \ 341 \ 614 \ 158 \ 968 \ 283 \ 355 \ 570 \ 625$
	$130 \ 0 \ 396 \ 0$	$127 \ 911 \ 179 \ 341 \ 539 \ 361 \ 668 \ 445 \ 709 \ 565 \ 1002$
22 - 12.1	$77 \ 352 \ 330 \ 0$	$127 \ 911 \ 435 \ 725 \ 873 \ 158 \ 327 \ 490 \ 626 \ 697 \ 860 \ 932$
22 - 12.2	$183 \ 0 \ 600 \ 0$	$127 \ 911 \ 179 \ 341 \ 539 \ 361 \ 668 \ 173 \ 1002 \ 203 \ 823 \ 589$
22 - 12.3	$184 \ 0 \ 594 \ 0$	$127 \ 911 \ 179 \ 341 \ 614 \ 158 \ 968 \ 283 \ 805 \ 508 \ 604 \ 535$
	$251 \ 0 \ 899 \ 0$	$127 \ 911 \ 179 \ 341 \ 614 \ 158 \ 968 \ 283 \ 805 \ 466 \ 555 \ 508 \ 535$
	$252 \ 0 \ 890 \ 0$	$127 \ 911 \ 179 \ 341 \ 614 \ 158 \ 790 \ 440 \ 964 \ 625 \ 995 \ 234 \ 334$
	$252 \ 0 \ 892 \ 0$	$127 \ 911 \ 179 \ 341 \ 614 \ 158 \ 790 \ 440 \ 364 \ 589 \ 1002 \ 355 \ 692$
24-14.1	336 0 1335 0	127 911 179 341 614 158 790 440 964 625 995 234 334 589

Table 12: Selected 1024-Run Designs of Resolution  $\geq 6$ 

	· · · · · · · · · · · · · · · · · · ·	~
Design	$(A_7, A_8, \ldots)$	Columns
12 - 1.1	$0 \ 0 \ 0 \ 0 \ 0 \ 1$	2047
12 - 1.2	$0 \ 0 \ 0 \ 0 \ 1 \ 0$	1023
12 - 1.3	$0 \ 0 \ 0 \ 1 \ 0 \ 0$	511
12 - 1.4	$0\ 0\ 1\ 0\ 0\ 0$	255
12 - 1.5	$0\ 1\ 0\ 0\ 0\ 0$	127
12 - 1.6	$1 \ 0 \ 0 \ 0 \ 0 \ 0$	63
13 - 2.1	$0\ 1\ 2\ 0\ 0\ 0$	255 1807
13 - 2.2	$0\ 2\ 0\ 1\ 0\ 0$	511 1567
13 - 2.3	$0\ 3\ 0\ 0\ 0\ 0$	127 911
13 - 2.4	$1 \ 0 \ 1 \ 1 \ 0 \ 0$	511 1551
13 - 2.5	$1\ 1\ 0\ 0\ 1\ 0$	$1023 \ 1055$
13 - 2.6	$1\ 1\ 1\ 0\ 0\ 0$	255 783
13 - 2.7	$2\ 0\ 0\ 0\ 0\ 1$	2047 63
13 - 2.8	$2\ 0\ 0\ 1\ 0\ 0$	511 543
13 - 2.9	$2\ 1\ 0\ 0\ 0\ 0$	127 399
14 - 3.1	$0\ 7\ 0\ 0\ 0\ 0$	$127 \ 911 \ 1459$
14 - 3.2	$2\ 3\ 2\ 0\ 0\ 0$	255 1807 819
14 - 3.3	$3\ 2\ 1\ 1\ 0\ 0$	$511\ 1567\ 615$
14 - 3.4	$3\ 3\ 0\ 0\ 1\ 0$	127 911 1175
14 - 3.5	$4\ 1\ 0\ 2\ 0\ 0$	$511\ 543\ 1127$
14 - 3.6	$4\ 2\ 0\ 0\ 0\ 1$	$2047 \ 63 \ 455$
14 - 3.7	$4\ 3\ 0\ 0\ 0\ 0$	$127 \ 911 \ 435$
15 - 4.1	$0\ 15\ 0\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 1749$
15 - 4.2	$4\ 7\ 4\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 725$
15 - 4.3	$6\ 5\ 2\ 2\ 0\ 0$	$255\ 1807\ 819\ 1397$
15 - 4.4	$6\ 7\ 0\ 0\ 2\ 0$	$127 \ 911 \ 1459 \ 469$
15 - 4.5	$7\ 6\ 0\ 0\ 1\ 1$	$127 \ 911 \ 1175 \ 441$
15 - 4.6	$7\ 7\ 0\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 444$
15 - 4.7	$8\ 7\ 0\ 0\ 0\ 0$	$127 \ 911 \ 435 \ 725$
16 - 5.1	$0\ 30\ 0\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 1749 \ 1897$
16 - 5.2	$7\ 15\ 8\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 1749 \ 444$
16 - 5.3	$8\ 14\ 8\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 725 \ 873$
16 - 5.4	$10\ 15\ 0\ 0\ 6\ 0$	$127 \ 911 \ 1459 \ 1749 \ 470$
16 - 5.5	$11\ 11\ 4\ 4\ 0\ 0$	$127 \ 911 \ 1459 \ 725 \ 444$
16 - 5.6		$127 \ 911 \ 1459 \ 469 \ 694$
		$127 \ 911 \ 435 \ 725 \ 873$
17-6.1		$127 \ 911 \ 1459 \ 1749 \ 1897 \ 470$
17-6.2	$20\ 25\ 0\ 0\ 12$	$127 \ 911 \ 1459 \ 1749 \ 470 \ 739$
17-6.3	$21\ 25\ 0\ 0\ 10$	$127 \ 911 \ 1459 \ 469 \ 694 \ 876$
18-7.1	$32\ 46\ 0\ 0\ 32$	$127 \ 911 \ 1459 \ 1749 \ 1897 \ 470 \ 739$
18-7.2	$33\ 45\ 0\ 0\ 30$	$127 \ 911 \ 1459 \ 1749 \ 470 \ 739 \ 826$
19-8.1	$52\ 78\ 0\ 0\ 72$	$127 \ 911 \ 1459 \ 1749 \ 1897 \ 470 \ 739 \ 826$
20-9.1	80 130 0 0	$127 \ 911 \ 1459 \ 1749 \ 1897 \ 470 \ 739 \ 826 \ 1272$
	120 210 0 0	127 911 1459 1749 1897 470 739 826 1272 1309
	$176 \ 330 \ 0 \ 0$	127 911 1459 1749 1897 470 739 826 1272 1309 1614
	253 506 0 0	127 911 1459 1749 1897 470 739 826 1272 1309 1614 1956

Table 13: A Complete Catalog of 2048-Run Designs of Resolution  $\geq 7$ 

Г	Table 14: A	Complete	Catalog o	of 4096-Run	Designs	of Resolution	> 8

Design	$(A_8, A_9, \ldots)$	Columns
13-1.1	000001	4095
13 - 1.2	$0 \ 0 \ 0 \ 0 \ 1 \ 0$	2047
13 - 1.3	$0 \ 0 \ 0 \ 1 \ 0 \ 0$	1023
13 - 1.4	$0\ 0\ 1\ 0\ 0\ 0$	511
13 - 1.5	$0\ 1\ 0\ 0\ 0\ 0$	255
13 - 1.6	$1 \ 0 \ 0 \ 0 \ 0 \ 0$	127
14 - 2.1	$0\ 2\ 1\ 0\ 0\ 0$	511 3615
14 - 2.2	$1 \ 0 \ 2 \ 0 \ 0 \ 0$	511 3599
14 - 2.3	$1\ 1\ 0\ 1\ 0\ 0$	1023 3103
14 - 2.4	$1\ 2\ 0\ 0\ 0\ 0$	255 1807
14 - 2.5	$2 \ 0 \ 0 \ 0 \ 1 \ 0$	2047 2111
14 - 2.6	$2\ 0\ 1\ 0\ 0\ 0$	511 1567
14 - 2.7	$3\ 0\ 0\ 0\ 0\ 0$	127 911
15 - 3.1	$3\ 4\ 0\ 0\ 0\ 0$	255 1807 2867
15 - 3.2	$5\ 0\ 2\ 0\ 0\ 0$	$511 \ 3599 \ 1651$
15 - 3.3	$6\ 0\ 0\ 0\ 1\ 0$	$2047 \ 2111 \ 2503$
15 - 3.4	$7 \ 0 \ 0 \ 0 \ 0 \ 0$	$127 \ 911 \ 1459$
16 - 4.1	$7\ 8\ 0\ 0\ 0\ 0$	$255\ 1807\ 2867\ 3413$
16-4.2	$11\ 0\ 4\ 0\ 0\ 0$	$511 \ 3599 \ 1651 \ 2741$
16 - 4.3	$13\ 0\ 0\ 0\ 2\ 0$	$2047 \ 2111 \ 2503 \ 2777$
16 - 4.4	$14\ 0\ 0\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 2492$
16 - 4.5	$15\ 0\ 0\ 0\ 0\ 0$	$127 \ 911 \ 1459 \ 1749$
17 - 5.1	$14\ 16\ 0\ 0\ 0\ 0$	$255\ 1807\ 2867\ 3413\ 3734$
17-5.2	$15\ 15\ 0\ 0\ 0\ 0$	$255\ 1807\ 2867\ 3413\ 3689$
17 - 5.3	$22\ 0\ 8\ 0\ 0\ 0$	$511 \ 3599 \ 1651 \ 2741 \ 3289$
17-5.4	$25\ 0\ 0\ 0\ 6\ 0$	$2047 \ 2111 \ 2503 \ 2777 \ 2922$
17 - 5.5	$30 \ 0 \ 0 \ 0 \ 0 \ 0$	$127 \ 911 \ 1459 \ 1749 \ 1897$
18-6.1	$45\ 0\ 0\ 0\ 18\ 0$	$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 3308$
18-6.2	$46\ 0\ 0\ 0\ 16\ 0$	$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 2996$
19-7.1	$78\ 0\ 0\ 0\ 48\ 0$	$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 3308 \ 2996$
20 - 8.1	$130\ 0\ 0\ 0\ 120$	$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 3308 \ 2996 \ 3441$
21 - 9.1	$210 \ 0 \ 0 \ 0 \ 280$	$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 3308 \ 2996 \ 3441 \ 3482$
	$330\ 0\ 0\ 0\ 616$	$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 3308 \ 2996 \ 3441 \ 3482 \ 3670$
		$2047 \ 2111 \ 2503 \ 2777 \ 2922 \ 3308 \ 2996 \ 3441 \ 3482 \ 3670 \ 3747$
24-12.1	759 0 0 0 2576	2047 2111 2503 2777 2922 3308 2996 3441 3482 3670 3747 3853