

Special Issue on “Wireless Sensor Networks”

Kung Yao · Qian Zhang · Qing Zhao

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Toward the end of the 20th century, the Internet has been able to provide a large number of users with the ability to move diverse forms of information readily and thus has revolutionized business, industry, defense, science, education, research, and human interactions. In the last 10 years, sensor networking combines the technology of modern microelectronic sensors, embedded computational processing systems, and modern computer networking methodology. It is believed that sensor networking in the 21st century will be equally significant by providing measurement of the spatial-temporal physical phenomena around us, leading to a better understanding and utilization of this information in a wide range of applications. Sensor networking will be able to bring a finer-grained and fuller measurement and characterization of the world around us to be processed and communicated, so the decision makers can utilize the information to take actions in near-real-time. The potential applications enabled by SNs include security and surveillance, environmental monitoring and control, target detection and tracking, etc. Wireless sensor networks utilize the extensive networking concepts of ad hoc

networks and apply them to specific sensor network scenarios.

This mini-special issue comprises three papers covering three quiet diverse aspects of wireless sensor networks. The first paper, “Lifetime Maximization Based on Coverage and Connectivity in Wireless Sensor Networks,” is by T. Zhao et al. They studied the problem of network lifetime maximization for QoS specific information retrieval for the reconstruction of a spatially correlated signal field in a wireless sensor network for two wireless transmission cases. In one case, they assumed there exist single-hop transmissions between sensors and the access point, and in the other case, the measurements are sent to the access point through multi-hop transmissions. To address both of these problems, they formulated the problems using integer programming based on the theories of coverage and connectivity in sensor networks and then derived upper bounds for the network lifetime that provides benchmarks for the performance of suboptimal methods. Several low-complexity suboptimal algorithms for joint node scheduling and data routing were then proposed to approach the performance upper bounds.

The second paper, “Using Heterogeneity to Enhance Random Walk-based Queries,” is by M. Zuniga et al. They presented a study of the impact of heterogeneous node connectivity on random walk-based queries. The main contribution of the work is showing that with a small percentage (e.g., 10%) of high-degree nodes in the network and using a simple distributed push-pull mechanism, significant cost savings can be obtained (e.g., between 30% and 70%) depending on the coverage of the high-degree nodes. Their work provides interesting theoretical results for line topologies showing that when cluster-heads have a coverage of k nodes to the right and left and are uniformly distributed, a fraction of $4/5k$

K. Yao (✉)
University of California Los Angeles,
Los Angeles, CA 90095-1594, USA
e-mail: yao@ee.ucla.edu

Q. Zhang
Hong Kong University of Science and Technology,
Hong Kong, SAR, China

Q. Zhao
University of California,
Davis, USA

nodes being cluster-heads can offer a reduction in query cost of $O(1-1/k^2)$ by using a simple distributed algorithm. Another important issue is that of delay. One of the drawbacks of random walks is the significant delay that they encounter. In their work, by minimizing the required number of steps on the random walk they are not only able to reduce the cost but also the delay. Hence, heterogeneous networks provide an extra advantage in terms of delay. Also, given the distributed nature of random walks and the proposed push-pull algorithm, cluster-heads can rotate in order to avoid energy depletion, and the only nodes that need to be informed are the neighboring nodes.

The third paper, “An Empirical Study of Collaborative Acoustic Source Localization,” is by A. Ali et al. Field biologists use animal sounds to discover the presence of individuals and to study their behavior. Collecting bioacoustic data has traditionally been a difficult and time-consuming process. The recent development of new deployable wirelessly networked acoustic sensor platforms presents opportunities to develop automated tools for bioacoustic field research. In this paper, they implemented both two-dimensional (2-D) and three-dimensional (3-D) Approximate-Maximum-Likelihood (AML) based beamforming source localization algorithms. The 2-D algorithm is used to localize the alarm-calls of marmots on the meadow ground. The 3-D algorithm is used to localize the bird-calls of Acorn Woodpecker and Mexican Antthrush birds situated above the ground. They assessed the performance of these techniques on four field experiments: (1)–(2) two controlled tests of direction-of-arrival (DOA) accuracy using a pre-recorded source signal for 2-D and 3-D analysis, (3) an experiment to detect and localize actual animals in their habitat, with a comparison to ground truth gathered from human observations, and (4) a controlled test of localization experiment using pre-recorded source to enable careful ground truth measurements. Although small arrays in sensor networks yield ambiguities from spatial aliasing of high frequency signals, they showed that these ambiguities are readily eliminated by proper bearing crossings of the DOAs from several platforms. These results show that the AML source localization algorithm deployed on several self-localizing wirelessly networked acoustic sensing platforms can be used in a practical manner to localize actual animals in their natural habitat.

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Kung Yao received the B.S.E. (Summa Cum Laude), M.A. and Ph.D. degrees in electrical engineering all from Princeton University, Princeton, N.J. He was a NAS-NRC Post-Doctoral Research Fellow at the University of California, Berkeley. Presently, he is a Distinguished Professor in the Electrical Engineering Department at UCLA. In 1985–1988, he served as an Assistant Dean of the School of Engineering and Applied Science (SEAS) at UCLA. His research and professional

interests include sensor array system, digital communication theory and system, smart antenna and wireless radio system, communications theory and system, digital and array signal and array processing, systolic and VLSI algorithms, architectures and systems, radar system, satellite system, and simulation. Dr. Yao received the IEEE Signal Processing Society's 1993 Senior Award in VLSI Signal Processing and the IEEE Communications Society/IEEE Information Society Joint Best Paper Award for 2008. He is the co-editor of a two volume series of an IEEE Reprint Book on "High Performance VLSI Signal Processing," IEEE Press, 1997. He is a Life Fellow of IEEE. Dr. Yao also has extensive practical system experiences in digital/ satellite/wireless communication engineering, DSP, radar system design, link budget analysis, and systolic and microphone array designs. He has worked or consulted for AT&T Bell Laboratories, NCR, SRI, TRW, Linknet, Hughes Aircraft Company, and Raytheon Systems Company.



Qian Zhang (M'00-SM'04) received the BS, MS, and PhD degrees from Wuhan University, China, in 1994, 1996, and 1999, respectively, all in computer science. She joined the Hong Kong University of Science and Technology in September 2005 as an Associate Professor. Before that, she was at Microsoft Research Asia, Beijing, China, from July 1999, where she was the research manager of the Wireless and Networking Group. She has published more than 200 refereed papers in

international leading journals and key conferences in the areas of wireless/Internet multimedia networking, wireless communications

and networking, and overlay networking. She is the inventor of about 30 pending patents. Her current research interests are in the areas of wireless communications and networking, IP networking, multimedia, P2P overlay, and wireless security. She has also participated many activities in the IETF ROHC (Robust Header Compression) WG group for TCP/IP header compression. Dr. Zhang is/was the associate editor for the IEEE Transactions on Wireless Communications, IEEE Transactions on Multimedia, IEEE Transactions on Vehicular Technologies, Computer Networks and Computer Communications. She has also served as guest editor for the IEEE Wireless Communications, IEEE Journal on Selected Areas in Communications, IEEE Communication Magazines, ACM/Springer Journal of Mobile Networks and Applications (MONET), and Computer Networks. She has also involved in the organization committee for many IEEE and ACM conferences. Dr. Zhang received TR 100 (MIT Technology Review) world's top young innovator award in 2004, the Best Asia Pacific (AP) Young Researcher Award elected by the IEEE Communication Society in 2004, and the Best Paper Award by the Multimedia Technical Committee (MMTC) of the IEEE Communications Society and Best Paper Award in QShine 2006, IEEE Globecom 2007 and IEEE ICDCS 2008. She received the Oversea Young Investigator Award from the National Natural Science Foundation of China (NSFC) in 2006. Dr. Zhang is the Chair of the Multimedia Communication Technical Committee of the IEEE Communications Society. She is also a member of the Visual Signal Processing and Communication Technical Committee and the Multimedia System and

Application Technical Committee of the IEEE Circuits and Systems Society.



Qing Zhao received the Ph.D. degree in Electrical Engineering in 2001 from Cornell University, Ithaca, NY. In August 2004, she joined the Department of Electrical and Computer Engineering at UC Davis where she is currently an Associate Professor. Prior to that, she was a communications system engineer with Aware, Inc., Bedford, MA. Qing Zhao's research interests are in the general area of signal processing, communications, and wireless networking. She received the 2000 Young Author Best Paper Award from

IEEE Signal Processing Society and the 2008 Outstanding Junior Faculty Award from the UC Davis College of Engineering.