UCLA

Contemporary Music Score Collection

Title

Europa

Permalink

https://escholarship.org/uc/item/9gn909w0

Author

Li, Geoff

Publication Date

2020

Geoff Li

Europa

For Euphonium and Electronics

Geoff Li

Europa

For Euphonium and Electronics (2019)

Commissioned by Travis Kutz

Duration - 9 min.

Instrumentation

Euphonium Backing track

The backing track comes in the form of an audio file. A backing track with a click track will also be provided. A computer with a DAW or other software for live performance is highly recommended for the simultaneous playback of the backing track and the one with click (two outputs going to the speakers, and the other two to the player's in-ears or headphones).

If the player doesn't want to use click, an alternative is to have a stopwatch in front of them.

About the Composer



Geoff Li is a composer and guitarist based in Edmonton, Alberta. Born in Daqing, China in 1994 to Korean parents and immigrating to Canada at a young age, he has spent most of his life engaged in music, receiving guitar instruction from the age of 10 and later discovering an affinity for composing. Unapologetic in his love of various styles, he draws extensively from his background in jazz, progressive metal, electronic, and early 2000s video game music, among others.

A graduate of MacEwan University's Bachelor of Music program in 2016, he has since been studying under private instruction to continue his musical development. His teachers include Allan Gilliland, Kent Sangster, David Braid, Emilie LeBel, and Vincent Ho.

Geoff Li has been commissioned numerously by various Albertan musicians and organizations, including Obsessions String Quartet, WindRose Trio, the C'mon Festival, Noir Tea Orchestra, and the Edmonton Public School Board, among others. His music has been played by the University of Alberta Symphony, Yardbird Suite Jazz Orchestra, and at the C'mon Festival.

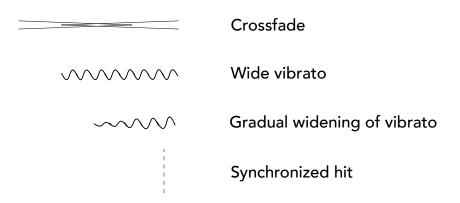
Besides composing, Geoff can be found playing guitar in electronic/progressive rock project Ways in Waves and playing video games (*Golden Sun: The Lost Age, Pokémon Emerald*, and *Metroid Fusion* being among his absolute favorites), and will almost never pass up a game of *Magic: The Gathering*.

Program Notes

Space, and particularly the worlds in our cosmic backyard, have always captivated me since I was little. Despite most of them being completely uninhabitable, I still loved looking at and reading about all the terrains and colors and textures one would find on these diverse planets and moons. Europa is a moon of Jupiter's that, for decades, has captured the imaginations of many scientists, who speculate that underneath its icy surface could lie a potentially life-harboring ocean. When my friend Travis Kutz approached me to write him a piece for solo euphonium and electronics, this world immediately came to mind and got my imagination running, too.

I had been listening to a lot of electronic/ambient music, and particularly *Dark Jovian* by Amon Tobin, an EP inspired by space exploration films with most tracks also named after Jupiter and its moons (which certainly cemented my own choice of subject matter). I loved how so much of this style of music was texturally- and color-driven, as well as how patient its pacing was. Combined with a melodically-driven euphonium part, the resultant sounds on *Europa* intend to evoke what one might see and feel on the icy Galilean moon – an overwhelming sense of vastness and scale, a charm in its jewel-like icy terrain, and a great beauty in its (unconfirmed but speculated) underground, potentially life-filled ocean.

Performance Notes



The melodies in this piece almost always have a slight quasi-rubato element to them; however, there are times when the melody should line up as accurately as possible with the time (with a hit from the backing track), which will be notated with a dotted line (as shown above) connecting the euphonium note with the hit.

Score

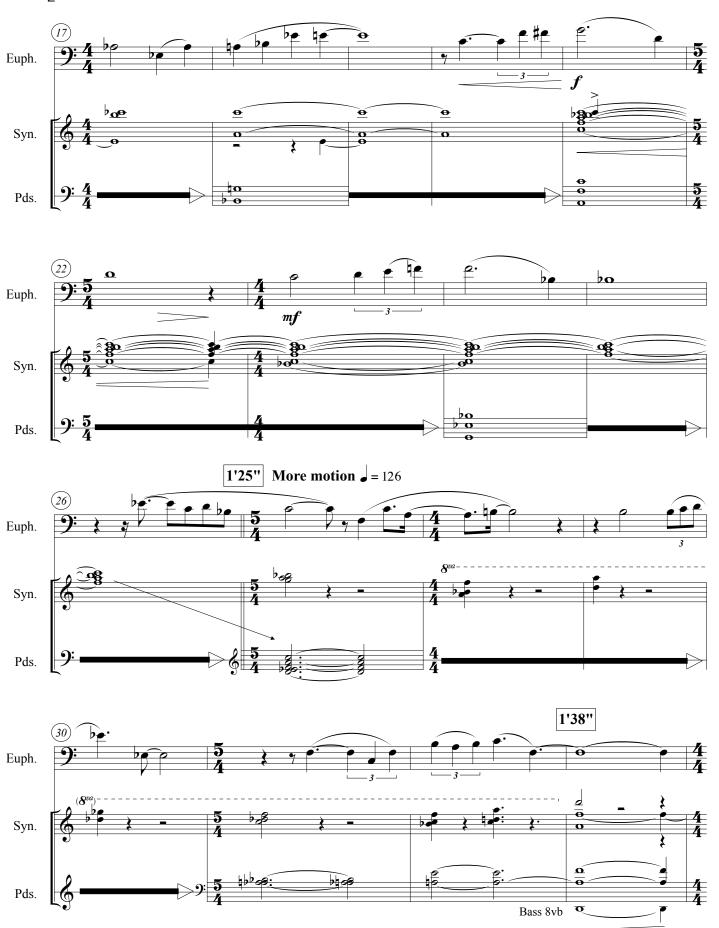
Europa

for euphonium and electronics

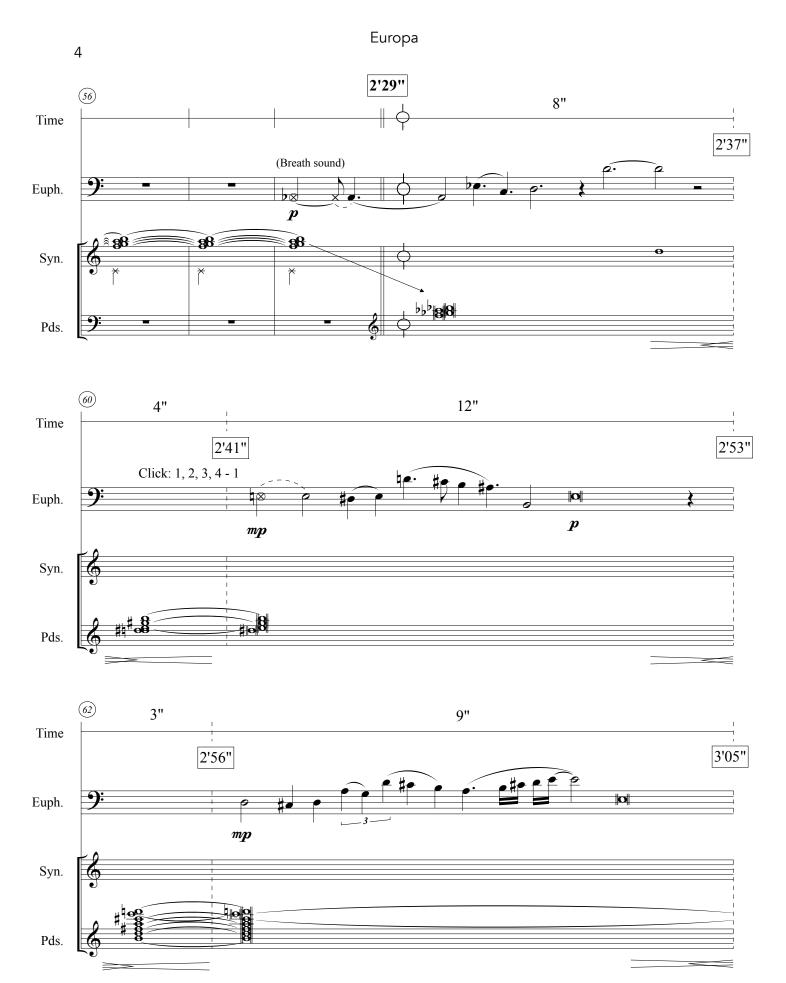
Geoff Li (2018/19) v6, 2020-03-22



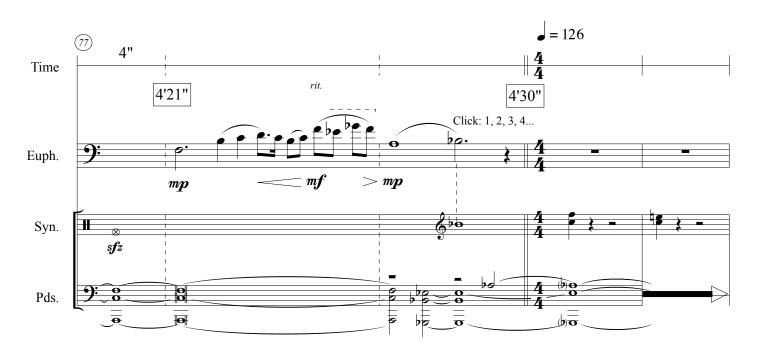


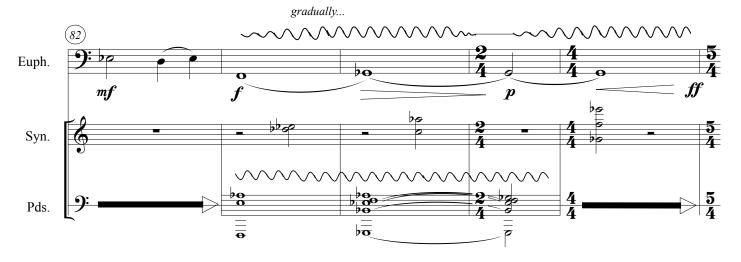


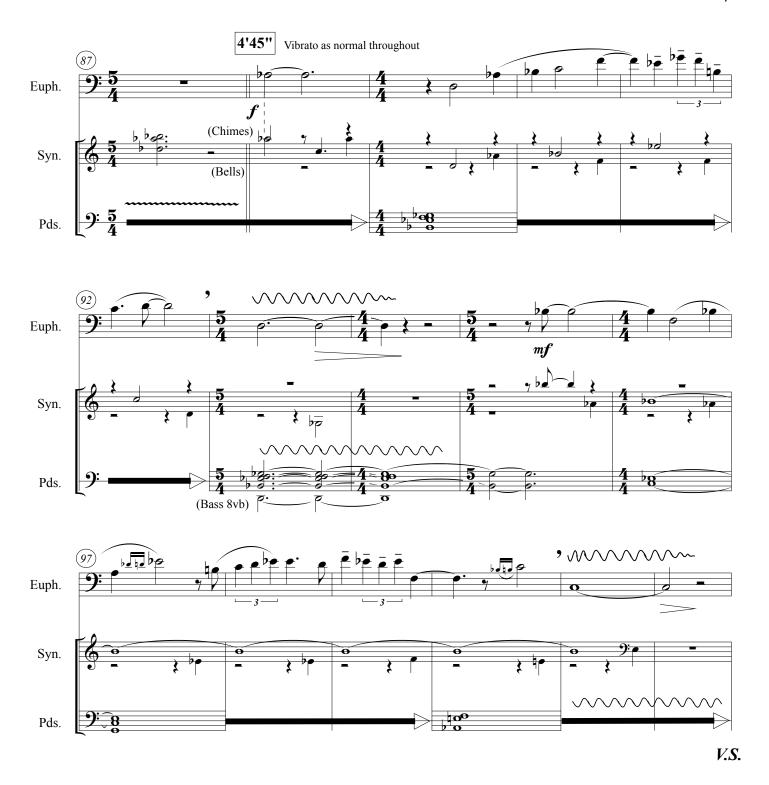












8 Europa











