A Model-based Analysis of Impulsivity using a Slot-machine Gambling Paradigm

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Abstract: Impulsivity is one of the primary drivers of decision-making when gambling. It has been shown that the magnitude of impulsiveness is linked to gambling severity, though it is unclear which facets of impulsivity shape gambling behaviour. Here, we model data from 48 healthy male volunteers playing a naturalistic, virtual slot-machine gambling task. We use a hierarchical Bayesian belief-updating model, the Hierarchical Gaussian Filter (HGF), to estimate the processes guiding individual gambling behavior. We then perform a factorially-structured model comparison and post-hoc multiple regression analysis of individual Barratt Impulsiveness Scale (BIS) scores on model parameters. The uncertainty-encoding parameters of the winning model significantly explain BIS scores, particularly the Motor and Non-planning impulsiveness subscales, suggesting a strong tie between individual uncertainty and these elements of impulsivity. This mechanistic explaination of gambling unmasked during actual play, not self-report, may be useful in prevention measures for at-risk players and clinical assessments of gambling disorders