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Jogos Musicais

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To Tito Ciccarese

JOGOS MUSICAIS
FLAUTA SOLO

for Alto Flute alternating with Flute in C

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DIRECTIONS



p-

- ***Acciaccatura***: are meant to be played as fast and lightly as possible;



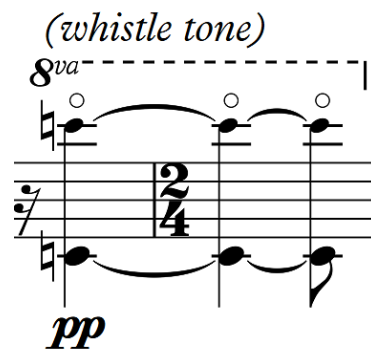
- ***Harmonics***: diamond shaped noteheads indicate harmonics, which means that the flute player should finger the lower note, but aim both air pressure and air column direction to obtain the high note;



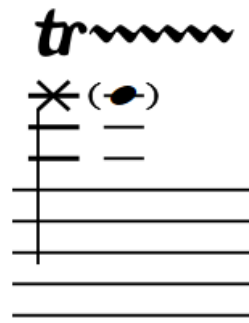
- **Only air sound:** 'X' type noteheads indicate that the flute player should finger the written note, but obtain a soft all air sound (NO note sound should be heard at all);



- **Tremolo Armonico:** flute player should play a tremolo using the fingering of the written lower notes, but aim to obtain the higher diamond shaped note, which is a harmonic of both lower notes. The result is a sort of continuous repetition of the high note, with a slight intonation and sound color difference between them;



- **Whistle Tone:** flute player should finger the lower note, but, with a very soft blow, obtain the written high note, which is a harmonic of the lower note. The result is a faint pale sound;



-Key clicks: keep thrilling the 3rd finger of the Right Hand until put down the C Flute. As result, a tapping percussive sound produced by the keys should be obtained.

Ao flautista Tito Ciccarese
JOGOS MUSICAIS

Flauta - Contralto e em Dó

Rafael Fortaleza

Freely ♩ = 42

(Alto Flute)

The musical score is written for Alto Flute in 3/4 time. It begins with a tempo marking of *Freely* and a metronome marking of ♩ = 42. The piece is in the key of B-flat major (one flat). The score consists of 27 measures, divided into nine systems of three measures each. The dynamics alternate between piano (*p*) and forte (*f*) throughout the piece. The notation includes slurs, accents, and dynamic hairpins. A 4:3 ratio is indicated above measures 18-20 and 25-27, suggesting a change in the number of notes per measure. The score concludes with a final measure in measure 27.

30 *p* *f* *sf* *p*

a tempo
(To Flute in C)

33 *p leg.* *p leg.* *f* *p* *f* *p*

36 *p leg.* *p* *f* *p* *f* *p*

39 *p leg.* *mf* *ff*

42 *p leg.* *p leg.*

45 *f* *p* *f* *p* *p leg.* *p*

48 *p* *f* *p leg.* *mf* *ff*

52 *ff* *pp*

54 *p (no vib.)* *f* *pp* *p (no vib.)*

(only air sound)

57 (only air sound)
f *pp* *p* (no vib.)

60 *ff* *fp* *f* (no decres.)

63 (only air sound) (only air sound)
pp *p* *f*

66 *mp* *p* (trem. arm.) *p*

68 (trem. arm.) (trem. arm.) 3:2 (trem. arm.) (trem. arm.)
p *p* *f* *p* *p* *f*

70 (trem. arm.) (whistle tone) 8va
p *pp* *sf* as *f* as possible *p* *mf* *f* *mp*

74 3:2 5:4 3:2 3:2
p *mf* *p* *pp*

77 *p* *p* *fp* *sfp* *mf*

81 *p* *f* *ff* *mf*

The musical score is written for a flute in a key signature of one flat (B-flat major or D minor). It consists of nine staves of music, each starting with a measure number. The notation includes various dynamics (p, pp, f, ff, mp, mf, sf, fp), articulation marks (accents, slurs, breath marks), and performance instructions such as '(only air sound)', '(trem. arm.)', '(whistle tone)', and 'as f as possible'. Rhythmic patterns are indicated by time signatures (2/4, 3/4) and ratios (3:2, 5:4). The score features a mix of melodic lines and complex rhythmic passages, including tremolos and whistle tones.

(keep thrilling D key until put down C Flute)

84

p sub. *fp* *f* *p sub.* *pp* *f* *as f as possible*

a tempo
(To Alto Flute)

88

p *mp* *mf* *f*

91

p *p* *p*

93

p *mp* *p* *mp* *p*

95

mp *mp* *p* *as f as possible*