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# **Title**

Controlled Mobility for Increased Lifetime in Wireless Sensor Networks

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# S Center for Embedded Networked Sensing

# **Controlled Mobility for Increased** Lifetime in Wireless Sensor Networks

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# **Introduction: Controlled Mobility**

# **Ways of Data Collection**

# Single hop

Cellular Networks

# Multi-hop

•Non-uniform resource consumption •Mobile element traverses the network •Powerful radio at the sender •Reduced life time due to relaying

## Mobile base station

•Not resource constrained

## •Random

- •No delay guarantees
- •DataMule, Zebranet, Whalenet

**Types of Mobility** 

### Predictable

BusNet

### Controlled

- Control in Space
- •Control in Time (moves on a trail)



# Problem Description: Design network algorithms and control the motion of mobile

# **Design Choices**

- •Multiple small multihop networks
- •Initial training phase:
  - •On-path nodes
  - •Trees rooted at these.

<u>Network</u> <u>Mobile</u>	Without Precaching	With Precaching
Mobile stops on hearing from a node	Unpredictable Delays	Unpredictable Delays More memory at on-path nodes
Mobile moves with fixed RTT	Less data from >1-hop nodes	More memory at on-path nodes

# Proposed Solution: Mobile moves with fixed RTT (T), On-path nodes do precaching

## Algorithm on the mobile

Count the samples received from each node Sort and mark the first K nodes

Start moving at speed 2s  $(s ext{ is speed required to cover trail in time } T$ 

On hearing from any of the K nodes, not heard before in this round

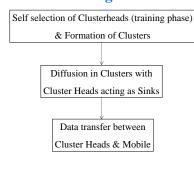
Start a timer set to (T/2)(1/K)

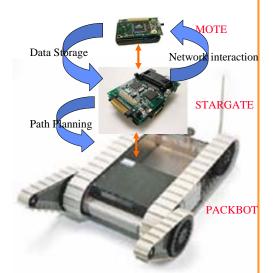
Stop till timer expires Timer expired

Response heard from a new node in the K-set before timer expires

Add (T/2)(1/K) to the timer

# **Network Algorithm**





# **Theoretical Analysis**

### MODEL & ASSUMPTIONS

- •Network of N nodes deployed in a circular area of radius d
- •Radio range of nodes r
- •The mobile moves along the dotted path
- •It is within 1 hop of all the nodes sometime
- •Mobile is in range of k nodes at all times
  - $\bullet \mathbf{k} = (N) * (\pi r^2) / (\pi d^2)$
- •Channel bandwidth is W

### RESULTS

- •Distance moved by mobile
  - •assuming d is an even multiple of r
- •L =  $(2\pi d^2)/4r + (d-2r)$
- •Capacity =  $(W/N) * 2\pi d^2/(2\pi d^2 + 4rd 8r^2)$

